SETUP

Backyard Baseball™ is a high-performance multimedia program. It has been designed to take full advantage of your multimedia computer. Before installing the program or beginning play, we recommend you close any open applications or windows.

SYSTEM REQUIREMENTS

Windows®

Backyard Baseball requires a Pentium® 60 system with 16 MB of RAM, Windows 3.1 or higher, SVGA card (640x480, 256-color video display), a sound card and a quad-speed CD-ROM drive.

Macintosh®

Backyard Baseball requires a PowerPC™, with 16 MB of RAM, System 7.0 or higher, 640x480, 256-color and a quad-speed CD-ROM drive.

INSTALLATION

Windows 95/98

No installation is required with the Windows 95/98 AutoPlay feature. Just insert the CD-ROM into your CD-ROM drive, wait for the AutoPlay window and click on the PLAY button. If AutoPlay does not launch the game on your system, double-click on the "My Computer" icon on your desktop screen, then double-click on the CD-ROM icon and double-click on the "autobsl.exe" file.

Windows 3.1

Before playing *Backyard Baseball,* you must run our installation program. Insert the CD-ROM into your CD-ROM drive. Select the **Run**… command from the **File** menu in the Windows Program Manager. Type the following into the Command Line area:

D:\INSTALL.EXE (Replace "D" with your CD-ROM drive letter.)

Click on the **Quick Install** button to start the installation. Follow the on-screen instructions. The installation program will create a *Humongous* group in Program Manager. A *Backyard Baseball* icon will be placed in the group to allow you to start the game easily. When the installation is finished, you may need to click on the **Restart Windows** button.

Important Note: In order to take full advantage of the 32-bit capabilities of your computer, the installation program must copy some Windows system files to your hard disk. This will take no more than 2.5MB of hard disk space. The installation program does not copy any of the game files to your hard disk. You will need to insert the *Backyard Baseball* CD-ROM into your CD-ROM drive each time you play.

Macintosh Customers

No installation is required on the Macintosh. Just insert the CD-ROM into your CD-ROM drive, wait for the *Backyard Baseball* icon to appear on your desktop and double click on it.

HELP IS ALWAYS AT HAND

Windows Customers

For online documentation and game hints, just press the F1 key from within the game. Or, for troubleshooting tips and last–minute game information, see the Readme file on your game CD.

Macintosh Customers:

Gameplay information, hints, and troubleshooting advice are all located in the Readme file. Just open the CD-ROM and double-click on the Readme file to view.

GETTING STARTED

Windows 95 Customers

Insert the CD into your CD-ROM drive, wait for the AutoPlay window to appear and click on the PLAY button.

Macintosh Customers:

Insert the CD into your CD-ROM drive, then double-click on the Backyard Baseball icon.

GAMEPLAY INSTRUCTIONS

Backyard Baseball contains a detailed Help file. To access this file on a PC press the F1 key from within the game. Macintosh users, double click on the game icon to see a list of files, and then double click on the Readme file.

Navigating Through The Game Screens

To navigate through the game screens, move your mouse to move the cursor across the screen. When your cursor is over an active area it will change shape and/or color according to the current action. For instance, when choosing an activity from a menu the cursor turns solid white, clicking at this point will take you to the menu item; when your cursor is over an exit it will change to a large solid arrow, clicking at that point will take you to another screen.

Quick Start

To jump right into a game: Click on the Pick-Up Window in the Clubhouse. Scroll through the available fields and click on the Play Ball icon at the bottom of the screen to start the game. Your team name, color and players will be randomly chosen by the computer but you will have control of play.

Playing The Game

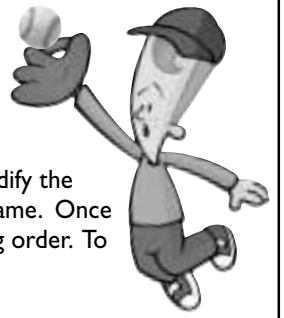
The main screen of Backyard Baseball offers several options. You can look in the trophy case for Hall of Fame information, click on the bulletin board to start a season, look at the baseball cards for player information or choose a field to start a pick up game.

Choosing A Field And Play Mode

Click on the Pick-Up Window and then click the arrows to scroll through the fields. When you've selected the field you want, click on the Game Options button at the bottom of the screen to modify the defaults or click on the Create Team button to create your team. In the Options screen you can choose between watching a game, batting practice or a pick-up game; the default is a pick-up game. If you choose Spectator, the game will run automatically without player input. If you opt for Batting Practice, you pick a batter and practice hitting balls.

Pick-Up Game

If you choose to play a Pick-Up Game, click on the Setup tab. Make your setup choices, or keep the defaults and click OK. Click on the Create Team button and choose a team name and color and then click the icon in the lower right corner to go to the Pick Team Screen. You can also click on the icon in the lower right corner to go directly to the Pick Team screen and the computer will choose a team name and color for you.



At the Pick Team screen, you can click on the icon in the lower right corner to start the game and the computer will pick a team for you. Or, click on the players you want and the computer will choose it's team. When you click on a character, player information will pop up to help you decide. Once your team is chosen, you can modify the batting order if you wish, but only before you start the game. Once the game has begun you can no longer modify the batting order. To begin play, click on the icon in the lower right corner.

Playing

When your batter comes up to home plate you have the opportunity to choose the type of hit you'd like them to make. Click the button on the right side of the screen that corresponds to the hit you want. You can also change your batter's stance by clicking on the button below home plate. Timing is everything. Watch as the pitcher winds up and click inside the batting area to make your batter swing at just the right moment or you'll see the umpire's call of Strike!

When your team is in the field you can choose the type of pitch to throw. Click the button on the right side of the screen to choose the pitch you want. Your cursor will appear as a shaded circle on screen; use this circle to aim the pitch. Click again to throw the pitch.

Game Options

The Game Options screen allows you to make changes. Click on the Game Options icon at the bottom of the screen to open the notebook. Choose between 9 or 6 innings, tee-ball or regular baseball, errors on or off, and more!

QUICK TIPS

Game Modes

- *Random Pick-Up*
  A quick way to jump right in! The computer chooses a random team for you and itself and the game starts immediately. Access this mode by clicking the Play Ball icon at the bottom of the Clubhouse screen.
- *Single Game*
  You take turns with the computer choosing players from a random pool of characters.
- *Season*
  You create a team and manage that team through a 14 game series. The opposing teams are computer generated. At the end of the season the best two teams advance to the BBL playoffs (best of 3).
  The playoffs winner advances to the championship series which consists of the Super Entire Nation Tournament (best of 3) and then the Ultra Grand World Championship of the Universe Series (best of 5)!

Practice

- *Batting*
  Pick one character to practice hitting balls. This is a good way to get to know a little more about each of the players and to learn just when to click to make your batter hit that ball! Check the Help file for details on the characters under *Attributes & Abilities and Statistics* for more information on each of the players.

RULES

The rules for Backyard Baseball are a hybrid of Major and Little League rules. See the help file for details.

- No leading off
- Stealing is allowed
- No substitutions
- No Injuries
- Bunting is allowed
- Tagging up is allowed

SAVING AND LOADING A GAME

To save a pick-up game, or a season game in progress, click the Time Out icon and then click the Save button. The Save screen will appear. Click on one of the empty boxes to save the game (Note: You can also save over an existing game.) Type in a name for your saved game, if you wish. To exit, click on the EXIT ARROW at the top of the screen. Season play is automatically saved under the coach's name at the end of a game.

To load a saved game, click on the Load button in the Pick Up window. Click on the picture of the game you wish to load. To exit without loading a game, click on the EXIT ARROW.

HOW TO QUIT

To quit the Windows version, press Alt+F4, or press the spacebar to pause the game and select Quit. On the Macintosh, press Command+Q or press F5 and select Quit from the File Menu. You can also quit by clicking on the Time Out icon, then the Home icon in the dugout, and finally the Exit icon in the Clubhouse.

IMPORTANT KEYBOARD COMMANDS

Purpose	Windows	Macintosh
Help	F1	See Readme File
Pause/Unpause the game	Spacebar	Spacebar
Play the game in a window	Shift+F5	F5/Shift+F5
Quit the game	Spacebar or Alt+F4	Command+Q
Resize the screen	Shift+F8	N/A
Restart the game	Spacebar	Command+R
Terminate a cut-scene or character dialog (e.g., intro)	Escape key	Escape key
Turn on/off the music	Spacebar/Options	Command+Game

TECHNICAL SUPPORT

Help Via the Internet

Up-to-the-minute technical information about Humongous Entertainment products is generally available 24 hours a day, 7 days a week via the Internet at:

http://www.ina-support.com

Through this site you'll have access to our **FAQ** (Frequently Asked Questions) documents, our **FTP** (File Transfer Protocol) area where you can download patches if needed, our **Hints/Cheat Codes** if they're available, and an **E-Mail** area where you can get help and ask questions if you do not find your answers within the **FAQ**.

Note: In the event we must send you a Hint Sheet, FAQ document, patch or update disc via E-mail, we may require verifiable consent from a parent or guardian in order to protect children's privacy and safety online. Consent Forms are available at the web site listed above.

Help Via Telephone/Fax or Mail in the United States & Canada

For phone assistance, call Humongous Entertainment Tech Support at **(425) 485-1212**. Our **Interactive Voice Response** and **Faxback** system is generally available 24/7, providing automated support and allowing FAQ documents to be faxed to you immediately.

Great News! We've improved our Automated Systems so that you can get product-specific Troubleshooting help more quickly. All you need to do is enter the product's **Part #** when prompted to do so. This will take you directly to all of our known issues and solutions for this title. The product's **Part #** is located in several places (on the CD label, package and/or plastic disc case) and is usually identified by a number such as **04-12345**. When prompted by the Automated System, enter the **last five digits** of your product's Part #. (For example, Part # 04-12345 would require that you enter the "12345" portion of the number for that product.) **Note**: Some products simply feature a five-digit Part # without an "04-" prefix.

Live support is generally available Monday through Friday, 8:00 AM until 6:00 PM (Pacific Time). **Note**: We may be closed on major holidays.

Before making your call, we ask that you be at your computer, have the following information available, and be ready to take notes:

- Computer Type (PC or MAC)
- System Make and Model
- Processor Type
- Operating System, including version number if possible (such as Windows® 95, Windows® Me, Macintosh® OS 7.5.3 or 9.1)
- RAM (Memory)
- Any screen or error messages you've encountered (and where)

You may also fax in your Technical Support questions or problems to: **(425) 806-0480**, or write to the address below.

Product Return Procedures in the United States & Canada

In the event our technicians at **(425) 485-1212** determine that you need to forward materials directly to us, please include a brief letter explaining what is enclosed and why. Make sure you include the Return Merchandise Authorization Number (RMA#) supplied to you by the technician, and your telephone number in case we need to call you. Any materials not containing this RMA# will be returned to you unprocessed. Send your materials to the following address:

Humongous Entertainment.
Attn: TS/CS Dept.
13110 NE 177th Place
Suite # B101, Box 180
Woodinville, WA 98072-9965
RMA #:

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LIMITED WARRANTY

Humongous Entertainment warrants to the original purchaser of this computer software product, for a period of ninety (90) days from the date of original purchase, that under normal use, the media and user documentation are free from defects in materials and workmanship.

WARRANTY CLAIMS

If you wish to make a warranty claim, please call (425) 485-1212 for assistance from our Technical Support/Customer Service Department within 90 days of purchase. In the event our technicians determine you need to forward materials to us, please include the game CD-ROM, Proof of Purchase from the product box, your dated sales receipt (with title or SKU clearly legible), your name, return address, daytime phone number and a statement of the defect. Make sure you include the Return Merchandise Authorization Number (RMA) supplied to you by the technician. Any materials not containing this RMA Number will be returned to you unprocessed. Your mail should be sent to the following address: Humongous Entertainment, Attn: TS/CS, 13110 NE 177th Place, Suite B101, Box 180, Woodinville, WA 98072-9965, RMA#_____ . If our technicians determine that the product is defective within ninety (90) days of original purchase (unless otherwise provided by applicable law), Humongous Entertainment will replace the item free of charge, to the original purchaser, if the item is accompanied by the original dated receipt and Proof of Purchase. If you do not have the original receipt, or if the warranty period has expired, Humongous Entertainment will replace the product (media only) for a nominal fee. If our technicians determine the product was damaged after purchase, Humongous Entertainment will offer a replacement for a nominal fee.

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09252