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PC DVD-ROM



BEOWULF™ The Game



UBISOFT



WARNING: READ BEFORE PLAYING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a computer screen, or while playing video games, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy.

If you, or anyone in your family, have an epileptic condition, consult your physician prior to playing.

If you experience any of the following symptoms while playing a video or computer game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - **IMMEDIATELY** discontinue use and consult your physician before resuming play.



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Getting Started

Installation

Installing Beowulf

Insert the Beowulf The Game DVD into your DVD-ROM drive and wait until the Autorun installation process starts. If the Autorun function is disabled, double-click on the My Computer icon on your desktop, then double-click on the icon of the DVD-ROM drive where you have inserted Beowulf The Game DVD, then finally double-click on the setup.exe file to begin installation.

Uninstalling Beowulf

To remove Beowulf The Game, click on the uninstall icon in the game's folder inside the Start Menu. You can also either select Windows Control Panel and use the "add or remove programme" or "programme installation" options.

Game Setup

Default Keyboard and Mouse Controls:

Standard	Primary
Move Forward	W
Move Backward	S
Move Right	D
Move Left	A
Interact	Space Bar
Grab/Climb	Middle Mouse Click
Light Attack	Left Mouse Click
Finish Attack	Right Mouse Click
Locked Strafe	Left Shift
Heroic Event Camera	R
Carnal Fury	Caps Lock
Camera Control	Mouse
Command Interface	Left Ctrl
Thane Assign	Command Interface key + Move Forward key
Thane Unassign	Command Interface key + Move Backward key
Combo Boost!	Command Interface key + Move Left key
Heroic Booster	Command Interface key + Move Right key
Pause Menu	Esc
Status Menu	Home

Standard	Primary
Short Note	Move forward key
Long Note	Move backward key

Introduction

Overview

You are Beowulf, legendary Norse warrior with the strength of 30 men – arrogant, carnal, self-serving, and lustful for gold and glory. You journey to Denmark to destroy a bloodthirsty beast that is wreaking havoc on the frigid land. But evil persists, and you succumb to its promise of easy power, propelling yourself onto the Danish throne. As King, you must face the monstrous consequences of your actions...lead your Thanes into battle, crush your enemies, and slay the Titans of a dying age that threaten to annihilate your kingdom.

Only then, when you look your destiny in the eye, will you know for sure just what kind of hero you truly are...Monster Slayer or Hero King?

Characters

Beowulf



Beowulf is a young and arrogant Norse warrior who seeks to prove to his peers and to himself that he is the stuff of heroes.

For honour and glory, he braves stormy seas with his Thanes to succour the Danish King Hrothgar, whose lands have been devastated by the monster Grendel for the past 11 winters.

For more than 50 years, Beowulf will pursue his heroic, yet tragic destiny, vacillating between his carnal and destructive instincts and the temptations of easy power on the one hand, and the heavy responsibilities of a King with the promise of honour and the adulation of his people on the other.



King Hrothgar



Hrothgar is the Danes' king when Beowulf first appears at Herot. He needs rescuing from the evil Grendel, a monster that terrorises his kingdom and people.

He treats Beowulf as if he were his own kin, kindly giving him advice and taking care of his men.

But Hrothgar also covers up a terrible secret that seems to have brought shame and terror upon himself and his kingdom.

Wiglaf



Wiglaf is Beowulf's closest friend and most loyal ally. Wiglaf reveres Beowulf and would follow him to the ends of the earth.

Empathetic, loyal to a fault, lighthearted, and comical, Wiglaf is the symbol of loyalty, friendship, and commitment; he will be Beowulf's technical guide and captain of the Thanes.

The Thanes



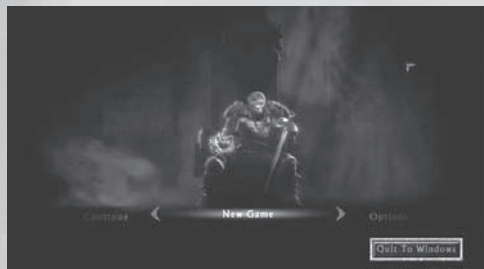
The Thanes are Beowulf's faithful companions and fierce warriors. Their number will vary from a single combat group to a full unit. From Geatland to Herot, the Thanes will help Beowulf, defeating his enemies by fighting on his side and performing Thanes' Actions.

Thanes come in phalanxes of three men, but Beowulf can split or regroup them, according to his priorities.

The Thanes are the people who are closest to Beowulf and they will dynamically react to their King's actions.



Main Menu



New Game Options:

When starting a new game, you can set your difficulty level to either Thane or Legend.

Continue:

Select and continue a previously saved game.

Options:

General Options

Video Options

Audio Options (Warning: Make sure you select the sound option – surround or stereo – best suited to your personal system.)

Control Setup

Extras:

Trophies

Bonus Material

Credits

Motion Picture Trailer



Playing the Game

Herot



The Danish castle of Herot will serve as the hub of the game. The player will view the status of his kingdom, get feedback on Beowulf's Legacy, and access all the major management features via the hub. There are five different hub environments the player can interact with within Herot:

The Mead Hall:

The Mead hall is the grand dining room that offers an overall view of the people of Herot. It's the starting point from which you will navigate to all other hub pages.

Wiglaf's Tactics Table:

Here, the player can manage his Thanes and upgrade them.

Unferth and Cain's Corner:

By talking to Unferth, the player can buy Carnal upgrades.

The Bedchamber:

Here, Beowulf can view his Legacy and interact with Queen Wealthow.

The Balcony:

Here, the player will interact with Wulfgar, who will guide the player to the overview of the entire kingdom, where Beowulf will choose his next destination.



In-Game Interface



Heroic Gauge: Acts as a life bar for Beowulf. The player can also choose to spend some health points to trigger a boost for Beowulf and his men. Note that Beowulf's life bar capacity grows, according to the number of Thanes available.

Thanes' Slot: Indicates the number of Thanes available and their life status (alive, boosted, or dead). It also reveals your Thanes' progress when they perform specific tasks (Thanes' Actions, etc.) with a temporary icon.

Carnal Gauge: Indicates the level of Carnal Power. At max, you can trigger Beowulf's Carnal Fury.

Weapon Status: Changes to red when a weapon is about to break.

Heroic Event: Indicates when a Heroic Event can be triggered by pressing the Heroic Event Camera when an eye icon appears at the top right of the screen.



Weapons and Objects



As Beowulf, you have access to a vast gallery of weapons throughout the game.

The player can switch to a new weapon by pressing the Interact key to pick up a weapon from the floor.

The player can also find weapon racks in certain hidden areas. Press and toggle Grab/Climb to pull a weapon from a rack.

Similar to real Viking weapons, all in-game weaponry is graded, which is why it often breaks. Weapons are even more prone to breaking when Beowulf turns Carnal and inflicts more damage to his enemies. The player is thus forced to constantly improvise during battles, by picking new weapons up and mastering them, in order to survive.

Each weapon category (one-handed, two-handed, shield, etc.) has its own unique set of characteristics (damage, speed, combos, etc.) and is more efficient battling a specific category of enemy.

Bare Hands:

With the strength of 30 men, even an unarmed Beowulf is lethal to many of the creatures of the Dark Ages. But beware: In most of the situations you encounter, your fists alone will not suffice. Picking up – or better, stealing – weapons from your enemies is necessary for your survival...

One-Handed Weapons (Sword, Axe, Pike, etc.):

Light and manoeuvrable, one-handed weapons allow a fast and precise series of hits. One-handed weapons can be paired with a shield, and can unlock new tactical possibilities, such as the parry.

Shield:

The shield is one of Beowulf's weapons of choice. Shields are necessary to parry efficiently (by pressing the Locked Strafe key) and to launch effective counter-attacks. Shields can be used alone or combined with one-handed weapons.

Two-Handed Weapons (Warhammer, Troll's Axe, Spear, etc.):

Slower but deadlier, two-handed weapons are ideal to deliver blows to groups of enemies.



Legendary Weapons:

More resistant and inflicting greater damages, legendary weapons can be found in hidden areas or when defeating your most powerful enemies.

Objects:

Beowulf can improvise by using many objects as weapons. From pillars to stalagmites and even boulders, there are various objects he can pick up and use as a weapon, though some can only be used during an episode of Carnal Fury.

Moves

Switch on the tutorial option in the Options Menu to get in-game information about all the basic and skilled moves in the game.

Skilled Moves

Skilled moves are key to mastering the game because, when combined with an attack, they allow the player to fill Beowulf's Heroic Gauge up.

Lock: Press + hold the Locked Strafe key

Lock puts Beowulf in a defensive stance that will allow him to A) lock an enemy and B) automatically parry.

Strafe: Lock + Direction key + Interact key

Strafe allows Beowulf to swiftly approach and safely turn around an enemy to find his weak spot.

Dodge: Strafe when attacked

When an enemy is trying to hit you, use the Strafe move and Beowulf will Dodge. The Dodge move is key to landing a strike on an enemy that has a shield.

Roll: Direction + Interact Key

Beowulf can perform a Roll that helps him quickly reach a distant enemy and/or escape from melee combat.

Attack: Using different Skilled Moves + Attack scores Heroic Points:

- **Dodge + Attack:** A dodge move followed by a Light Attack or Finish Attack will score Heroic Points.
- **Roll + Attack:** A roll move followed by a Light Attack or Finish Attack will score Heroic Points.
- **Strafe + Attack:** A Strafe move followed by a Light Attack or Finish Attack will score Heroic Points.



Heroic Attacks and Heroic Finishes:

Beowulf's combat system uses a combination of Light Attacks and Finish Attacks.

Depending on the sequencing, Beowulf will trigger different Heroic Finishes.

Heroic Finishes build the Heroic Gauge up.

All Heroic Attacks and Heroic Finishes are listed in the game's combo book, available in the Pause menu.

Note: The weapon category will influence the type of Heroic Attacks and Heroic Finishes you can perform.

Grab and Grab Finishes:

The Grab is Beowulf's most brutal, barbaric, and Carnal combat action.

Grab an enemy by pressing Grab/Climb when at close range.

Once grabbed, win the struggle and finish your enemy off by bashing one of the buttons appearing on screen:

Interact: Steal Weapon (if no weapon, Beowulf releases his enemy)

Grab/Climb: Weaken

Light Attack: Throw

Finish Attack: Crush

Note that all Grab moves score Beowulf Carnal Points and turn his legacy toward the Monster Slayer.

When in Carnal Fury mode (press and hold the Carnal Fury button), Beowulf will add even more deadly extra finishing moves.

Carnal Gauge and Carnal Fury:

Beowulf collects Carnal Points when he receives hits, and during Grabs.

Beowulf can also load the gauge by pressing and holding the Carnal Fury button.

The more Carnal Points you have, the easier it becomes to trigger Beowulf's Carnal Fury.

Carnal Fury is Beowulf's berserker mode. Trigger it by pressing the Carnal Fury button when the Carnal Gauge is full.

It is a special state that temporarily unleashes Beowulf's carnal impulses. It's characterised by Beowulf's invulnerability and the extra damage he inflicts, while fighting.

These advantages are counter-balanced by an altered perception, the possibility of killing Beowulf's own men, and the carnal-stun effects that make Beowulf very vulnerable when his Carnal Fury finishes.

Using Carnal Fury turns Beowulf's legacy toward the Monster Slayer.



Heroism, Thanes, and the Heroic Gauge

The Thanes are Beowulf's warriors.

They would follow him to the end of the world, if he asked. In return, they rely on their war chief to support and help them in all critical situations.

Heroism makes both you and your Thanes more powerful during combat and more efficient during tasks. Heroic Actions generate a blue aura around you and your men.

Also note that Heroism and health are closely linked. Each circle above your Heroic Gauge represents one of your Thanes. As your Heroism increases, your health increases too. Additionally, as your Health increases, more Thanes also become Heroic.

Fighting with skills is the most effective way of increasing your Heroism. Learn to use Heroic Attacks and always end them with a right mouse click for a Heroic Finish to increase your Heroic Gauge. Hitting multiple enemies with a Heroic Finish builds Heroism even more quickly!

The Heroic Gauge can also be increased by performing the following skilled combat moves:

- Counter-attack: Dodge + Attack
- Roll + Attack
- Strafe + Attack

Taking damage instantly decreases your Heroism, so always attack and defend during combat.

The Heroic Gauge is also filled up when Beowulf performs Heroic Events, such as saving a Thane's life.

Thanes and the Heroic Command Interface

The Thanes are Beowulf's special warriors; he can give them specific orders through the Heroic Command Interface.

It becomes available when pressing the Command Interface button, and allows you to give contextual orders to your men (Regroup/Take an action/Boost).

The Orders available will be displayed on-screen, according to the situation and the interaction possible.



Thanes Command Interface



Several Thanes' Actions can be performed simultaneously, and the Thanes can be split into phalanxes, composed of three people (with a maximum of four groups).

Orders available:

Heroic Booster: Gives a morale boost to your men, making them more efficient on the battlefield. It also triggers the Viking Storm, when available.

Combo Boost (when available): Makes Beowulf and his men perform specific Actions, such as triggering mechanisms.

Thane Assign: Adds an additional group of three Thanes to the selected Thanes' Action.

Thane Unassign: Removes a group of three Thanes from the selected Thanes' Action.

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