



CSI:

CRIME SCENE INVESTIGATION™

FATAL CONSPIRACY



UBISOFT®

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If we determine a return or replacement is necessary:

Please return the product (media only) along with a check or money order (if necessary) for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a copy of the receipt, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), **RMA number**, and phone number to the address below.

Replacement Fees: Our most recent replacement fee schedule is available online. Please visit <http://support.ubi.com> for an updated price list.

Warranty Address and Contact Information

Phone: 919-460-9778

Hours: 9am–9pm (EST), M–F

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GETTING STARTED

System Requirements

Supported OS: Windows® XP (SP3), Windows Vista® (SP2), Windows® 7 (only)

Processor: 2.0 GHz Intel® Pentium® 4 or AMD Athlon™ XP 2000+

(3.0 GHz Pentium 4 / Athlon 64 3000+ or higher recommended)

RAM: 512 MB XP (1 GB recommended) / 1 GB Vista and Windows 7 (2 GB recommended)

Video Card: 64 MB DirectX®-compliant video card with Shader Model 2.0 or higher (128 MB or higher DirectX-compliant card with Shader Model 3.0 recommended) (see supported list*)

Sound Card: DirectX 9.0-compliant sound card

DirectX Version: DirectX libraries (included on disc)

DVD-ROM: 4x dual-layer DVD-ROM drive or higher

Hard Drive Space: 2.5 GB

Peripherals Supported: Windows-compliant keyboard and mouse required

***Supported Video Cards at Time of Release:**

NVIDIA® GeForce® 6 / 7 / 8 / 9 / GTX200 and 400 families

ATI® Radeon® 9600-9800 / X100 / X1000 / HD2000-5000 families

Laptop versions of these cards may work but are NOT supported.

These chipsets are the only ones that will run this game. For the most up-to-date minimum requirement listings, please visit the FAQ for this game on our support website at:

<http://support.ubi.com>.

Installation

Installing CSI: Crime Scene Investigation™: Fatal Conspiracy

To install CSI: Crime Scene Investigation™: Fatal Conspiracy, insert the DVD into your computer and select Install from the start-up screen.

Uninstalling CSI: Crime Scene Investigation: Fatal Conspiracy

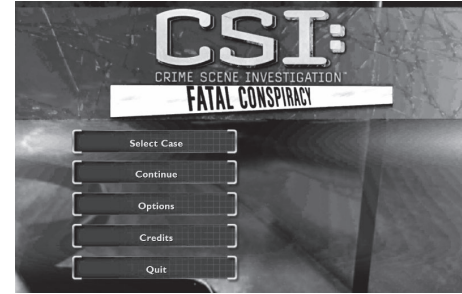
There are multiple ways to uninstall CSI: Fatal Conspiracy:

1. Click on the Start menu and navigate to CSI: Fatal Conspiracy (by default: All Programs, Ubisoft, CSI - Fatal Conspiracy), then select Uninstall.
2. Insert the DVD into your computer and select Uninstall from the start-up screen.
3. Navigate to Add or Remove Programs in the Control Panel, select CSI: Fatal Conspiracy, and click Remove.

Launch Menu

Log in to your Facebook account to enable automatic Wall postings of the awards you earn in CSI: Fatal Conspiracy. You can disable this option anytime you launch the game or by changing the setting in your Facebook account.

MAIN MENU



Select Case: Begin a new game, starting with the first case: Flash Baked. As you complete each case, a new one becomes available. You will have the option to investigate the new case or to replay a previously completed case for a better ranking. For each case, you can also load one of three previously saved games.

Continue: Continue the most recently saved game. You will be returned to the last place you left off.

Options: Adjust your audio/video options, tutorial mode, subtitle settings, and hint level.

Credits: Displays the production credits for the game.

Note: During the game, you can return to the Main Menu by opening your PDA, selecting Options, and choosing Main Menu.

CONTROLS

Left Mouse Button: Select or activate (includes selecting items, moving forward, talking to characters, using tools, and pressing buttons).

Right Mouse Button: Go back to the previous view or menu.

Space Bar: Skip the current conversation.

Esc Key: Open the PDA.

INTRODUCTION



Las Vegas has become the base of operations for a dangerous drug cartel so large that the FBI is involved. Your expertise in crime investigation is needed as the CSI team partners with FBI Special Agent Gene Huntby in pursuit of the Queen of the Hive, a formidable drug lord that may be behind a series of shocking murders. Visit crime scenes, interrogate suspects, and follow the evidence to capture the Queen. But be careful, no one is out of her reach.

THE GAME

You'll begin each case at the crime scene, where Captain Jim Brass will brief you and your partner about what happened. You can chat with your fellow CSIs to see what they think, or you can start processing the crime scene. Be sure to interview everyone you encounter, as they may provide information vital to your investigation.

Investigating Crime Scenes

Looking Around



Some locations allow you to move your view around, and arrows will appear at the left and right sides of the screen. When the cursor is near the left edge of the screen, your view will move left. When the cursor is near the right edge, your view will move right.

Looking Closer



Your cursor changes to a forward arrow whenever it passes over something that can be examined more closely. Selecting an item or area when the forward arrow is displayed allows you to move closer to it.

Interacting with Objects



Your cursor changes to a hand whenever it passes over something that can be interacted with. For example, you may need to open a door or pick up a piece of evidence.

Adjusting Your View

When looking at specific objects at close range, you can adjust your view for a better look by moving the cursor toward the left or right edge of the screen. Examine objects from every angle, because this will often reveal new evidence.

Zooming Out

After you've taken a closer look at something, you'll probably want to return to the previous view. To zoom out of a close-up view, select the Back button on the interface, or click the Right Mouse Button. In some instances, you will need to zoom out multiple times to return to the main scene view.

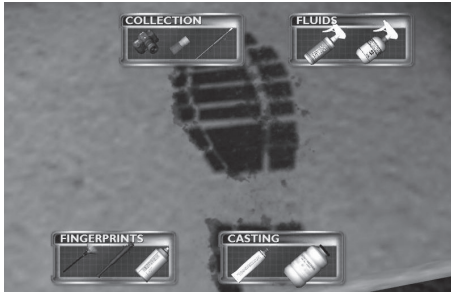
Collecting Evidence

Opening the Toolkit



If you are close enough to an item to try a forensic tool on it, your cursor will change to a toolkit. Click to open your toolkit and select a tool type. You will be able to inspect many items in a scene, although some items do not contain evidence and do not require a tool to be used.

Using a Tool



The toolkit will open into four sections with the evidence displayed in the center. The four types of tools are: collection, fluids, fingerprints, and casting. Some evidence may need to be revealed using one type of tool before it can be collected. Select the type of tool you need, and the specific tool will be determined automatically.

Collection: Select this type of tool to take a picture if there is a powdery substance or blood to collect.

Fluids: Use this to detect traces of hidden fluids, like blood that has been cleaned up.

Fingerprints: Use this if you believe there may be fingerprints to collect.

Casting: Use this to take a mold of an imprint, such as a shoe print or tire tracks.

To use a tool, click or hold down the Left Mouse Button when over the appropriate area.

Toolkit Tools

These are the forensic tools that are available for use from your toolkit:



Camera: The camera is used to document the crime scene and collect visual evidence. This is usually the first tool used at any crime scene.



Adhesive Specimen Mount: Adhesive pad used to lift powdery substances. Examples of substances are gunshot residue or small amounts of controlled substances.



Swab: A forensic swab used to take clean samples of liquids or dried liquids.



LCV (Leuko Crystal Violet): Hexamethyl-p-rosaniline chloride, a liquid accelerant that fluoresces if trace amounts of blood are present. It is used to positively identify small amounts of blood.



Luminol: A chemiluminescent compound that reacts with the iron in hemoglobin, causing blood traces to illuminate with a blue-green light even when the surface has been cleaned.



Fingerprint Powder: Fingerprint powder is used with a fingerprint brush to enhance fingerprints on smooth surfaces. Although most fingerprints are identified using black powder, there are many different colors of fingerprint powder (e.g., white, pink, green). The different colors are used to provide contrast on items where the prints would not be visible if black powder were used.



Magnetic Powder: Magnetic powder is used to enhance fingerprints on certain porous objects, such as wood, polystyrene, and painted surfaces. It is used in combination with a magnetic brush for fingerprint analysis on both vertical and horizontal surfaces.



Ninhydrin: A chemical substance that reveals latent fingerprints on porous surfaces (such as paper) by reacting with amino acids in the fingerprints.



Mikrosil™: A thick, putty-like casting material used to make molds of tool marks.



Casting Plaster and Frame: A metal frame that is filled with plaster and used to take impressions of shoe prints, footprints, and tire tracks at a crime scene.

Automatic Tools

These are tools that will sometimes be used automatically when collecting evidence:



Glove: Latex rubber gloves used to handle large evidence without contamination.



Tweezers: Used for picking up dangerous or small pieces of evidence.



Adhesive Tape: Adhesive vinyl lifter used to recover powdery or scattered evidence. It can also collect fingerprints or shoe prints on hard surfaces.

Talking to Suspects



You will frequently question suspects to learn information vital to the case. Some conversations are initiated automatically when you enter a room or process a piece of evidence; other conversations must be initiated by you. To begin a conversation, move your cursor over the suspect or CSI and click when your cursor changes to a talk bubble.

During a conversation, topic icons will appear on-screen. When you hover over each topic, more detail will appear above the icons. The available questions will depend on what you have learned in the case up to that point, so be sure to revisit suspects whenever you have new information or evidence. Select a topic to ask about it. Information learned in conversations is saved in your case file, accessible through your PDA.

Note: When someone is talking, you may press the Space Bar if you wish to skip over their current response.

Interrogating Suspects

When a suspect has been positively linked to the crime, Brass will bring that suspect into the station, giving you the opportunity to undertake a full interrogation. During this interrogation, suspects may provide answers that are refutable. In this situation, the refute button will appear, giving you the option to disprove their statement.



If you select this button, a menu of relevant evidence will come up. Choose the piece of evidence that disproves the suspect's statement. If the statement is correctly refuted, the suspect will change their story. If you select an incorrect piece of evidence, you'll get a warning from your partner. If you present incorrect evidence too many times, your CSI partner will take you out of the interrogation room, and your Cunning statistic will go down.

There are two types of situations when you will have the refute button available, but will not be able to use it successfully:

1. Often, the suspect is lying, but you will not have the necessary evidence to refute them. Return to the interrogation room after you have found and processed the appropriate evidence.
2. Sometimes, the suspect is actually telling the truth. You will never be able to refute a true statement.

Using the PDA



Your PDA is your connection to all the resources at your disposal as a CSI. Use it to inspect evidence you've collected, review the case file, travel to another location, and adjust your game options. To open your PDA, press the Esc key or select the PDA icon on the interface.

Note: When your PDA has been updated with items for your attention (for example, a collected piece of evidence), the corresponding icon in your PDA will have a round yellow notification displaying the number of new items.

Evidence



You can view detailed information about the evidence you have collected so far by hovering over the items in the list. Evidence that has been fully processed will have a check mark on it, indicating that there is nothing further to be done with it. Collecting evidence is only the first step – items often have trace evidence on them. For example, a gun may have fingerprints on it, or clothes may have hair or blood on them, etc.

Select an item from all the evidence you have collected so far to inspect it in greater detail. In the Evidence Viewer, click and hold the Left Mouse Button to rotate the item (or move the cursor to the different edges of the screen). If you do find trace evidence on another piece of evidence, you can collect it in the same way with the toolkit.

Locations



New locations become available as you continue your investigation. In addition, you'll need to visit CSI office locations in order to utilize lab equipment, to obtain warrants, and to interrogate suspects. Go to the morgue to get the autopsy results from Dr. Robbins, and here, you may need to collect additional evidence from the victim's body.

Case File



Review your case file often to gain fresh ideas for your investigation:

- Your current objective is always visible at the top of the interface.
- The case file dynamically updates the Victim and Suspects tabs whenever new information about them comes to light.
- The Statistics tab shows your ratings in three areas of expertise, as well as your progress toward various awards.
- As you gather and process evidence, you will view short movies that theorize how the events of the crime can be reconstructed based on the evidence available. These are stored in the Reconstructions section.
- If you have received any email (hints) from another CSI, they can be checked in the email section.

Options



The Options menu allows you to manage your game settings, audio/video options, save your game, return to the Main Menu to play a previously completed case, and quit the game.

The Save/Load section contains an Autosave slot and three other slots for you to manually save your game. The game will autosave at important points in the narrative, each time you visit the CSI lab, when you exit from the Options menu in the PDA, and when you quit to the Main Menu.

To return to the game from the Options menu, click the Right Mouse Button.

Working with Evidence



The lab is where the CSI team keeps all the state-of-the-art equipment that you will use to analyze evidence thoroughly to uncover information. Visit the lab by selecting it from the Locations menu in your PDA.

To begin analyzing evidence in the lab, enter the Materials Lab or the Data Lab. Select a workstation to move closer, and then select it again to use it. When working on each lab machine, the Help button provides a description, and sometimes video, of its use. A tag will appear on evidence in the viewer once it has been analyzed to its furthest possible extent.

Note: As a general rule, you should always look for evidence on items that you collect.

Materials Lab

These are the lab stations in the Materials Lab:

Chemical Analysis: This machine helps you to determine the chemical makeup of a substance based on spectral analysis of its chemical breakdown. Use the Evidence button to add a sample from your evidence, and then select Search to get a list of elements from the database that may be part of your substance. Mark the boxes of the different elements until you match the second sample to your unknown sample. Select Confirm Match for the result. You can also compare two samples from your evidence.

DNA Analysis: The DNA Analysis machine can match an unknown sample to a known sample or to DNA in the convicted offender database. Use the Evidence button to add a sample from your evidence, then use Search for the database or select Evidence to add a second sample from your evidence. You will need to drag DNA strands from the unknown sample and drop them on the known sample to match them. Select Confirm Match to complete your analysis.

Microscope: This microscope allows you to examine evidence in extreme detail, and you may also compare two items in your evidence. Select the Evidence button to add an item. Adjust the magnification (x10, x60, or x200) and the focus until you find what you need. Letting go of the focus control when the evidence is revealed will complete your analysis.

Document Analysis: This machine helps to isolate different types of ink used on the same document. Use the Evidence button to add a document from your evidence. Adjust the light frequency sliders on the right to reveal different inks. When all three sliders are in the right place, the hidden text will be revealed.

Macroscopic Comparison: When you want to compare large pieces of evidence such as photos, molds, and objects, use the Macroscopic Comparison machine. Use the Evidence button to add an item, then select the Evidence button that appears on the right to add a second item.

Assembly Table: You can use this workspace to put together pieces of evidence in instances where reconstructing a piece of evidence will allow for further examination and could provide more evidence.

Data Lab

These are the lab stations in the Data Lab:

Fingerprints: You can search the Fingerprint Database to identify a print you've found, or you can match an unknown to a known print from your evidence. After you add a fingerprint, select Prepare Search to get a close-up view of the unknown fingerprint. Find up to five minutiae (unique areas, like ending or splitting points in the fingerprint) and then select Search to see the possible matches. Select a result, and it will appear in the window on the right. Drag the partial print to a quadrant where it lines up with the known fingerprint on the right to match it.

Medical Database: In your investigation, you may need to look up someone's medical record using a medical ID number or their name. Use the Evidence button to select the information from your evidence, and then hit Search to get the results.

Computer Analysis: You can use this machine to determine the contents of a collected computer hard drive or laptop. Use the Evidence button to select the item, and then select Search.

Audio/Video Analysis: Use the Audio/Video analysis station to listen to audio evidence or view video evidence. On the audio station, you can select an area of the audio to isolate it for comparison. Select Confirm Match to complete your analysis.

Working with Your Team

Part of what makes the CSI team so successful is that they work together. If you think you've come to a dead end in your investigation, or you just want to know what you need to do next, you have a number of options at your disposal:

First, you might find your CSI partner for the case and discuss the situation with them. Usually, they have something useful to say that can help you proceed in your investigation.

If you still need information, open your PDA and check out the case file. There, you can find your current objective, as well as detailed information about the case, including a summary of the victim and any suspects.

Finally, you can also find emails in your case file that you may have received from Catherine or a fellow CSI. These emails often contain useful insights about the case and are a good resource if you don't know what to do next.

Completing a Case

Warrants

To complete a case, you will need to collect and analyze enough information and evidence to arrest a suspect. Once the arrest warrant is available, go to Brass's office to request that the suspect be brought in. You may need to obtain several warrants for each suspect – including questioning warrants, location warrants, and, finally, arrest warrants. When a warrant becomes available based on evidence you've processed, your objective, shown in your case file, will change to reflect this.

Evaluation and Statistics



At the end of each case, you will get a detailed evaluation based on your performance in solving the case. You will receive awards for completing various tasks in each case, such as helping your fellow CSIs with lab work or remembering to review your case file. A notification will appear on-screen the moment you have earned a new award.

In addition, your effectiveness in three key areas is tracked by the following statistics:

Skill: This statistic tracks your ability to use the lab machines as a percentage of successes over attempts. Every operation, such as placing a strand of DNA from an unidentified sample into an identified sample, or choosing a component of a chemical, is counted.

Cunning: This tracks your ability to present evidence, either to earn a warrant or refute a statement in interrogation, again as a percentage of successes over total attempts.

Thoroughness: This is a record of the percentage of navigable areas available in the case that you have visited.

Play the case a second time to improve your score in all three stat categories and receive a better evaluation.

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- Invitations to join private betas and preview upcoming game demos
- Access to an extensive library of game walkthroughs and help files
- So much more!

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Thanks,

The Ubisoft Team

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