



*Martin Mystère*

## EPILEPSY WARNING

Please read this caution before you or your child play a video game:

Certain people are susceptible to epileptic seizures or lose consciousness after exposure to flashing lights or light patterns in our daily environment. Such people may have a seizure while watching particular televised images or when they play some video games. This phenomenon may appear even if the subject has no history of previous difficulties.

If you or a member of your family has ever had symptoms related to epilepsy (seizures or loss of awareness) when exposed to flashing lights, please consult your doctor prior to use.

We advise that parents supervise the use of video games by their children. If you or your child experience any of the following symptoms while playing a video game: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, immediately discontinue use and consult your doctor.

### Standard Precautions When Playing Video Games:

- Do not stand or sit too close to the screen. Position yourself as far away from the screen as the length of cable allows.
  - Play video games on a small screen (preferably).
    - Avoid playing if you are tired.
  - Make sure that the room in which you are playing is well lit.
- Rest for a period of 10 to 15 minutes for every hour you play a video game.

# Introduction

Take on the role of Martin Mystère, a detective who has just been called upon to investigate the brutal murder of the highly reputed scientist, Professor Ellemberg. Your investigations into the murder will take you all over the world as you are confronted with many dangerous and exhilarating adventures. Only you will be able to solve this horrific crime - that is if you act fast... and keep your wits about you!

# System Requirements

## Minimum

- OS: Windows® 98/ME/2000/XP
- CPU: 850 MHz Pentium® 3 Processor or Equivalent
- RAM: 256 MB
- Disk Space: 700 MB
- CD/DVD-ROM: 16x
- Video: 32 MB DirectX® 9.0c Compatible Video Card
- Sound: 16-bit DirectX® Compatible
- Input: Mouse, Keyboard and Speakers

## Recommended

- OS: Windows® XP
- CPU: 1.8 GHz Pentium® 4 Processor or Equivalent
- RAM: 512 MB or Higher
- Disk Space: 1.0 GB
- CD/DVD-ROM: 32x
- Video: 64 MB DirectX® 9.0c Compatible Video Card or Higher
- Sound: Sound Blaster® X-Fi™ Series
- Input: Mouse, Keyboard and Speakers

223.6524



# Installation

It is strongly recommended that you close all non-essential programs before beginning the installation of any software on your computer. This includes screen savers and anti-virus software, which may interfere with the installation process.

1. Insert the Crime Stories CD into your CD-ROM drive.
2. If the auto-run mode on your computer is active, the installation will start automatically when you insert the CD into the drive.

Follow the on-screen instructions.

If the auto-run mode on your computer is disabled, input the following:

- a) At the Windows desktop, click on 'Start.'
- b) Select Run and type the letter of your CD-ROM drive and Setup.exe (i.e.: D:\Setup.exe).

OR

- a) Double-click on 'My Computer'
- b) Right-click on the CD-ROM drive with the Crime Stories CD and select 'Open' to access the contents of the CD.
- c) Double-click on the 'Setup' file to launch the installation.

3. Read and click-to-accept the 'End User License Agreement,' then follow the on-screen instructions.
4. The installation will automatically create a program icon group and a quick start on your Windows® 'Start' menu.

5. To launch the game, from the Windows® desktop, select:  
Start ->  
Programs ->  
The Adventure Company ->  
Crime Stories



## Uninstallation

To uninstall Crime Stories, complete the following actions:

At the Windows® desktop, select:

Start -> Programs -> The Adventure Company -> Crime Stories -> Uninstall Crime Stories

Alternately, you can open your control panel, choose "Add/Remove Programs", select Crime Stories and then click on "Remove".

## The Main Menu

When you first launch the game, the first screen that you will see is the Main Menu. You may access the Main Menu at any time during the game by pressing the ESC key on your keyboard.

**New Game:** Starts a new game.

**Load Game:** To load a previously saved game, click on the slot of the saved game that you would like to play.

**Options:** Customize your game.

**Exit:** Exit out of the game returning you to your desktop.

## Options Menu

The Options Menu allows you to adjust captions, and view extra material.

You may access the Options Menu from the Main Menu.

**Dialogue Subtitles:**  
Select this option if you wish to display or hide the subtitles at the bottom of the gameplay screen.



Extra: Select this option to access a menu that allows you to view in-game cut-scenes that you have unlocked as you progress through the game. You may also see artwork of characters found in the game.

Back: Select this option to return to the Main Menu. All configurations you have chosen in the Options Menu will be automatically saved when you leave the Options Menu.

## Map

From your inventory, you may access the map. As you progress through the beginning of the game, you will be given two locations to travel to. As you continue through the game, new locations will become available for you to explore.

Click on the location you wish to go. You will then be taken to that location.

## Inventory

During your investigation, you will come across various objects that you will need to collect to assist you in your journey. These objects will be stored in the Inventory Menu.

To access the Inventory Menu, you may click on the "i" icon located on the bottom left-hand-side of your screen. Use the arrows to scroll through the various inventory slots, and you may also scroll over each individual slot for a brief description of the objects.

The Blue Rose  
Angie  
552.3251



## Combining Inventory Objects

There will be times during the game when inventory items can be combined. You must right-click the first item, and then click on the item that you would like to combine it with. You will be notified if the combination is unsuccessful.

## Saving Your Game

To save your game, press the ESC key on your keyboard. This will bring up 4 options.

**Back:** Selecting this option will bring you back to your game.

**Load:** Select this option to load a previously saved game. Your current game will be lost when you select this option.

**Save:** You may save your game by selecting a slot to save it to and then select the Save option.

**Exit:** Selecting this option will bring you to the Main Menu. Your current game will be lost when you select this option.

Please note that there are 8 slots for you to save a game to. If you would like to overwrite a previously saved game with a new one, click on the image of the previously saved game, and select Save.

## Conversations

Throughout the game, you will have many opportunities to engage other characters in conversation. It is wise to exhaust all conversations with each character to gain hints and clues to further your investigation. When you have chosen a dialogue you wish to follow, click on the text in that tab to follow that conversation.



# Credits

## The Adventure Company

EXECUTIVE PRODUCER

ROBERT STEVENSON

PRODUCER

MIKE ADAMS

GLOBAL PRODUCT  
MARKETING MANAGER  
BYRON GAUM

ASSOCIATE PRODUCT  
MANAGER  
FREDERIQUE BARKOFF

LEAD ILLUSTRATOR  
RUSSELL CHALLENGER

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VOICE TALENT  
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KIRK BELLETTIERE  
MARTY LODGE  
JANE SHAYNE

JOE THOMAS  
JEREMY SAVILLE  
SEAN HART  
HARRY A. SHELLEY  
DENNY BROOKS  
LINDA LEE  
KRISHNA ASANI  
WEINSLUN CHUNG

RECORDED AT STUDIO  
ATLANTIS, HOLLYWOOD,  
CALIFORNIA

QA MANAGER  
MIKE ADAMS

QA LEAD  
DAN DAWANG

TESTERS  
ANTHONY FINELLI  
ADRIAN MILLER  
VASSO KONTOULIS  
SIMON CUNNINGHAM  
KAMAAL ANWAR  
MICHAEL ASHE  
MICHAEL GEIST  
JESSE JOHNSON

LEGAL + BUSINESS  
DEVELOPMENT  
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ROBERT STEVENSON

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DEVELOPMENT +  
ACQUISITIONS  
ROBERT STEVENSON

DIRECTOR GLOBAL  
MARKETING  
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VP MARKETING  
MARSHALL ZWICKER

PRESIDENT AND CEO  
RICHARD WAH KAN

## Artematica

6.

CREATED AND  
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ART DIRECTION  
DANIELE MONTELLA

PROGRAMMING  
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MASSIMILIANO CALAMAI

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DANIELE MONTELLA  
ROBERTO ANDREOLI

2D ARTISTS  
ROBERTO ANDREOLI  
DANIELE MONTELLA  
ALESSIO FALLABRINO  
PAOLO INFUSINI  
ANDREA CUNEO

CHARACTERS  
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ROBERTO ANDREOLI  
DANIELE MONTELLA  
ALBERTO PIZZETTI

## Character Animation

Daniele Montella  
Ivan Carloni  
Nicola Cresci  
Alberto Pizzetti

## Animation

Nicola Cresci  
Alberto Pizzetti  
Sergio Rocco  
Daniele Montella

## Dialogue

Massimiliano Calamai

## Scripting

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Elio Parodi

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## QA Manager

Massimiliano Calamai  
Daniele Montella

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(Code)

Andrea Cuneo

(Graphics)

Sergio Rocco

(Animation)

Massimo Casagrande

Paolo Infusini

Francesco Fugazzi

## Music

Lucio Fabbri

Carlo Forester

## Edizioni Musicali

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Stefano Cisotto

## Sound fx

Elio Parodi

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Massimo Casagrande  
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Riky De Vecchi  
Massimiliano Calamai  
Andrea Cuneo

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Massimo Casagrande

## Cover


Daniele Montella

## Translations


Barbara Corsini

OCTOBER 2005  
2:45 P.M. IN THE NEW YORK NEWS.







HMMM... PROFESSOR  
EULEMBERG... LET'S  
TAKE A LOOK.



"...DURING THE  
CONVENTION, THE  
PROFESSOR  
RETRACED  
THE MOST  
IMPORTANT  
MOMENTS OF  
HIS LIFE..."



"...OF HIS OWN RESEARCH  
AND DISCOVERIES, AS IF HE  
WISHED TO CLOSE ONE CYCLE AND  
PERHAPS OPEN A NEW ONE. IT'S  
UNDERSTOOD THAT..."



HMMM... A LIFE  
DEDICATED TO  
LEARNING.

AT THE SAME TIME, SOMEWHERE  
IN SOUTH AMERICA...



HAVE YOU COME  
HERE JUST TO REMIND ME  
OF OUR AGREEMENT OR DO  
YOU HAVE A BETTER REASON TO  
TRY AND CONVINCE ME?



NONE OF THAT... OUR AGREEMENT  
REMAINS INTACT, JUST AS OUR  
FRIENDSHIP, AND IT IS IN THE NAME  
OF THIS FRIENDSHIP THAT I  
UNDERSTAND THAT YOU HESITATE  
TO GO FORWARD... HOWEVER, I  
HAVE THOUGHT LONG AND HARD  
AND I HAVE MADE A DECISION  
I WILL PROCEED ALONE!



YOU WANT MY APPROVAL,  
BUT YOU ALREADY KNOW  
WHAT I THINK!



EULEMBERG, YOU KNOW THAT WE HAVE  
DUTIES AS BOTH SCIENTISTS AND MEN.  
WE CAN NEVER FORGET THAT OUR  
CHOICES MAY INFLUENCE HUMANITY.



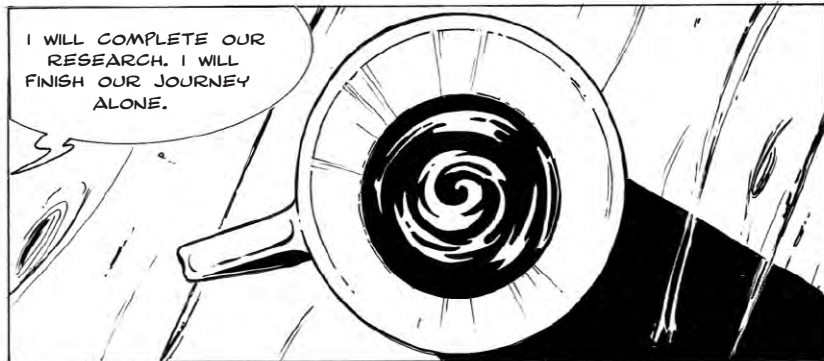
I AM WELL AWARE OF MY  
DUTIES AND INCREASING OUR  
KNOWLEDGE IS ONE  
OF THEM...



PERHAPS TO REACH A BETTER  
LIFE OR PERHAPS, SIMPLY FOR  
THE SAKE OF HUMAN CURIOSITY.



I WILL COMPLETE OUR  
RESEARCH. I WILL  
FINISH OUR JOURNEY  
ALONE.



IN ANOTHER TIME, SOMEWHERE...



THE  
JOURNEY, FATHER,  
WHAT WILL IT BE  
LIKE?



MY SON, DO NOT CONCERN YOURSELF  
ABOUT OUR LIFE, BECAUSE YOU WILL  
UNVEIL THE MYSTERY.



IT IS RIGHT TO FEAR  
WHAT YOU DON'T KNOW  
AND WHAT YOU WILL  
NEVER KNOW.




YOU WILL FEEL THE  
WARMTH OF THE PEOPLE  
WHO LOVE YOU, IF YOU  
REALLY WANT TO.



YOU WILL BREATHE THE  
AIR OF THE EAGLES. YOU WILL  
HEAR AND SEE WHAT THEY HEAR  
AND SEE... AND YOU WILL  
UNDERSTAND.





LET'S HURRY, THE  
MOON IS WAITING FOR  
THE SUN, AND WE MUST BE  
THERE BEFORE  
TOMORROW...

THE "AIDOU" IS  
WAITING FOR  
YOU.

## TECHNICAL SUPPORT

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If you are experiencing technical problems with this software, and you have carefully followed the instructions in the readme, you may find further support in the following places:

Please visit the Technical Support section of our Web site where we have posted common problems and solutions that may help you at:

**Online Support** - <http://www.adventurecompanygames.com/tac/support/index.php>

You may also complete the Technical Support form located at our Web site at:

**Email Support** - [http://www.adventurecompanygames.com/tac/forms/tech\\_support.php](http://www.adventurecompanygames.com/tac/forms/tech_support.php)

Please provide a detailed description of the problem you are experiencing (i.e. error message, where in the game the problem occurs, etc.). This will help our Representatives find a solution much quicker.

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- Full Name
- Address, City, State/Province, Zip/Postal Code, Country
- Telephone Number
- Email Address (if applicable)
- Product Name(s)
- Brief note describing the problem

Mail To:

DreamCatcher Interactive Inc.  
1658 North Milwaukee Ave., Suite #450  
Chicago, IL 60647  
U.S.A.

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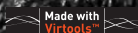
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THE  
ADVENTURE  
COMPANY



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