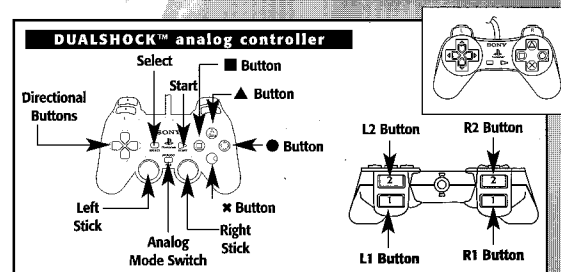


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NOTE: You may have a controller that looks like this. If so, please follow the digital instructions outlined below.

THE GAME CONTROLS

Directional Button – Hop

X Button – Super Hop / Select Option

O Button – Bug-Seeking Tongue

■ Button – Power Croak

▲ Button – Cancel Option

START button - Pause the game and access Options

NOTE: Frogger does not always have his Super Abilities. In Race, Multiplayer, he can't Croak or use his tongue. In other Multiplayer levels and Super Retro Arcade mode he can only hop.

MEMORY CARDS

The Frogger® 2: Swampy's Revenge game will automatically save your progress without your needing to select any additional options. You cannot swap Memory Cards during play and you must leave the Memory Card in the Memory Card slot for the complete duration of play. You may play the game but **will not be able to save your progress** if you do not use a Memory Card.

If you wish to save your progress, you must insert a Memory Card into Memory Card slot 1 on your PlayStation® or slot 1-A of your Multi Tap (if you are using one). Make sure there is at least one free block on your Memory Card before beginning your game. Follow the on-screen instructions to create a saved game.

RESETTING YOUR GAME

You may reset your game and/or high scores by accessing the Game Options. Please see page 12 for further information.

To continue your game after turning off or resetting your PlayStation®, ensure the same Memory Card is inserted as detailed above. The Frogger® 2: Swampy's Revenge game will then automatically load your progress.

MULTITAP

If you are using a Multi Tap, it must be inserted in Controller port 1. When using the Multi Tap, at least one Controller must be connected to Controller port 1-A.

INTRODUCTION

Frogger is back! The high-hoppin' amphibian with the super-cool moves has returned, and this time he's joined by Lillie Frog, his new girlfriend.

Swampy the Crocodile, the croc with a bad attitude, is jealous of Frogger's fame and fortune. So Swampy has come up with a sneaky and devious plan to make himself King of the Swamp! While Frogger and Lillie Frog weren't watching he sneaked into their pond and stole all of Lillie Frog's baby brothers and sisters! Part one of Swampy's plan is complete.

Frogger and Lillie Frog must travel the world to rescue the Frog Babies, dodging everything from deadly lawnmowers and wart hogs to killer bees. It will take all their powers — from the amazing Super Hop to the Bug-Seeking Tongue — and some unexpected help along the way to save the babies and foil Swampy's dastardly plan!

If that's not enough excitement for you, play Arcade Mode and replay levels to get the best times, or collect all the coins in each level and earn yourself hidden Extras. Or, enter Multiplayer Mode and challenge your friends to the Frogger race of the millennium!

Happy hopping!

FROGGER'S ABILITIES

Hop

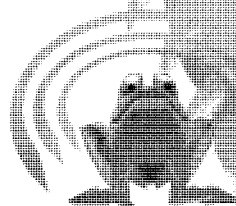
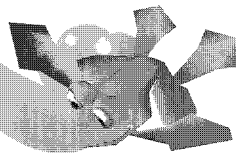
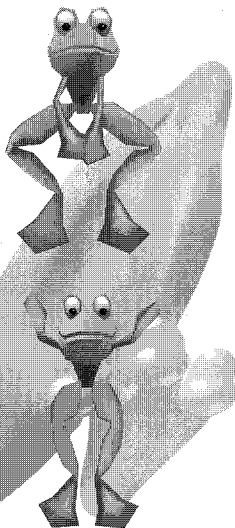
Use the directional button to move one square in any direction.

Super Hop and Double Hop

Press the **X** button once and Frogger will Super Hop, allowing him to leap onto higher platforms. Press the **X** button twice and he will Double Hop twice the distance and height of a regular hop!

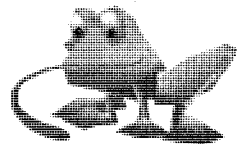
Float

Perform a Double Hop and hold the **X** button. Frogger will float slowly to the ground – perfect for when you're hanging around waiting to land on a passing turtle!



Power Croak

Frogger can call out to the lost babies and listen to their reply to discover their location. Press the **■** button.



Bug-Seeking Tongue

Step up bonuses and power-ups with Frogger's bug-seeking tongue. Press the **●** button.



Power-ups

Eating butterflies (by pressing the **●** button when you're nearby) or landing on top of them will activate a number of Power-ups.





Extra Life – A point will be added to your remaining lives in the bottom left of the screen.



Quick Hop – Lets Frogger move extra fast!

Auto Hop – Hold a directional button down and watch Frogger go!



Slow Hop (Multiplayer only) – Slow down your opponent's hopping speed!

All power-ups, except for Extra Life, work for a short period of time before running out.

SUPER HINT!

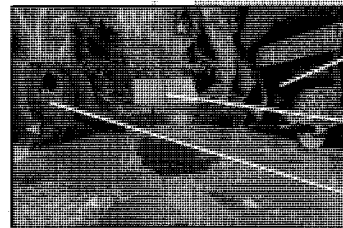
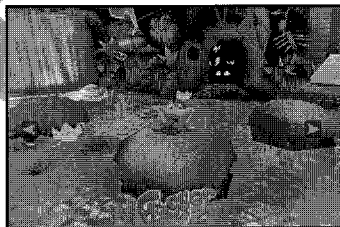
Coins are too heavy for Frogger to slurp up, so you must land Frogger directly on them.

STARTING YOUR GAME

START SCREEN

Press the left directional button to access the Main Game Options (see page 12 for more on Game Options).

Press the right directional button to choose the type of game you want to play.



GAME TYPES

Arcade Mode

Story Mode

Multiplayer

Press the up directional button to access **STORY MODE**, where you can play the exciting adventure as Frogger and Lillie Frog scramble to save the Frog Babies from Swampy the Crocodile.

Press the right directional button to access **ARCADE MODE**, where you can choose to play any of the levels you've already played in Story Mode, as well as any Super Retro levels you've unlocked.

Press the left directional button to access **MULTIPLAYER MODE** and play against other players.

Press the up directional button or the **▲** button to return to the Start Screen.

NOTE: Arcade Mode is not available when you first start the game. First, you must complete the training level in Story Mode to access this feature. See Playing a Game, page 15, for more information about the game types.

GAME OPTIONS

Press the left directional button and the right directional button to highlight an option. Press the **X** button to select the option you wish to change. Once you have selected an option, use the up and down directional buttons to highlight various settings. Use the **X** button to select the highlighted setting and the **▲** button to return to the previous menu.

Sound Options Menu

Allows you to adjust the sound and music volume levels in the game.

1. Use the up and down directional button to select either the **music control** or the **sound effects**.
2. Once you've selected a control, use the left directional button and the right directional button to decrease or increase the sound level.

Extras Menu

Difficulty Level – *Normal*: The standard setting.
Easy: Start with more lives and with lots of extra lives to collect.
Hard: You must complete each level within a tough time limit.

View Movies – Replay the movies you have previously seen in Story Mode.

Credits – See who created the game.

Reset Best Times – Erases all the saved best times and restores them to default settings.

Reset Story Mode – Resets and erases your progress within Story Mode and allows you to start again from the beginning.

Use the up directional button and the down directional button to select an option and press the **X** button to select it.

SUPER HINT!

Each time you collect all of the coins on a new level you will obtain a new secret — there are many for you to discover! Watch for the message on screen to tell you what you've earned. Sometimes it'll be another character for Multiplayer Mode, sometimes a new Super Frog level and sometimes another option will appear in the Extras Menu.

PAUSE MENU OPTIONS

While playing a level you may pause the game and access the Pause Menu Options by pressing the Start button.



Use the up directional button and the down directional button to highlight an option, and press the **X** button to select one of the following:

Continue – Resume play.

Restart Level – Restart the level you are currently playing.

Quit – Quit the level and return to the Start Screen.

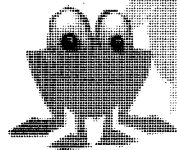
Pressing the Start button will resume play.

CHARACTERS

Frogger is a lean, green, bug-eating machine; the coolest and fastest frog in the pond. Known for his acrobatic moves and fearlessness, he has only one weakness: A childhood accident has left him deathly afraid of water.

Lillie Frog is Frogger's new girlfriend, and sister to all those lost babies. Every bit the equal of Frogger, she's learned all of his amazing skills. Lillie Frog is smart, inquisitive and bubbly, but always alert to the sneaky Swampy and the plight of the babies!

Swampy the Crocodile is sneaky, brutish, sly, greedy and above all — dastardly! Swampy does not like frogs. In fact, Swampy does not like most things. Most of all he really doesn't like Frogger. He's out for revenge, and his plans involve the Frog Babies. But he's very clever — what else is he up to?



Those naughty Frog Babies — why are they always getting into trouble? Perhaps it's because they're so inquisitive and playful, or maybe because they have little sense of danger or direction! Whenever they see Frogger or Lillie Frog they'll jump for joy if they're not picked up, they'll croak in dismay. Don't miss any — there are five to find in each level!



They say these mysterious creatures can be freed from the swamp somehow. Perhaps collecting those sparkling coins might do the trick!

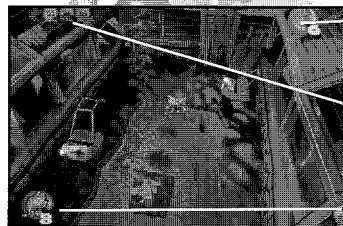
PLAYING A GAME

STORY MODE

Once you've selected Story Mode from the Start Screen, you'll see a storybook. Start at Chapter 1. (If you have already completed chapters you can press the left directional button to select a chapter you have played before.)



Press the **✖** button to start your adventure, or continue from where you left off. Press the **▲** button to return to the Game Types screen.



Gold Coins collected

Frog Babies collected

Remaining Lives

On-screen displays will help you keep track of how many Frog Babies and gold coins you've collected, as well as the number of lives your character has left. If you lose all your lives, you'll have to start again at the beginning of the level.



Indicates all coins collected.

Number of coins collected.

Level completed in "Hard" difficulty.

ARCADE MODE

Arcade Mode allows you to replay levels. You can only play those levels that you have previously played in Story Mode, or those Super Retro levels that you have opened by collecting all the coins from certain levels.

Select a zone to play in by pressing the left directional button or the right directional button. Select which level you want to play by pressing the up directional button or the down directional button to highlight a level.

Press the **✖** button to play the selected level.

Press the **▲** button to return to the Game Types screen.

Before you start a level you must choose a character. Press the up directional button and the down directional button to choose the character and the **✖** button to select.

The Arcade screen will display the number of gold coins you have collected, as well as your starting time. Try beating the best time: a clock will count down in the bottom right of the screen starting from the best time set so far.



END OF LEVEL

At the end of a level in Story Mode or Arcade Mode, a Summary screen will display your time, how many gold coins you missed, and whether or not you received a bonus.

If you have achieved a best time you will be asked to enter your name.

Press the left directional button and the right directional button to select a letter slot.

Press the up directional button and the down directional button to change the letter in the selected letter slot.

Press the **X** button to accept the name.

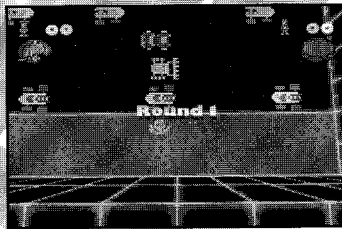
Your best time and name will appear in the Arcade Mode level select screen.

MULTIPLAYER

In Multiplayer Mode you'll compete against other players in one of three types of games:

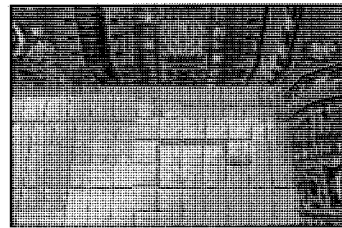
CAPTURE THE FROG

The player to rescue the most babies wins! There is a maximum of five babies to collect on each level.



RACE

Get to the finish line in the quickest time. Each time you fall in the water, get crushed, or fall too far behind, penalty points will be added to your time — so be careful!



SNAKE

Snake is set in a futuristic sports arena where the characters must keep hopping at all times. Each time they leave a grid square it raises behind them, making a solid wall. Players must avoid bashing into any of the walls and the last character standing is the winner. Coins will appear around the arena — collect these to lengthen your trail and really tie your opponent in knots!



STARTING A GAME

To start a Multiplayer game, there are three choices to make. Press the left and right directional buttons to select your choice and then press the **✕** button to move on to the next. Press the **▲** button to cancel your last choice and go back to the previous choice or menu.

First, pick the number of players. You can only choose as many players as you have controllers connected to your PlayStation.

Second, each player chooses a character. Use the left or right directional buttons to choose a character and press the **✕** button to select. Each character can only be chosen once — a selected character's picture will appear dimmed.

Third, choose the level you wish to play.

When the last player has chosen his or her character the Multiplayer game will start.