Get in the Game: Kidz Sports Pack

Installation

To install the game, insert the CD into your CD ROM drive. If installation does not start automatically, follow the steps:

1. Click START
2. Click RUN
3. Type D:\LAUNCH.EXE (Where "D" is the letter of your CD-ROM drive)

Follow the on-screen instructions to complete installation.

Starting Get in the Game: Kidz Sports Pack

To start the program, double click on the Kidz Sports Pack icon on your desktop or click Start\Programs\Kidz Sports Pack.

XP User Note

Windows® XP requires that all programs get installed from an account with Administrator rights. If you are not sure what this means or would like more information, please visit: www.valusoftsupport.com and type "admin info" in the search bar at the top of the page.

DirectX®

During installation you will be prompted to install DirectX® 9.0. Get in the Game: Kidz Sports Pack requires DirectX 9.0 or higher. If you do not already have DirectX 9.0 or higher installed, follow the on screen prompts to complete DirectX installation.

Game

SETUP

Get in the Game: Kidz Sports Pack is a collection of single or 2 player sports games that are played using the keyboard or a gaming pad. If using a gaming pad, the pad must be connected at the time of launching the game. Analogue gaming pads are also supported to give you full freedom of movement.

EXITING THE GAME

To leave the game, return to the main menu and press the 'Esc' key.

SAVING AND LOADING

In total you can store up to 64 saves in each of the games in the Kidz Sports Pack. These are presented in groups of 8 located in 8 separate save folders. Upon launching the game you will be given the option of loading a previously saved game or enabling autosave for a new save file. To load a previously saved game, select the save folder containing the save file you wish to load. Then select the save file to load. If you want to start a new game, enter a save folder containing unused save files and select one of those files.

Once you have selected a new save file or loaded a previously saved game, the autosave feature will be active. Your progress will then be saved automatically.

If you choose not to load or create a new saved game at time of boot, you can do so at any time from the 'Save\Load' menu found on the 'Main Menu' screen. Enter the 'Save\Load' menu, then select whether you want to save your current game or load a previously saved game. From here, the process is the same as if you were loading or saving from boot-up.

INTRODUCTION

Welcome to Get in the Game: Kidz Sports Pack.   This is your chance to be the hero and take control of your favorite Kidz sports team and square off against your opponents in some of the wackiest games of hockey, basketball and soccer ever! Earn skill points and pull off crazy super-moves to really defeat your opponents in

style! Guide your team successfully through a Knockout Cup, a full Tournament where you play against all the other teams, or just go straight in for some quick action in Exhibition mode! Will you find yourself lifting trophy after trophy?

Be successful in Get in the Game: Kidz Sports Pack and you will be duly rewarded! You may notice a star counter on the menu screens, and as this goes up, you unlock more game features! You get an extra star for winning an exhibition match, and even more for winning Cups and Tournaments! The star counter is saved whenever you save your game, so each time you play you can keep on adding to it!
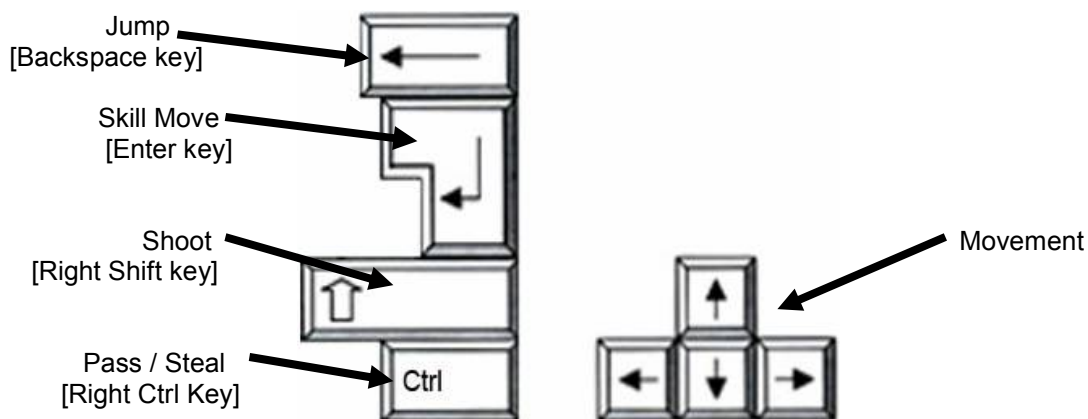
KEYBOARD CONTROLS

The function of each of the keys used in Kidz Sports Pack are shown below. The keys are used for different actions in the game, depending on whether your team is attacking (i.e. when your team has the ball or puck), or defending (i.e. the opponents have the ball or puck).
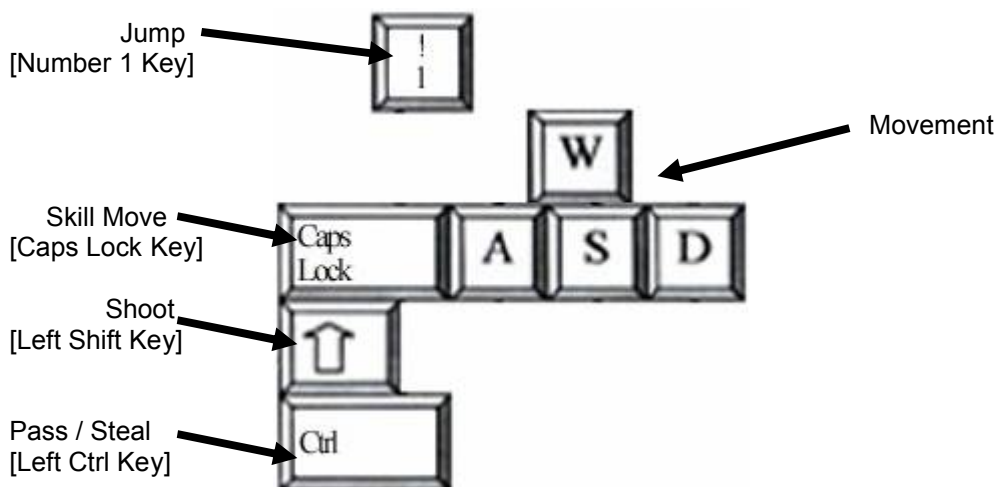
Basketball Controls

Player 1

When in possession / When not in possession

Jump
[Backspace key]

Skill Move
[Enter key]

Shoot
[Right Shift key]

Pass / Steal
[Right Ctrl Key]

Movement

Player 2

When in possession / When not in possession

Jump
[Number 1 Key]

Movement

Skill Move
[Caps Lock Key]

Shoot
[Left Shift Key]

Pass / Steal
[Left Ctrl Key]

Soccer Controls

Player 1

When in possession / When not in possession

Sprint
[Backspace key] ───→ ←

Pass / Change Player
[Enter key] ───→ ↵

Shoot / Tackle
[Right Shift key] ───→ ⇧

Shield
[Right Ctrl Key] ───→ Ctrl

Movement ───→ ↑ ← ↓ →

Player 2

When in possession / When not in possession

Sprint
[Number 1 Key] ───→ 1

Movement ───→ W A S D

Shield
[Caps Lock Key] ───→ Caps Lock

Shoot / Tackle
[Left Shift Key] ───→ ⇧

Pass / Change Player
[Left Ctrl Key] ───→ Ctrl
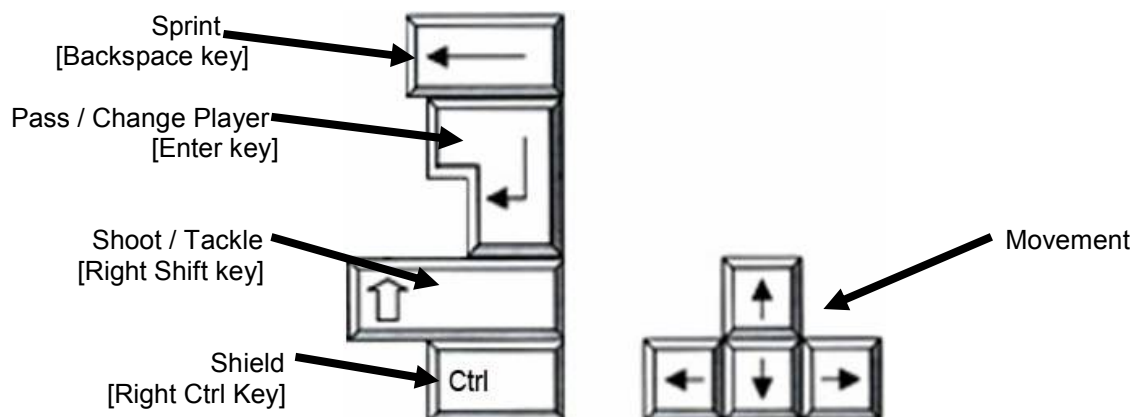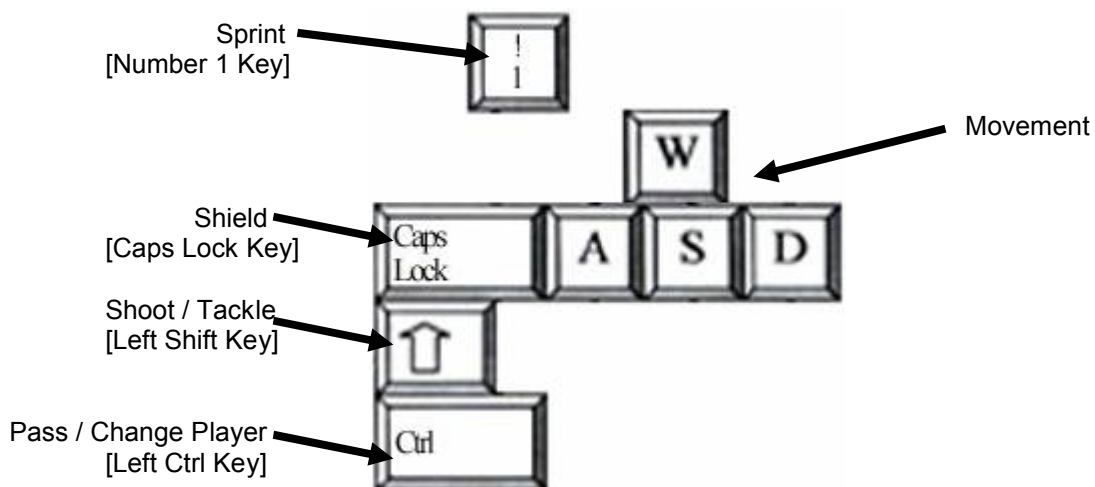
Hockey Controls

Player 1

When in possession / When not in possession

Sprint
[Backspace key] → (← arrow key)

Shield
[Enter key] → (Enter key)

Shoot / Check
[Right Shift key] → (Shift ⇧)

Pass / Change Player
[Right Ctrl Key] → Ctrl

Movement → (arrow keys: ↑ ← ↓ →)

Player 2

When in possession / When not in possession

Sprint
[Number 1 Key] → (1 key)

Shield
[Caps Lock Key] → Caps Lock

Shoot / Check
[Left Shift Key] → (Shift ⇧)

Pass / Change Player
[Left Ctrl Key] → Ctrl

Movement → (W A S D keys)
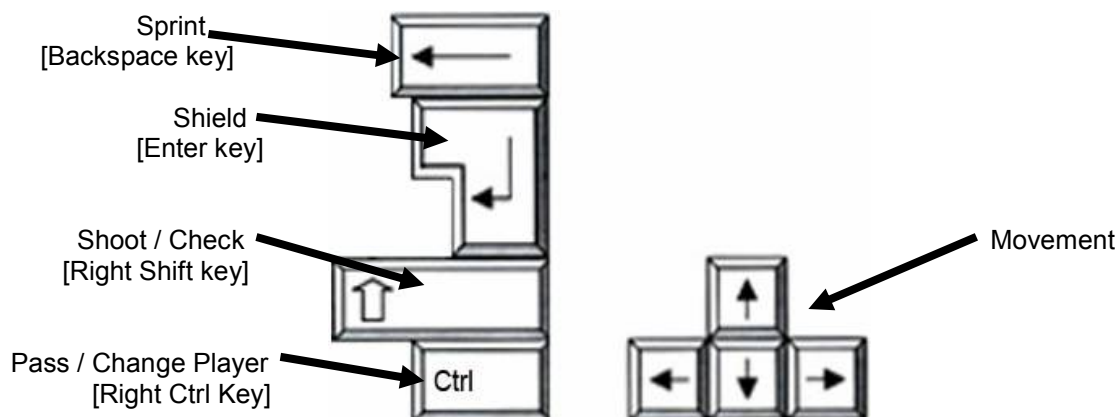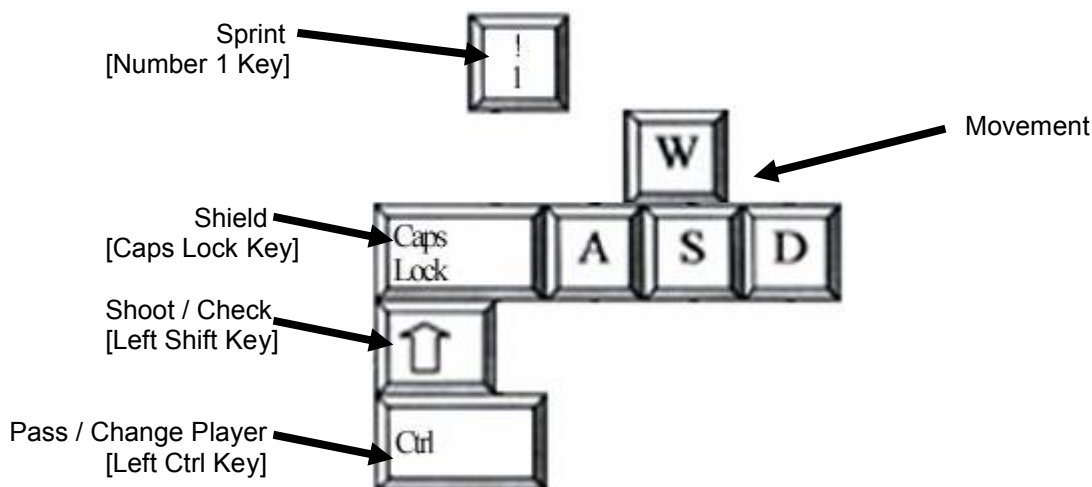
GAMING PAD CONTROLS

When playing with a gaming pad, there is no standard control setup. This is dependant upon the type of controller that you are using and the controller setup as defined by the Windows® 'Game Controller' settings. You should use a controller with at least 4 action buttons, of which each will map to a single keyboard control.

MAIN MENU

Play Game - Upon selecting this option, you will be asked to select a difficultly level, a game mode (see next section), and the team you wish to play as. A second player may select a team at this stage by pressing their 'Pass' key (only available in Exhibition mode).

Options - This menu is where you will find the game options. For further details, please see the 'Options' section of this manual.

Save / Load - This option will take you to the load and save options. Here you can manually load or save your game progress. For further details, please see the 'Saving and Loading' section of this manual.

Credits – This menu is used if you want to look at the talented people at Data Design Interactive, who put the games together. See the 'Credits' section of this manual for a more detailed breakdown.

In the Kidz Sports Pack menus, at the very bottom of the screen exists a context sensitive `help-bar` which shows the player how to navigate the menus. It illustrates exactly what action will occur upon pressing each key and changes as necessary to reflect the menu status of each screen and situation.

GAME MODES

Exhibition Match (1P or 2P)
In this mode you can play a single match against either a random team picked by the game, or in two player mode, against the team your friend chooses. You can also select which court to play on, the length of each quarter and in one player mode, the difficulty of your opponents.

Knockout Cup
In a knockout cup there are eight teams to begin with, and in the first round there are four matches, the winners go through to the semi-finals, where they each play another match, and the two winners play in the final. If you select this mode, you will be asked to choose a team, and before each match you will get a report on how the Cup is progressing.

Tournament Cup
The tournament comprises of a league of all eight Junior Sports teams. Each team will play all the other teams once. The top two teams then play a final match. The scoring works like this:

Big Win 3 points, Win 2 points, Draw 1 point, Lose 0 points

OPTIONS
How To Play - This option takes you to a comprehensive explanation of features found in the game, what they all mean, how they affect the game and what to look out for!

Controller - Upon selecting this option, the player can remind himself/herself which keys do what on the keyboard.

Sound - Here the user will be able to set the volume levels for sound FX and the global sound volume. These settings are stored when you save your game.

CREDITS

DEVELOPED BY
DATA DESIGN INTERACTIVE

LEAD DESIGN
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SPECIAL THANKS
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MOM AND DAD
OTHER MOM AND DAD
MARK. AMANDA
ROB NICHOLLS
HI JEAN

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Troubleshooting

For optimal performance we recommend that you close any other applications that are running on your computer prior to playing Get in the Game: Kidz Sports Pack.

We strongly recommend that you obtain the latest DirectX compatible drivers for your video and sound cards. Using drivers that are not compatible with the latest version of DirectX can have unpredictable results. Updated drivers are typically available at no charge through your hardware manufacturer's website. Popular video chipset manufacturers include:

> ATI – www.ati.com
> Intel – www.intel.com
> Nvidia – www.nvidia.com

For additional information on DirectX, please visit www.microsoft.com/directx/

Technical Support

Questions or problems? We're here to help. For updates, answers to frequently asked questions and 24-hour Technical Support visit our web site at: www.valusoft.com or write to us at: ValuSoft, 3650 Chestnut Street North, Suite 101A, Chaska, MN 55318.