

Welcome to My Little Pony!

This file contains helpful information, late-breaking news and a description of certain functions which were not implemented when the manual was created.

System Requirements

Minimum

Operating System Windows 95/98

CD-ROM Drive 4x

Memory 16 MB

Hard Drive Space 25 MB

Processor Pentium 90

Video Windows 95/98 compatible SVGA video card

Sound Windows 95/98 compatible sound card

DirectX DirectX version 5.2 compatible drivers

Recommended

Operating System Windows 95/98

CD-ROM Drive 8x

Memory 32 MB

Hard Drive Space 50 MB

Processor Pentium 166

Video Windows 95/98 compatible SVGA video card

Sound Windows 95/98 compatible sound card

DirectX DirectX version 5.2 compatible drivers

GAME PLAY UPDATES

The following game hints may be helpful while playing in Ponyland!

When you start the game the first time as a new user, the butterfly will give you a tutorial on taking care of your pony. If you would like to skip this information, just click on the blank space above the Exit button on the toolbar. Alternately, you can enter any of the buildings in the pony village.

If your pony's Rainbow Meter is full but she refuses to jump even a single jump in the paddock, she may be sick. Try giving her some medicine to make her feel better.

AUDIO LEVELS

Volume levels have been adjusted optimally for game play. Note however, that if you experience offset levels, adjustments can be made using the windows sound system. From the desktop, select Start Programs Accessories Multimedia Volume Control.

DIRECTX 5.2 AND COMPATIBILITY

My Little Pony requires Microsoft DirectX 5.2 drivers installed and correctly functioning on your system. If you experience difficulty with DirectX 5.2, contact your sound or video card manufacturers to obtain their latest drivers.

TROUBLESHOOTING

If the game only displays a black screen when it is run, DirectDraw Hardware Acceleration may be turned off.

To turn on DirectDraw Hardware Acceleration on your system, insert the My Little Pony CD-ROM into your CD-ROM drive. If auto-play is enabled, select the Cancel button when the My Little Pony window appears. Double-click on My Computer on your desktop, and then right-click on the My Little Pony CD-ROM and select Open from the menu. Open the directx folder on the CD-ROM and run dxtool.exe. Make sure the Use DirectDraw Hardware Acceleration box is checked, and click the OK button.

VIDEO CARD CAPABILITY

My Little Pony must be played on a video card

capable of 800x600 screen resolution at a bit depth setting of 16 bits. The card and software drivers must be DirectX 5 compatible. If you experience problems or difficulty with graphics, contact your card manufacturer for the latest documentation and drivers.

You may experience problems running the game if you have a Trident 9660 video card installed in your system.

FONT PROBLEMS

If the dates or names in your Pony Book are getting cut off, you may be using Windows 95's Large Font option. To change your default system font to a small font, you must use the Display Control Panel. From the desktop, select Start Settings Control Panel Display. Then, select the Settings tab and choose Small Fonts from the Font size drop down box. Click the Apply button to confirm the change.

DISK CAPACITY AND SWAPFILE SPACE

Regardless of your My Little Pony installation choice ('Minimum, Typical, Custom'), it is recommended that you have at least 50MB free space

on your hard drive before running the game. If disk space is low, you may experience crashing and or graphics drop outs. For best performance, ensure that you have at least 50MB free space after installing My Little Pony.

A swap file (virtual memory) is temporary storage space on your hard drive which programs use for temporary storage of data. My Little Pony will use this space when it is running, then it will free this space when the game is terminated.

To view swap file information, from the Windows Toolbar, select the Start button Settings Control Panel System Performance tab and click the Virtual Memory Button. For best results, you should let Windows Manage the Virtual memory for you.

SUPPORT

For additional information, please refer to the My Little Pony manual.

Hasbro Interactive has exciting, full and active web sites dedicated to ensure you get the most out of your new games. You can visit us at

[httpwww.hasbro-interactive.com](http://www.hasbro-interactive.com)

Visit and you will discover that Hasbro Interactive web sites contain such things as Technical Support, Hints and Tips, Player Contact Information, Software Upgrades, Demos, Interaction, Interviews, Competitions, Chat and Community, Downloadable Themes, and much more. We are constantly updating our web sites so stop by and visit us frequently. With events and new additions planned, you won't want to miss out.

If you are having technical difficulties with the My Little Pony[®] CD-ROM game, after having read the above information, please call technical support. If you call technical support, please have the following information available (and be ready to take notes)

1. The correct name of the game.
2. The type of computer you are running the game on.
3. Exact error message reported (if any).

For telephone technical support, please call (410) 568-2377 . Support hours are from 800 a.m. to 1200 a.m., Eastern Standard Time, Monday through Friday, and from 800 a.m. to 800 p.m., Eastern Standard Time, Saturday and Sunday, holidays excluded. No game hints will be given through this number.

You may communicate with our technical support directly from the Internet or through popular commercial online providers, such as America Online, Prodigy, and CompuServe. Direct any E-mail questions concerning the My Little Pony ® CD-ROM game to hi@hasbro.com.

To find out more about the My Little Pony ® CD-ROM game or any other Hasbro Interactive CD-ROM product, please visit

[httpwww.hasbro-interactive.com](http://www.hasbro-interactive.com)