The OFFICIAL Electronic Arts
Hints and Tips line.

For walkthroughs, cheats & tips, call our Official
Hints and Tips line - details on
www.uk.ea.com
or
www.ireland.ea.com

Callers must be 16 or over.

This is a fully automated service that provides hints
and playing tips for many of the games in the
Electronic Arts range.

This service is updated on a regular basis.

NOTE: Calls from the UK are charged at 75p per minute
incl VAT, calls from Ireland are charged at 95 cents per
minute incl VAT and call charges from mobiles vary.*
Please ask the permission of the person who pays
the bill before phoning.
Average duration of call is 3 minutes.
Service available in the UK and Ireland only.
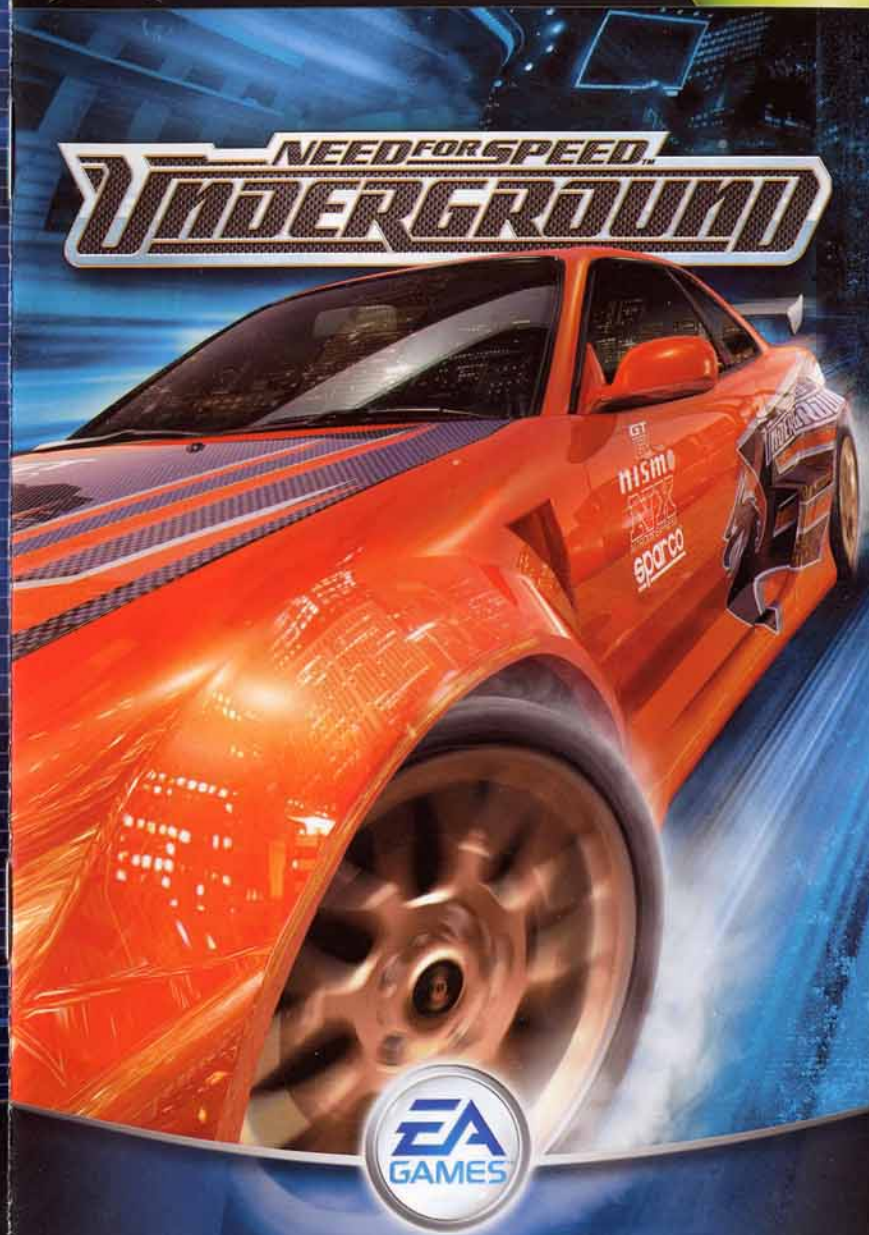
*Details correct at time of print.

EAE07404144M

Microsoft

XBOX

NEED FOR SPEED Underground

EA GAMES

SAFETY INFORMATION

ABOUT PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: light headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms — children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information

The Xbox Instruction Manual contains important safety and health information that you should read and understand before using this software.

AVOID DAMAGE TO YOUR TELEVISION

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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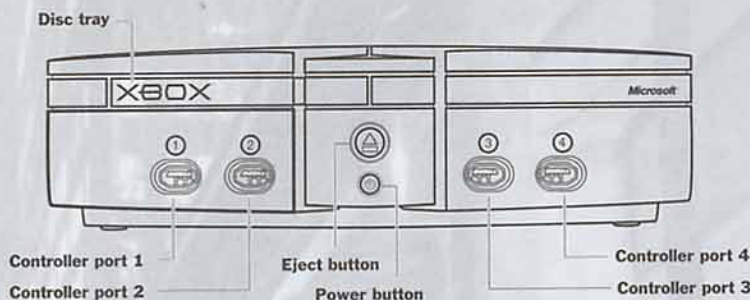
CONTENTS

USING THE XBOX™ VIDEO GAME SYSTEM

Disc tray

XBOX — Microsoft

① ② △ ○ ③ ④

Controller port 1 — Eject button — Controller port 4
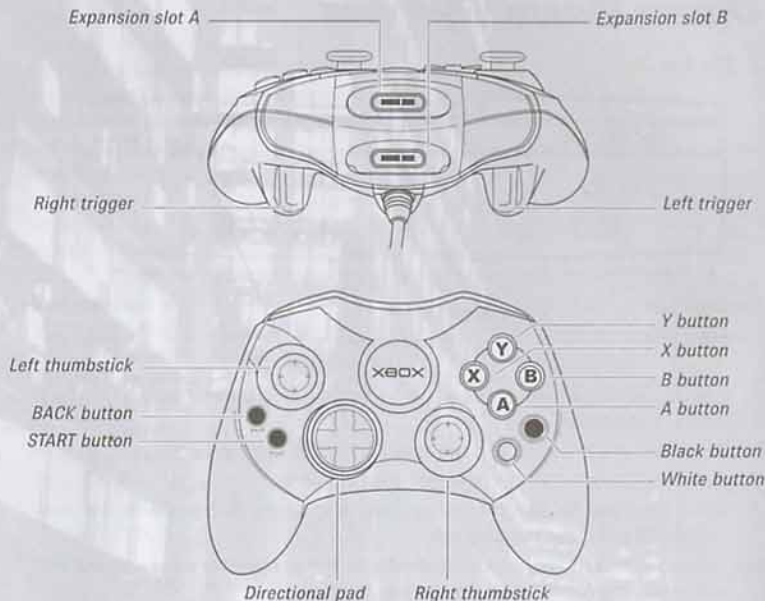Controller port 2 — Power button — Controller port 3

1. Set up your Xbox™ video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the *Need for Speed™ Underground* disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing *Need for Speed Underground*.

AVOIDING DAMAGE TO DISCS OR THE DISC DRIVE

To avoid damage to discs or the disc drive:
- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers or other foreign objects to discs.

USING THE XBOX CONTROLLER

Expansion slot A — Expansion slot B

Right trigger — Left trigger

Left thumbstick

BACK button
START button

Y button
X button
B button
A button

Black button
White button
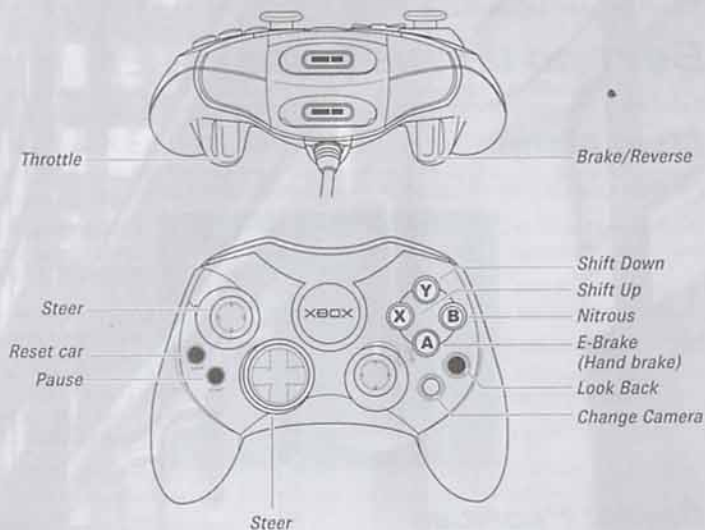
Directional pad   Right thumbstick

1. Connect the Xbox Controller to any controller port on the front of the Xbox console. For multiple players, connect additional controllers to available controller ports.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *Need for Speed Underground*.

COMPLETE CONTROLS

DRIVING CONTROLS

Throttle — Brake/Reverse

Steer

Reset car
Pause

Shift Down
Shift Up
Nitrous
E-Brake
(Hand brake)
Look Back
Change Camera

Steer

MENU CONTROLS

Highlight menu items	⊕↑↓
Cycle choices/**Move** sliders	⊕→←
Select/Go to next screen	Ⓐ
Return to previous screen	Ⓑ
Help	Ⓨ

WELCOME TO THE UNDERGROUND

This racing scene is not advertised in the paper, it has no official sponsors and there are no grandstands at the finish line. Races happen late at night under the cover of darkness, on public streets but away from the public eye. In short, they happen underground.

Need for Speed Underground immerses you in the rolling party that is underground racing, a world where races come together quickly and quietly and where reputation counts for more than any trophy. Make a reputation for yourself by matching cars and reflexes with the top urban drivers – AI and multiplayer – as you strive to gain respect in this dangerous world.

Drive highly tuned imports against the best drivers at their favourite hometown haunts. Win races and use your earnings to tweak every detail of your car; then

see your machine rendered on-screen in lustrous detail. Take it back to the streets for an even bigger race.

The streets are made for cars and these cars are made for racing, so get ready to run them in the ultimate vehicular rush: *Need for Speed Underground*.

Note: For more information about this and other titles, visit EA GAMES™ on the web at **www.eagames.com**

SETTING UP THE GAME

If you don't know which way is up, you're going down – so read on.

MAIN MENU

The Main menu is your access point for everything in the game.

Quick Race: Straight up single player challenges

Options: Adjust gameplay settings

Driver Profile: Create, save, load and delete profiles

Go Underground: Run a series of races against the best in the streets

Split-screen: Take on your friends in a multiplayer race

Customise Ride: Tweak your car from stock to freak

DRIVER PROFILES

Use this menu to load an existing driver profile or to create a new one.

To create a new driver profile:
1. Select DRIVER PROFILE from the Main menu and press Ⓐ. The Driver Profile menu appears.
2. Select CREATE PROFILE from the Driver Profile menu. A virtual keyboard appears.
3. Enter a name for your new driver profile by pressing ⊕⬅➡ to select a letter and pressing Ⓐ to confirm.
4. Select DONE and press Ⓐ when you are finished. The new driver profile is loaded and the Driver Profile menu appears.

To load an existing profile:
1. Select DRIVER PROFILE from the Main menu and press Ⓐ. The Driver Profile menu appears.
2. Select LOAD PROFILE from the Driver Profile menu and press the Ⓐ button. A list of available driver profiles appears.
3. Select the desired driver profile and press Ⓐ. The driver profile is loaded and the Driver Profile menu appears.

START A NEW GAME

To start a Quick Race:
1. Select QUICK RACE from the Main menu and press Ⓐ. The Quick Race Mode menu appears.
2. Select a race mode (see *Race Modes* on p. 11) and press Ⓐ. The Car Selection menu appears.
3. Select a car (see *Car Selection* below) and press Ⓐ. The Location menu appears.
4. Select a Location and set the mode options. Gameplay begins.

To begin a new career game in Underground mode:
1. Create a new Driver Profile (see *Driver Profiles* on p. 6). The Main menu appears.
2. Select GO UNDERGROUND from the Main menu and press Ⓐ. A confirmation screen appears.
3. Select ACCEPT and press Ⓐ. Gameplay begins.

CUSTOMISING YOUR CAR

A new breed of low-slung street machines has taken over the roads and yesteryear's steel hotrods just can't compete. Today's lightweight alloy and carbon-fibre tuners use revolutionary engine modifications to propel them to absurd speeds. Their bold visual effects turn heads, even when moving at a crawl.

SELECT A CAR

Your ride makes or breaks your reputation in Underground. Looks are important, but no one pays much attention to any car if it's running dead last.

MAKE AND MODEL

Browse through the available cars but don't think of them as finished products. With a few wins under your belt you'll be customising these base vehicles into exquisite street machines that car dealers can barely recognise.
* When picking a car check out the Acceleration, Top Speed and Handling ratings at the bottom of the screen. Performance modifications can improve these characteristics later, but you'll need to win some races with your stock vehicle in order to fund any serious work under the bonnet.

CUSTOMISING

New cars are nice in the showroom, but there's plenty of room for improvement once they hit the streets. Make your car your own with *Need for Speed Underground's* extraordinary customisation process. A vast array of modifications is available for your ride – if you've got the cash, that is.

- To customise a Quick Race car, select CUSTOMIZE RIDE from the Main menu.

To customise your Underground car:
1. Select UNDERGROUND from the Main menu and press **A**. The Underground menu appears.
2. Select CUSTOMIZE RIDE from the Underground menu. The Customization screen appears. You may now customise your vehicle.

Reputation (Yellow Stars)

Your car can contribute to your style point score just by looking smooth. The more you modify your car visually the more reputation you'll get. Each yellow star in the Reputation Meter is a bonus multiplier for style points. For example, two yellow stars automatically doubles your style point score. Remember, stock cars have no reputation associated with them, so until you upgrade your car, you cannot collect any Style Points.

In addition, reputation is required to enter Underground Mode tournaments. Cars without enough reputation are considered "not cool" and have to upgrade their look to get into the tournament.

Visual Modifications

Style is in the detail, so Need for Speed Underground leaves the details up to you. Choose from dozens of styles for bonnets, rims, bumpers, exhaust tips, spoilers, side skirts and more. Transform your car's surfaces with luminescent paint, vinyl graphics, positional decals and window tints; and if that's not enough you can float the whole package over glowing neon.

Vinyl
Vinyls are distinctive graphics that stick to your car's bodywork. They can be placed in up to four layers, allowing you to stack graphics for a collage effect. Each vinyl's colour can also be customised, to further individualise your car's look.

- To stack vinyl, place the first vinyl on the bottom layer and then select a different layer for the next vinyl. The new vinyl is placed on top while leaving the first one undisturbed.

Decals
Decals are manufacturer's stickers that come with the products you purchase for your car. For example, if you purchase a performance modification package, you will gain access to all the companies' decals associated with that package which you can place on your car. Decals can be placed in a number of zones including windows, doors, quarter panels and the bonnet.

Performance Modifications

Let's face it, the automotive engineers who designed these cars never thought they could go this fast. Today's tuner culture hungers for speed, so they've enhanced every aspect of automotive performance with computer-designed aftermarket parts. Need for Speed Underground offers hundreds of modifications from brand-name manufacturers. Everything from chips to nitrous oxide to weight reduction kits are available. Add all of this available power to your car and just keeping it under control could be a challenge.

- Highlight a modification to see how it would improve your car's performance. Note the effect of the modification on the Acceleration, Top Speed and Handling status bars.

Options Menu

Customise your settings for the entire game.
- To access the Options menu, select OPTIONS on the Main menu and press **A**.

Audio	Adjust volume and sound settings.
Camera	Switch your favourite view and adjust jump camera sensitivity.
Car	Adjust transmission type and stability control.
Controller	Choose from preset controller configurations and toggle controller vibration.
Display	Customise map, gauges, heads-up display and colour calibration.
EA Games™ Trax	Customise the game's tunes.
Save/Load	Save current game, load a saved game or toggle autosave.
Credits	See who created Need for Speed Underground.
Trailers	Preview upcoming EA GAMES™, EA SPORTS™ and EA SPORTS™ BIG products.

Drive Yourself Crazy

You can drive like your dad when you get old, but now is the time to drive like your reputation depends on it... because it does.

Style Points

During every race you gain or lose points for your driving moves. Gain points for sliding sideways, getting airborne, avoiding traffic, slipstreaming and so on. Lose points for hitting traffic cars or failing to clear a big jump. After each event your

style points are added to an ever-growing total and as your total swells you'll unlock new cars and new vinyl graphics.

- Some events, such as drift races, are purely style competitions. Score more points than your opponents and you win.

EA Tip: Customise your car to gain street respect and increase your style points. A wildly tweaked car can score up to five times the style points in every race (see *Reputation (Yellow Stars)* on p. 8).

Map

The map shows your relative position to other racers. You are the orange arrow; the other racers are blue arrows.

Jump Cameras

Special cameras pull back to capture the action when you catch air or pile into another car. The sensitivity of these cameras can be adjusted (see *Options menu* on p. 9).

Underground

Underground racing is not a one-night stand. It's a challenging series of races that require dedication and skill. Completing underground challenges unlocks visual and performance car modifications, as well as the decals that go with them.

Career Status

You can review your status in underground mode by selecting one of the following options from the Underground menu.

Statistics	Your stats in each race mode.
Rankings	Player rankings in each race mode.
Magazines	See magazine covers that feature your car.

Bank

It takes cash to tune your car and you'll get plenty by winning races. Each victory will add to your stash. Spend it on visual and performance modifications when you customise your ride.

- To move on to the next Underground race, select CONTINUE from the End of Race menu and press **Ⓐ**.

Trade in Your Old Car

Getting tired of your ride? Consider trading it in for a new one. You can swap for a stock model of a different vehicle and you get to customise a fresh machine. All previously unlocked modifications remain available for the new car.

- To trade in your ride, select TRADE IN from the Customise menu and press **Ⓐ**.

Split-Screen

Multiplayer racing puts you up against your friends and their custom rides on a variety of tracks in any race mode.

- Races appear on a split-screen with Player 1 on the top of the screen and Player 2 on the bottom.

To begin a new multiplayer game:

1. Select SPLIT SCREEN from the Main menu and press **Ⓐ**. The Quick Race screen appears.
2. Select a race mode and press **Ⓐ**. The Car Select screen appears.
3. Select each player's car and press **Ⓐ**. This can be done simultaneously. The Location screen appears.
4. Select a Location and press **Ⓐ**.
5. Set mode options and press the **Ⓐ** button. Gameplay begins.

Pause Menu

Press **Ⓞ** during gameplay to access the Pause menu.

Resume Race	Get back into the race.
Restart	Do this race again.
Options	Adjust game settings (see *Options menu* on p. 9).
Quit	End the race and return to the Main menu.

Race Modes

What kind of race are you down for?

Circuit

See the city in seconds on the circuit tour. Race on a big looping course and when all race laps are done you'll finish right where you started: at the party.

Sprint

Racing plain and simple: this point to that point. Get there first.

Drag

Wind your motor to the limits in a pedal-mashing speed-shifting drag race.

- All self-respecting drag racers use manual transmissions and that includes you. Watch your tach carefully and shift up by pressing the **Ⓧ** button when the tach needle turns green.
- Classic drags test the acceleration limits of your machine and don't think the driver isn't tested as well. Shift too early and you waste your car's power; shift too late and over-revving could fry your precious engine.

Drift

Slide to the side to get respect from your peers. If your tires don't break loose then you're not impressing anyone.

- Drift racing is your chance to win massive style points by sliding around turns. Slide sideways on these courses to accumulate points. But beware, the walls come up quickly and stopping isn't easy.
- Your car won't behave the same on a drift track as it does on a regular city street. The centre of the road is oiled down to reduce friction and let you break loose a little easier.
- Tap your emergency brake to initiate a slide then steer with the skid and feather the throttle to keep it going.

Lap Knockout

Don't save all of your nitrous for the last lap, because the racer in last place is eliminated at the end of each lap.

Free Run

No competition, no time limit, no rules. The open road beckons. This is a great way to thoroughly check out each track.

Tournament (Underground Mode Only)

In Underground Mode, you will have to race in tournaments. These are multi-race events where each race gives you points depending on how you finish. The winner is the driver at the end of the tournament with the most points.

- Remember, you have to meet a tournament's reputation requirement (Yellow Stars) to enter. If you don't have a high enough reputation then you won't be allowed to race. Buy visual upgrades to increase your reputation!

Post Race Screens

At the end of each race a status screen displays the finish position of the cars. The winner's overall race time is displayed and each losing car displays its time behind the leader at the finish line.

- To display your score for this race, press Ⓐ.
- For more information about the race you just finished select STATISTICS from the End of Race menu and press Ⓐ.

Saving and Loading

Need for Speed Underground allows you to save game data on your Xbox hard disk.

To autosave a game:
When playing with a Driver Profile loaded, *Need for Speed Underground* automatically saves each time you customise your car or finish a race. An overwrite warning appears at each automatic save point, when this happens select OK to save the game and continue.

- To turn off autosave, select SAVE/LOAD from the Options menu.

To save or load your game manually:
1. Select SAVE/LOAD from the Options menu and press Ⓐ. The Save/Load menu appears.
2. Select SAVE or LOAD from the Save/Load menu and press Ⓐ.
- To save your Underground career game, select SAVE from the Underground menu and press Ⓐ.

Loading:
To create or load a profile, see *Driver Profiles* on p. 6.

Notice

WARRANTY

LIMITED WARRANTY

Electronic Arts warrants to the original purchaser of this computer software product that the recording media on which the software programs are recorded will be free from defects in materials and workmanship for 90 days from the date of purchase. During such period defective media will be replaced if the original product is returned to Electronic Arts at the below address, together with a dated proof of purchase, a statement describing the defects, the faulty media and your return address.

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Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a Eurocheque or postal order for £10 per disc, payable to Electronic Arts Ltd.

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Please remember to include full details of the defect, your name, address and, where possible, a daytime telephone number where we can contact you.
Electronic Arts Customer Warranty, PO Box 181, Chertsey, KT16 0YL, United Kingdom.

CUSTOMER SUPPORT — HERE TO HELP YOU!

Problem? Question? If you're having trouble with your game, we're here to help.

ASK US

Visit **www.uk.ea.com** or **www.ie.ea.com** and click on SUPPORT CENTRE to be taken to our online Support Centre for the UK and Ireland. We are likely to have a solution to your problem stored in our knowledge base – to find out, click on GET HELP. The solutions you'll find here are the same as those used by our customer support staff, so you can be sure they're always accurate and up to date.

To ensure you find the answer to your question, please choose the game type and title carefully, as well as the format you are playing on.

If you can't find the answer to your question, click on ASK EA to send your question to a customer support technician. We'll review your question and get an answer back to you as soon as possible.

www.uk.ea.com

www.ie.ea.com

If you don't have access to the Internet, or you would prefer to speak to a technician, you can telephone our Customer Support team (they are available, Monday – Friday between 9am and 9pm).

Customer Support Telephone: **0870 2432435**

Customer Support Fax: **0870 2413231**

> **Note**: These are UK National Call rate numbers charged at BT's standard national call rates for calls from a BT line in the UK. Consult your telephone service provider for further information. Calls from outside the UK will be charged at International rates.

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