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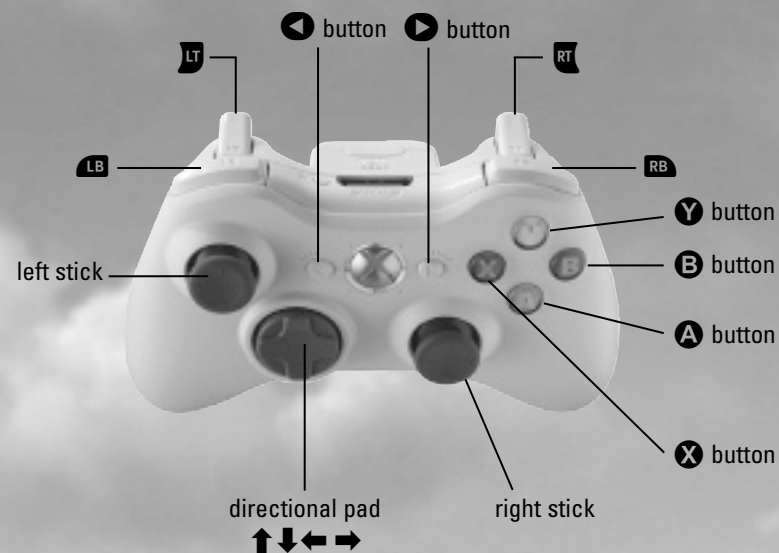
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Game Controls



Introduction

When Shrek married Fiona, the last thing he had in mind was becoming the next King. But when Shrek's father-in-law, King Harold, suddenly dies, that is exactly what he faces. With the help of his trusted companions, Donkey and Puss in Boots, Shrek must find a suitable King for Far Far Away or be stuck with the job himself. And the most "promising" candidate, Fiona's cousin Artie—an underachieving medieval high school slacker — proves to be more of a challenge than they bargained for.

Menu Navigation

Controls

Control Pad – Navigate menus.

A button – Press to accept.

B button – Press to go back to the previous menu or cancel.

Main Menu

New Game – Start a new game (changes to "Continue" when a game has been started or loaded).

Scene Select – Allows you to replay any scene whenever you like.

Multiplayer – See Game Modes.

Minigames – See Game Modes.

Options – Adjust the audio, difficulty level and other game options.

Gift Shop – Spend money you earned during the game to purchase new costumes, bonus difficulty modes and other goodies!

Pause Menu

Return to Game – Resumes gameplay.

Main Menu – Lets you exit to the Main Menu.

Restart Level – Restarts game from the beginning of the current level.

Saving the Game

Saving will occur automatically at the end of each level sequence as long as a Memory Card is inserted.

Game Modes

Story

Join our good friends from Far Far Away as they follow Shrek on his quest to find Fiona's cousin, Arthur, and convince him to take his rightful place on the throne.

Multiplayer

Here's the chance for you and your friends to compete against each other on the field of battle! Armed with catapults and giant crossbows, be the first to destroy your opponent's fortress and win!

Castle Attack – Use the catapult to knock down the castle walls. Try knocking out the balloons before they float away!

Minigames

Enjoy special mini-games with Shrek and friends, arcade-style. Play by yourself or with a friend. Can you score high enough to get a gold medal in all the games?

Catacombs Leap – One by one, get Shrek and his friends across to the gates at the other side as fast as you can. Whatever you do, don't look down! **A button + A button** make you double-jump, which you can use to get across the catacombs more quickly. If you fall, you will lose a life. Every 500 points earns you an extra life. Collect the stars and earn 100 points each!

Frog Herder – Chase all the frogs into the nearby ponds before the clock runs out. Keep an eye out for exploding obstacles! In 2 Player, you need to get the frogs to the pond with your character on it, to the left and right of the field. Power-ups can make the frogs swarm to you or reverse your opponent's controls. They can also change your speed.

Ships Ahoy – Use the cannon to protect the treasure from the incoming pirates. Don't let them near the beach! White ships are 100 points, red ships are 250 points and black ships are 600 points. The golden bonus ship is worth 1,000 points!

Shooting Gallery – Fling tomatoes at the moving enemy targets...but watch out for Donkey! Hitting the clock or hitting two targets at once will give you a 5-second time bonus. Hitting Donkey will give you a 10-second penalty.

Shrekleboard – Shoot pucks into the scoring zones. Beat Hook's score to advance to the next round! You get an extra puck when you get 1,000 and 2,000 points.

Gameplay Controls





Story Mode

 button	Pause Menu
 button	Toggle camera distance
Directional Pad	Movement
	Movement
 button	Jump
 button	Basic Attack (multiple for combo)
 button	Strong Attack (hold and release)
 button	Special Move
	Jumping Mid-Air Attack
	Jumping Ground Attack
	Fairy Dust Attack
	Block
	Ogre Power (Shrek and Fiona only)

Multiplayer (Castle Attack)

 button	Pause Menu
Directional Pad  	Movement
Directional Pad  	Zoom in/Zoom out
	Weapon Movement (Left and Right only)
 button	Fire (hold and release)
 button	Bird's Eye View (Left)
 button	Bird's Eye View (Center)
 button	Bird's Eye View (Right)
 or 	Switch weapons

Minigames

 button	Pause Menu
	Movement/Targeting
 button	Fire or Jump
 button	Nudge Frogs (for Frog Herder only)

Items

	Fairy Dust	Use it to fill your power meter for special power attacks.
	Fairy	Fills your power meter with fairy dust!
	Far Far Coins	Use them to purchase items in the gift shop.
	Treasure Chest	Yank open the lid to reveal a stash of Far Far coins!
	Souvenir Mugs	Collect them all and turn them in for more money!
	Thingies	Smash these to collect fairy dust. Smashing boxes and ther random objects will also net you money at the end of the level.
	Food	Replenishes health and awards fairy dust.
	Green Onion	Once Shrek eats one of these...enemies beware!
	Shrek Baby Drawings	Crayon-color drawings of Shrek's journey. Collect them all!

Note. Don't forget to keep an eye out for other items you can collect on the side. You can use them to complete additional quests and earn big bucks

Customer Support

Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: <http://www.activision.com/support>

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: Internet support is handled in English only.

Note: The multiplayer components of Activision games are handled only through Internet support.

Phone: (310) 255-2050

You can call our 24-hour voice-mail system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

Please do not send any game returns directly to Activision without first contacting Customer Support. It is our policy that game returns/refunds must be dealt with by the retailer or online site where you purchased the product. Please see the Limited Warranty contained within our Software License Agreement for warranty replacements.

Register your product online at www.activision.com so we can enter you in our monthly drawing for a fabulous Activision prize.

Notes

Safety Information

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information. The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of gameplay may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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