

BURNOUT 3

Xbox

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

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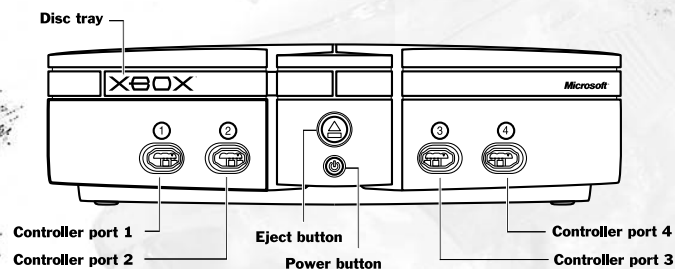
This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

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For more info about this and other titles, check out EA GAMES™ on the web at www.eagames.com.

USING THE XBOX VIDEO GAME SYSTEM



1. Set up your Xbox® video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the *Burnout® 3: Takedown*™ disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing *Burnout 3: Takedown*.

Avoiding Damage to Discs or the Disc Drive

To avoid damage to discs or the disc drive:

- ⌚ Insert only Xbox-compatible discs into the disc drive.
- ⌚ Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- ⌚ Do not leave a disc in the Xbox console for extended periods when not in use.
- ⌚ Do not move the Xbox console while the power is on and a disc is inserted.
- ⌚ Do not apply labels, stickers, or other foreign objects to discs.

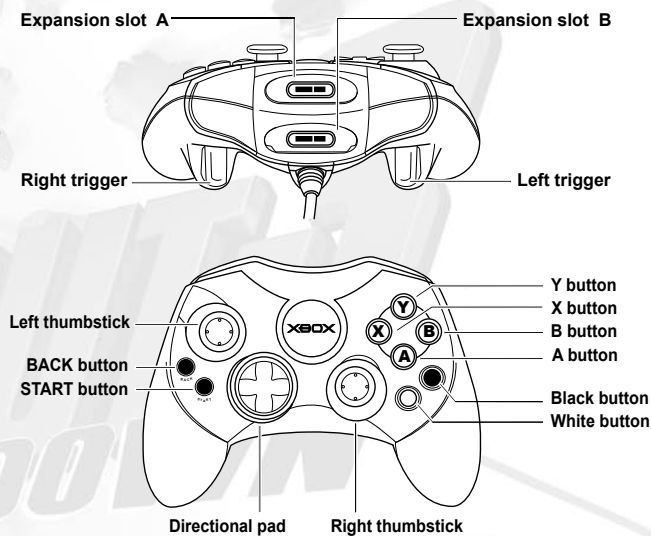
Take *Burnout 3: Takedown* Beyond the Box

Xbox Live™ is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

Connecting

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live service. To determine if Xbox Live is available in your region and for information about connecting to Xbox Live, see www.xbox.com/connect.

USING THE XBOX CONTROLLER



1. Connect the Xbox Controller into any controller port on the front of the Xbox console. For multiple players, insert additional controllers.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *Burnout 3: Takedown*.

INTRODUCTION

Take anarchic driving destruction on a world tour and experience the pure arcade adrenaline rush of *Burnout® 3: Takedown*™. Combine aggressive high-speed racing with the ultimate in slamming crash action to boost your way to the top. Take down the competition across the USA, Europe, and the Far East in more than 60 race events, or crush all comers with junction-jamming crash event pile-ups. Push it to the next level with five competitive multiplayer modes, and then move the mayhem online to compete against up to five players. Reap the rewards of dangerous driving, earning crash \$ and burnout points to unlock more than 60 hot vehicles, coveted skill trophies, front-page headlines, and much more.

COMPLETE CONTROLS

MENU CONTROLS

Highlight menu items	
Cycle choices/Move sliders	
Select/Go to next screen	
Return to previous screen	
Accelerate	
Brake/Reverse (when stopped)	
Steering	
Look Back	
Change View	
Boost	
Impact Time (While Crashing)	Press and hold
Aftertouch (While Crashing)	
Crashbreaker (Crash Mode Only)	
Pause	

SETTING UP THE GAME

Suit up, get in, and hold on because the race is about to begin.

PROFILE SCREEN

Burnout 3: Takedown requires a profile if you wish to track your progress.

To create a profile:

1. Highlight **NEW PROFILE** and press . Use the on-screen keyboard to enter a name for your profile.
 Select any letter or number to delete the existing name, and select **DONE** to finish.
2. At the save prompt, highlight **YES** and press to save your profile to the hard drive.
NOTE: If you select **NO**, you are warned that the autosave will be disabled. Select **YES** at the warning and your Profile will not be saved and the autosave will be turned OFF.
3. Highlight a Profile slot to save to and press . Your new Profile is created and Autosave is set to ON: your progress through the game is automatically saved. Press to **CONTINUE** to the Main menu.

To load a profile:

- To load a previously saved profile, highlight **LOAD PROFILE** and press . Highlight your chosen Profile and press again. Press a third time to **CONTINUE** to the Main menu.

MAIN MENU

BURNOUT 3 WORLD TOUR
SINGLE EVENT
MULTIPLAYER
XBOX LIVE
DRIVER DETAILS

Boot up your Crash Nav to begin the world tour.

Set up your own race or crash event.

Race or crash with friends.

Take the mayhem online!

Check out your progress, view rewards and records, save/load your profile, adjust game settings, or brush-up your skills with training.

CRASH NAV

Your specialized in-car navigation system takes you straight to the coolest action spots around the world.

1. Select a Global Region from the world map. Your tour begins in the USA, but as you progress you can dominate Europe and the Far East too.
2. At the Select Location screen, highlight a location marked **NEW** to view new events offered there, then press .



Race Event location (see *Race Events* on p. 5)



Crash Event location (see *Crash Events* on p. 7)

3. At the Select Event screen, highlight an unlocked event and press . The competition begins.
 Highlight locked events—marked with a padlock icon—to find out how to open them. Successfully complete an event and win a bronze, silver, or gold medal.

PLAYING THE GAME

There's a whole world of new events and hot wheels to unlock. Race and crash to win burnout points, medals, trophies, crash \$ and more to earn it all!

GAME SCREEN



RACE EVENTS

Battle the competition to be the first to the finish line. Earn medals for placing, plus burnout points for skillful—or just plain crazy—driving.

RACE

Do whatever it takes to make it across the finish first.

GRAND PRIX

Earn GP points for qualifying in a series of races. Your goal is to get the highest combined score.

ELIMINATOR

Stay ahead to win: the driver in last place at the end of each lap is knocked out.

FACE OFF

Race one-on-one against a challenger to win their car.

ROAD RAGE

Take down as many rival racers as possible in the time limit. Hit the Takedown targets to win medals.

NOTE: In this mode your car takes damage when you crash. After the "Damage Critical" message appears, one more smash totals your car and ends the event!

BURNING LAP

Beat the bronze, silver, or gold time in one lap to earn medals.

SPECIAL EVENTS

Burners with a fistful of gold medals get invited to exclusive special events.

SELECT CAR/GARAGE

Choose a cool ride from the selection in your garage at the Select Car screen.

NOTE: Your choice of vehicles is fixed in certain competition events.

⌚ Move **←** to select vehicle type (when available).

⌚ Move **→** to select a model.

⌚ Press **X** to change vehicle color.

NOTE: Silhouetted vehicles must be unlocked before you can drive them. Highlight one to find out how to make it yours.

RISK AND REWARD

Making it in *Burnout 3: Takedown* is all about taking chances and driving aggressively. Fill your boost bar to speed into the lead and take down rivals to eliminate the competition.

BOOST BAR

If you want to keep up with the competition, fill your boost bar to give yourself a speed advantage. Driving dangerously will get you started.

Live Dangerously

Weave through oncoming traffic, risk near-misses, drift around bends, or catch air on a hill crest. The blue flicker tells you you're earning boost, and when it turns to a bright orange flame, release it with a nitro-blast by pressing **A**.

BOOST WARS

Shove opponents to steal their boost, but expect the favor to be returned.

TAKEDOWNS

Takedowns are where you stand to gain the most boosts. Smash an opponent off the track to extend and fill the boost bar: one section is added per takedown, to a maximum of four. Suffer a takedown or crash and one of those sections is lost.

Get Nasty

Clip fast-moving drivers into the trackside for a wall takedown, or boost-smash a rival into oncoming vehicles for a car, van, or big rig takedown.

Rack 'em Up

String two or more takedowns together. Now you're really racking up the points!

Takedown Avenged

Opponents don't take your attacks lightly. Watch their position markers change color. When they hit red, they're ready to ram you off the road! Steer out of trouble when they smash you—takedown denied!

Sweet Memories

That camera flash means you just scored a signature takedown. Check your photo album for clues about how to make another one (see p. 8). Signature takedowns also score you more points.

BURNOUT POINTS

Spectacular driving of all kinds earns you burnout points too. Go for aggressive driving rewards with stunts such as rubbing, duelling, slams, and shoves, or show off your driving skills by leading laps, pulling off a cool drift, weaving through oncoming traffic, and more.



Keep up the dangerous driving for long enough and a rotating star appears above your boost bar. As you continue the star fills in. If you keep up that fancy driving long enough to fill up all three stars you earn up to 100 burnout points!

AFTERTOUCH

After you crash, press and hold **A** to switch to "slo-mo" impact time, then move **←** to add Aftertouch and guide your wreck. Smash into big vehicles, spill payloads, flip out, or slide. All of these forms of Aftertouch add up to valuable burnout points!

⌚ Use Aftertouch in race events to steer your wreck into your opponents and score an Aftertouch Takedown—and keep that precious boost bar segment!

CRASH EVENTS

What could match the satisfaction of slamming your way into first place? How about creating a multi-car pile-up—and raking in crash \$ to unlock vehicles in the process!

⌚ Your basic aim is to hit as many vehicles as possible. crash \$ are awarded for the number totalled and the amount of damage you inflict on them: different vehicles have different values.

⌚ Each event has a different Crashbreaker target, which counts down with every wreck piled up. Cause enough vehicles to crash and you can press **B** to detonate your car, tag a few more vehicles—and cause even more crash \$-earning damage.

⌚ Use ramps to get air, then use Aftertouch to guide yourself into the traffic or towards pick-ups, which can help or hinder your efforts:



Drive through the instant boost for instant speed.



Bronze, silver, and gold Cash Bonus pick-ups add instant crash \$, while x2 and x4 multiplier pick-ups multiply your total.



Hit a Crashbreaker pick-up to explode instant wreckage around your car! It'll earn you some more crash \$ too.



Avoid the Heartbreaker—it nullifies multipliers and halves your final crash \$ total.



(Double Impact only) Think your rival crash-maker is out-scoring you? Swipe this to switch points on the sly.

⌚ If you get a Crashbreaker, use Aftertouch again to seek out any pick-ups you missed.

⌚ **MULTIPLAYER CRASH EVENTS** put a spin on collecting pick-ups. In Team Crush, both players must collect the x2 or x4 multipliers for them to take effect, but in a competitive Crash event, you'll be jostling to collect the pick-ups. Using Crashbreaker in a competitive mode detonates the other player's car and puts them out of the running!

JUST HOW DANGEROUS WAS THAT?

After each event on the World Tour a series of results screens appear and your progress is autosaved. Hit target scores or reach new goals to reveal unlocked rewards.

- ⓧ Different information is displayed for different events.
- ⓧ At the first results screen, choose CONTINUE to progress, or select RETRY to try again.
- ⓧ Press ⓧ at the first results screen for an all-action replay.
- ⓧ **GLOBAL SCORES:** Check out your global burnout points, takedown total, and crash \$ total scores. These are your total earnings so far for the current profile. When these figures hit the "Win Car At" amount listed below them, a new vehicle is unlocked!

WHAT'S IN IT FOR ME?

- ⓧ Choose REWARDS from the Driver Details screen at the Main menu to admire the results of your reckless driving.
 - ⓧ If a reward is greyed out, you just haven't earned it yet—highlight it to find out how to make it yours!
- | | |
|----------------------------|--|
| TROPHIES | Score enough takedowns to win a cabinet full of recognition. |
| GARAGE | New cars to help you win races and cause awesome Crash damage. |
| SIGNATURE TAKEDOWNS | Unique takedowns captured in all their glory in your photo album. |
| SPECIAL EVENTS | Special Events are worth writing home about—a postcard should do the trick. |
| CRASH HEADLINES | Hit the headlines with colossal crash \$ totals to fill up your scrapbook with some satisfying news clippings. |

PAUSE MENU

Press ⓧ to take a break and access the Pause menu. Pause menu options vary depending on which event you are competing in, and include:

- | | |
|------------------------------------|---|
| AUDIO | Adjust sound effects and radio volume, and turn Crash FM's DJ ON/OFF. |
| CONTROLLERS | Turn controller vibration ON/OFF. |
| QUIT TO LOBBY (Online only) | Return to server lobby. |

GAME MODES

NOTE: Win World Tour events to unlock vehicles and events to make them available in Single Event and Multiplayer modes.

SINGLE EVENT MENU

Take part in a one-off solo event at your choice of course or junction.

- | | |
|--------------------|--|
| RACE | Race against rivals to finish in the top three. |
| TIME ATTACK | Drive against the clock and beat the track record. |
| ROAD RAGE | Make rivals crash to beat the track takedown record. |
| CRASH | Create traffic carnage and beat the crash \$ record. |

MULTIPLAYER

Whether you want to cooperate or compete, the multiplayer modes in *Burnout 3: Takedown* have it all. In addition to Race and Road Rage, the following modes are available.

- | | |
|----------------------|---|
| TEAM CRUSH | Team up and find the routes to the biggest smash (for two players). |
| DOUBLE IMPACT | Fight for crash \$. Who can cause the most destruction? (For two players.) |
| PARTY CRASH | Step up to the plate to cause the biggest smash. (For two to eight players, either SOLO as individuals or CO-OP in teams of two.) |

- ⓧ Press ⓧ at the multiplayer Select Mode screen to personalize the player names.

XBOX LIVE

Take the challenge online and join up to seven players in *Burnout 3: Takedown*'s exciting online modes.

CONNECTING

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live service. To determine if Xbox Live is available in your region and for information about connecting to Xbox Live, see www.xbox.com/connect.

Setting up

1. Select XBOX LIVE from the Main menu. The Select Gamertag screen appears.
 2. Choose your Gamertag and press ⓧ to verify your account and sign in.
- ⓧ If you have not created a Gamertag, select CREATE NEW ACCOUNT and press ⓧ to exit to the Xbox Dashboard, then follow the on-screen instructions.

EA ONLINE TERMS OF SERVICE AND SERVICE UPDATES CAN BE FOUND AT www.eagames.com. YOU MUST BE 18 TO SUBSCRIBE TO XBOX LIVE.

EA MAY RETIRE THE ONLINE SERVICE AFTER 30 DAYS NOTICE POSTED ON www.eagames.com.

WELCOME TO BURNOUT 3: TAKEDOWN ONLINE

QUICKMATCH OPTIMATCH

Jump straight into a race or crash event.
Search for a game by game mode, online rank limit, and language.
Games matching your selection are displayed for you to choose from.
Pick a server then join an existing game or create a new game.
Are you a top *Burnout 3: Takedown* contender? View all the stats here.
Check out the latest *Burnout 3: Takedown* online news and view the End User License Agreement.

LOBBY SELECT RECORDS NEWS

- Press **Y** to access the Friends screen to view and manage your list of online gaming friends.

TO JOIN AN EXISTING GAME

- At the online Main menu choose LOBBY SELECT and then choose a lobby.
- At the Server Lobby screen choose JOIN GAME, then select a game.
- Advance to the Game Lobby screen, via the Select Car screen.

TO CREATE A NEW GAME

- At the Online Main menu, choose LOBBY SELECT and then choose a lobby.
- At the server Lobby screen, choose CREATE GAME. The first Create Game screen appears.
 - Select CHAT at the Server Lobby to chat to other players in the lobby.
- Enter a game name to identify your game, set a password if you wish to restrict access, set a rank limit to restrict players based on their online ranking and fix the player limit.
 - TEAM CRUSH and DOUBLE IMPACT are only available as two player games.
 - Only PARTY CRASH mode supports up to eight players. Players compete independently and the best player's score and replay is sent to all other players.
- Press **A** to progress to the second Create Game screen.
- Choose a game mode, then set a series of options. Depending on the game mode chosen, you can select an unlocked region and track (or junction), set the number of laps (or rounds) from one to six and choose a series lock to place restrictions on the vehicles available.
 - For Road Rage mode, players are divided into two teams, blue and red, which can have different class locks. You can also choose to give the rage team infinite boost.
- Press **A** to create the game and advance to the Game Lobby screen via the Select Car screen.

GAME LOBBY

The Game Lobby screen displays a list of players currently in that lobby, their online rank, voice chat status, and chosen vehicle series.

- Highlight a player's name and press **A** to select them. In addition to the options listed on the Buddies screen, you can choose FEEDBACK to report antisocial behavior, or KICK to remove a player.
- Press **Y** in the game lobby to adjust game options or access your friends list.

FRIENDS

Press **Y** at the online menu screens to open your friends list. From here you can add friends by pressing **X**, entering their Gamertag, and then choosing ADD AS FRIEND. Once they've accepted your invitation, select their Gamertag to access the following:

ACCEPT/REJECT/BLOCK INVITE

Choose whether or not to join a player's friends list, or prevent further invitations from them.

REMOVE

Remove a player from your friends list.

SEND/READ MAIL

Send a message to/read a message from the selected friend.

JOIN

Join the selected friend in their current game.

VIEW PROFILE

Check their gameplay stats.

- Choose BLOCK MAIL to stop a player from contacting you.

- Press **Y** to switch between Appear Online/Offline to hide/reveal that you are online.

DRIVER DETAILS

Select DRIVER DETAILS from the Main menu or press **Y** from the Crash Nav screen to view your progress and records, check out unlocked rewards, and save or load your profile. You can also adjust settings, view training movies, and enjoy extras.

- Choose SETTINGS to adjust game options. Press **A** to accept changes or press **B** to cancel.

SAVING AND LOADING

Select PROFILE from the Driver Details screen to manage your profile. Choose to save or load an existing profile, rename the current profile, or create a new profile. You can also turn the autosave ON or OFF

SAVING

- If the autosave is turned ON, your progress is automatically saved to the hard disk.
- To save your profile manually, choose PROFILE and then SAVE PROFILE from the Driver Details screen.

LOADING

- You are prompted to load a profile from the hard disk at start up.
- To load a profile after you've started the game, select PROFILE and then LOAD PROFILE from the Driver Details screen.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "**Recording Medium**") and the documentation that is included with this product (the "**Manual**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

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Please return the product along with (1) a copy of the original sales receipt, showing the date of purchase, (2) a brief description of the difficulty you are experiencing and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your product using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

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EA Warranty Contact Info

E-mail and Website: <http://techsupport.ea.com>

Phone: (650) 628-1900

EA Warranty Mailing Address

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Redwood City, CA 94063-9025

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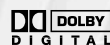
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