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Cabela's
SPORTSMAN'S CHALLENGE

EVERYONE
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CONTENT RATED BY
ESRB

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Cabela's® Sportsman's Challenge™ Installation

AUTORUN:

1. Turn the computer on and start Windows® 95/98. Please close any other programs that you are running.
2. Place the Cabela's Sportsman's Challenge CD in the CD-ROM drive and wait 10 seconds. The install screen will appear.
3. Follow the on-screen instructions.

Note: If the Autorun feature is disabled or does not work properly, please follow one of the manual methods below.

MANUAL INSTALLATION METHOD ONE:

1. Turn the computer on and start Windows 95/98. Please close any other programs that you are running.
2. Place the Cabela's Sportsman's Challenge CD in the CD-ROM drive.
3. Click on [START] then click on [RUN].
4. Type the letter of your CD-ROM drive (usually "D") followed by a colon (:) and the word SETUP. Then click the [OK] button or strike [ENTER]. (Example D:setup)
5. The install screen will appear. Follow the on-screen instructions.

MANUAL INSTALLATION METHOD TWO:

1. Turn the computer on and start Windows 95/98. Please close any other programs that you are running.
2. Place the Cabela's Sportsman's Challenge CD in the CD-ROM drive.
3. Double-click on the [My Computer] icon from your desktop.
4. Double-click on the CD-ROM icon labeled [CSC].
5. Double click on the [SETUP] icon.
6. The install screen will appear. Follow the on-screen instructions.

Cabela's Sportsman's Challenge Setup will automatically detect whether you have a suitable version of DirectX® installed. If your system needs to be updated, click the DirectX button to update your current version of DirectX. Cabela's Sportsman's Challenge WILL NOT PLAY without DirectX 6.0 or better. We highly recommend that you install DirectX if prompted.

GETTING STARTED AFTER INSTALLATION:

1. Place the **Cabela's Sportsman's Challenge** CD in the CD-ROM drive.
2. Click on [Start], then select [Programs].
3. Select HeadGames, Cabela's Sportsman's Challenge, **Cabela's Sportsman's Challenge** to start the game!

The first screen you will see is the **Main Menu**.

The main menu consists of the following options: Trap, Skeet, Sporting Clays, Player Setup, Scores, Help, View Credits and Exit. Click on Help to view rules and information on each event, How to Play and Gun Safety.

PLAYER SETUP

Before you can begin play, you must create a player in the Player Setup screen. Select an empty player slot from the drop-down menu and enter your player name. You have the option of playing as a male or female, and you can designate which word your player says as the trap release command. Choose a type of shotgun and select the desired gauge and choke to fit it with. Once your player has been outfitted, go to the patterning screen by selecting 'Pattern This Shotgun' on the lower right of the screen. Read the onscreen directions in the patterning section to test your gun's choke pattern. Shoot a few rounds to get used to the gun's kick and pattern, as well as the gun's motion. If the mouse movement is too fast or slow, you can adjust it here (or while playing) by pressing the '<' or '>' keys. After you have completed setting up your player, click Exit to go back to the main menu. Then choose your event.

PLAYING CABELA'S SPORTSMAN'S CHALLENGE

You have the option of playing one of several different shotgun target events. If you are new to any given event, it is highly suggested that you spend some time in the 'Practice' mode before making it count. You can select Practice mode from each game's main screen.

Trap Shooting - You may choose Trap (one target at a time), Doubles Trap (two targets at a time), or practice. All the targets here will be thrown from a central location, so you will always know where to begin aiming. This is a common game for beginners to try, as the targets fly in a generally predictable pattern.

Skeet Shooting - There are three choices: Skeet, Doubles Skeet or Practice. Skeet is shot from eight different locations on a half-circle field. There are two trap 'houses', each having a single trap set to throw a target at the same angle repeatedly. The two houses, one high and one low, are situated so the targets are thrown in a crossing pattern across the front of the semicircle. Be sure to select the Practice mode first to get some instructions on how to shoot well.

Sporting Clays - Sporting Clays is an event meant to simulate real-world hunting conditions. You will visit a station, or field, and have little or no idea of where the clays will come from, how fast they'll be thrown, or where they'll go. Obviously, this lends a great deal of randomness to your experience — much like real hunting. When you step up to a station, you will see a diagram showing roughly where the clays will fly on that particular visit. Our Clays course has 20 stations that are redesigned every week. Therefore, if you like a course, you better play it a few more times before it changes! A game of Sporting Clays consists of shooting 100 targets — between 4-6 clays per station, depending upon the course design.

5-Stand - This event is similar to Sporting Clays, except there are fewer shooting locations. The Trap locations are fixed, but targets are presented randomly each time you play. Our course has 5 stations and 50 targets.

Practicing - When in Practice mode, you will be presented a sheet of tips and information about the given location you are shooting from. You can select which station to shoot and which target to practice. Along with the tip sheet, you will also see a circle on the screen showing a suggested starting 'hold point', where you should begin aiming before calling for the target. These can help greatly in getting used to the feel of a station.

Shooting - When in a game with your gun up and ready, click the right mouse button to call for a target. Move the mouse to aim the gun at the moving target and click your left mouse button to shoot.

KEY COMMANDS

The following keys can be used to activate various features of the game:

All Events

P - Toggle Patterning
T - Toggle Tracking
O - Onscreen Display (Practice Mode)
Space - Toggle Score Pad

Trap

S - Practice Singles
D - Practice Doubles
1-5 Switch Stations (Practice Mode)

Skeet

S - Practice Singles
D - Practice Doubles
H - Practice High House
L - Practice Low House
1-8 Switch Stations (Practice Mode)

Sporting Clays

V — Preview Field

TO VIEW THE CABELA'S® BIG GAME HUNTER III™ PREVIEW:

- Cabela's Sportsman's Challenge CD must be in the CD-ROM drive.
- From the start menu select Programs, HeadGames, Cabela's Sportsman's Challenge and click on Cabela's Big Game III option.

TECH/CUSTOMER SERVICE

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The majority of all Technical questions or problems can be addressed by going to the HeadGames web site. The website is continually updated with the latest solutions, patches and general information. If you still require more information or help, the email support can provide a quick and effective solution. Feel free to contact one of our friendly product support specialists Monday through Friday, 9am to 5 pm (Central Standard Time). If you do call, try to be at the computer and have the following information available:

1. Brand of computer.
2. CPU type (486, Pentium, Pentium II).
3. Exact wording of any messages that appeared.
4. Exactly what happened & what you were doing when the problem occurred.