D U N E™ • II
Reference Card

System Requirements:

This game requires at least **564K** of available RAM. If no sounds are desired, you will only need **555K**.

To enjoy the extensive digitized sound effects in Dune II you must have a **Sound Blaster, Sound Blaster Pro, Adlib Gold**, or equivalent sound card and at least 2 megabytes of available RAM. To insure sufficient RAM you may also have to disable drivers like EMM386 and RAMDRIVE.SYS.

Note: *To access the extended RAM in your system, you must have the HIMEM.SYS driver loaded. Here is an example of the line needed in the CONFIG.SYS file if the HIMEM.SYS file is located in the DOS directory on drive C. DEVICE=C:\DOS\HIMEM.SYS*

Installation:

WINDOWS INSTALLATION: Start **WINDOWS**, and then insert Disk 1 into drive A or B. Choose "**Run**" from the "**File**" menu in the Program Manager. Type: "**A:\INSTALL**", or "**B:\INSTALL**" in the "**Run**" dialog box, and then click "**OK**" or press the "**ENTER**" key. The installation program screen will then appear. Follow the prompts to install Dune II onto your hard drive. Once the installation is successful press any key and the setup program screen will appear. Follow the prompts to set your sound card, extended memory and mouse options. Once the setup is complete you can follow the prompts to exit the setup screen and return to the WINDOWS Program Manager. To create an icon for Dune II choose "**New**" from the "**File**" menu in the Program Manager then choose "**Program Item**" and click "**OK**" or press the "**ENTER**" key. In the "**Description**" box type "**Dune2**", and in the "**Command Line**" box type "**C:\Westwood\Dune2\Dune2.pif**". (If you have changed the drive or directory this command will need to be changed accordingly.) Choose "**OK**" or press the "**ENTER**" key and a Dune II icon will now be available on the **WINDOWS** desktop. To run Dune double click with the left mouse button on the Dune II icon.

DOS INSTALLATION: Insert Disk 1 into Drive A or B. To select the correct floppy drive type "**A:**" or "**B:**" and then type "**INSTALL**". Next, press the "**ENTER**" key. The installation program screen will then appear. Follow the prompts to install Dune II onto your hard drive. Once the installation is successful press any key and the setup program screen will appear. Follow the prompts to set your sound card, extended memory and mouse options. Once the setup is complete you can follow the prompts to exit the setup screen and return to the DOS Prompt **C:\Westwood\Dune2>**. Type "**Dune2**" to begin the game.

Important Note: *It is always advisable to make back-up copies of your master program diskettes to increase the life of the masters and guard against accidents. Follow your computer's instructions to make copies of all game diskettes.*

Keyboard Commands:

GAME PLAY MENU	
Play Game	P
Replay Introduction	R
Load a Game	L
Exit Game	E

HOUSE SELECTION SCREEN	
Atreides	A
Ordos	O
Harkonnen	H

BENE GESSERIT SCREEN	
Yes	Y
Select House.	
No	N
Choose Another.	

MENTAT INTRO SCREEN	
Proceed	P
Repeat	R

GAME SCREEN	
Mentat	F1
Options	F2
Scrolls Map	ALT ARROWS
Select Next Unit	TAB
Previous Unit	SHFT TAB
To select a unit to command using your keyboard use the Tab and Shft Tab to rotate through the units on the screen.	

Command Window (Struct. & Units)	
Picture	F3
Repair	R
Build It	B
Upgrade	U
Place It	P
On Hold	O
Attack	A
Move	M
Retreat or Return	R
Guard	G
Deploy or Destruct	D
Harvest	H
Cancel	C
Stop	S

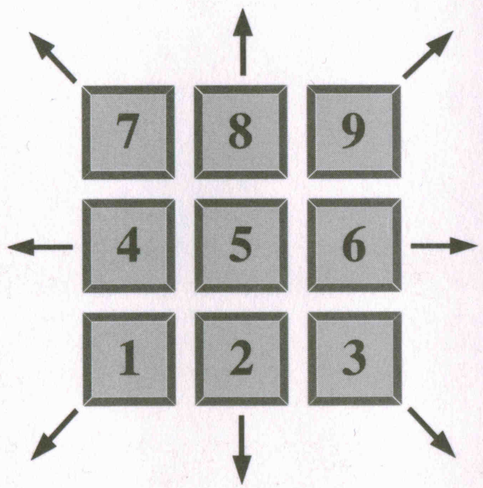
Production & Purchase Screen	
Upgrade	U
Build This	B
Resume Game	R or ESC
Scroll List Up/Down	ALT↑↓
Invoice	I
Send Order	S
Plus/Minus	+ -
Increases and Decreases Order.	

MENTAT SCREEN	
Arrow Keys	ALT↑↓
Arrow keys move you up and down the selection list and highlights a subject of interest.	
Enter	ENTER
Press enter to read your selection.	
Exit	E or ESC
Press E to exit any subject or the Mentat Screen.	

OPTIONS MENU	
Load a game	L
Save this game	S
Game Controls	G
Restart Scenario	R
Quit Playing	Q
Continue Game	C or ESC
Pick another House	P

Keyboard Control of the Cursor Arrow:

When a mouse is not installed you can use the keyboard to control the cursor arrow. Using the directional keys on the numeric keypad will move the cursor arrow in the indicated direction. In addition to the indicated directional keys "2", "4", "6", and "8", you may use the "5" key to center the cursor arrow on the screen and the "7", "9", "1", and "3" keys for diagonal movements. If you hold down the shift key while pressing a directional key you can increase the speed with which the cursor arrow moves across the screen.



Selecting and Activating with the Cursor Arrow:

Once you have moved the cursor arrow onto a unit or structure press the "**SPACEBAR**" or "**ENTER**" key to display the available commands. For example; if the cursor arrow is positioned over an infantry unit, pressing the spacebar or enter key will display the command options available for that unit. Positioning the cursor arrow over the desired command and then pressing the spacebar or enter key will initiate that command.

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