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OLDGAMES DOWNLOAD

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PRINTED IN USA

Part # 27554M

ATARI

NINTENDO DS™

GODZILLA UNLEASHED

Double
Smash



INSTRUCTION BOOKLET

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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REV-1

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THIS GAME CARD WILL WORK
ONLY WITH THE NINTENDO DS™
VIDEO GAME SYSTEM.



Wireless DS
Single-Card
Download Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER
GAMES DOWNLOADED FROM ONE GAME CARD.

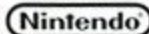


Wireless DS
Multi-Card
Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER
GAMES WITH EACH DS SYSTEM CONTAINING
A SEPARATE GAME CARD.



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CONTENTS

Getting Started	4
Main Menu.....	4
Controls	5
Saving and Loading.....	6
Game Modes.....	7
Multiplayer.....	7
Monsters	8
Extras	10
Credits	11
Atari Web Sites.....	13
Technical Support (U.S. & Canada).....	13
End-User License Agreement	15

GETTING STARTED

1. Turn OFF the Power Button on your Nintendo DS™ System. Never insert or remove a Game Card when the power is ON.
2. Insert the *Godzilla® Unleashed: Double Smash* Game Card into the Game Card Slot on the Nintendo DS System. To lock the Game Card in place, press firmly.
3. Turn ON the Power Button.
4. When the Title Screen appears, touch the Touch Screen to begin.

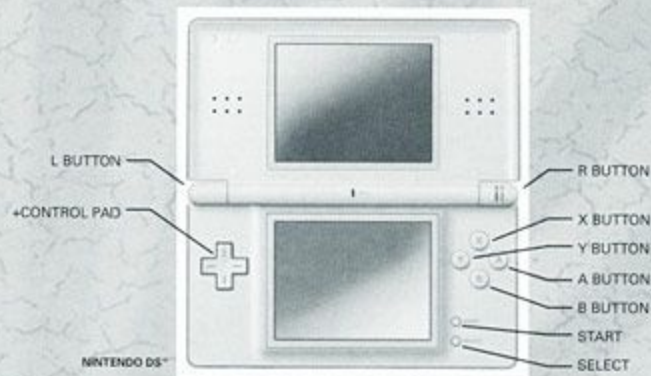
MAIN MENU

Story – Choose two monsters and battle side-by-side through the *Godzilla Unleashed: Double Smash* universe.

Endurance – Defend yourself against an onslaught of enemies with one goal in mind... to destroy as many minions as possible.

Survival – Try to keep your health up as dozens of ruthless enemies attack you.

CONTROLS



+Control Pad	Move
A Button	Jump (ground-based characters)
+Control Pad UP + A Button	Super jump (ground-based characters)
+Control Pad DOWN + A Button	Dive (flying characters)
Y Button	High melee attack
A Button, Y Button	Jump attack high
B Button	Low melee attack

A Button, B Button	Jump attack low
X Button	Beam or breath attack. Press and hold to charge attack and release once fully charged to unleash a massive beam/breath weapon
+Control Pad DOWN + A Button, Y Button	Dive attack high
+Control Pad DOWN + A Button, B Button	Dive attack low
L Button / R Button	Tag other monster in (single-player only)
Touch Screen	Tap the touch screen to execute a surge attack (once surge meter is full). Tap it at the same time as your multiplayer partner to do a combo surge attack.

COMBOS

In order to launch your most powerful attacks and advance your rank, you must complete combos, which are a combination of high and low attacks executed with precise timing.

MULTIPLAYER

To play *Godzilla® Unleashed: Double Smash* with a friend, select Multiplayer from the Main Menu.

HOSTING A GAME

Once on the Multiplayer "Host or Join" screen, you can select one of the two options at the top of the Touch Screen to host either a Multi-Card or Single-Card game. This puts your DS in transmit mode, allowing anyone who has selected Multiplayer to see your game.

JOINING A MULTI-CARD GAME

Once on the Multiplayer "Host or Join" screen, if anyone is broadcasting a hosted game, you will see their name in a list under the Host choices. You can select any of the names of the broadcasting to join their game.

JOINING A SINGLE-CARD GAME

From the Nintendo DS IPL screen, choose "Single Card Download Play." If anyone is broadcasting a hosted game, you will see a *Godzilla® Unleashed: Double Smash* banner appear on the Touch Screen. Select this banner to download and join the hosted game. **Note:** Single-Card download play games have slightly longer load times than other modes.

MONSTERS

GODZILLA®



This fire-breathing monster created by the radioactive waste of an atomic bomb has threatened mankind with extinction more than once. Behold the King of Monsters!

MEGALON™

This protector of the subterranean world was sent to the surface to punish humanity for the destruction caused by the testing of nuclear weapons.



BATTRA™

Battrra fights to defend the Earth against all environmental threats.



ANGIRUS™

Human armies bow before this relic from the dinosaur age.

FIRE RODAN™

Radioactive waste was again the culprit in the birth of this terror.

GIGAN™

This cyborg was sent to Earth to prepare the planet for colonization by the aliens from the M Space Hunter Nebula.



KRYSTALAK™

Born from a fusion of Power Crystals and monster DNA, Krystalak is a feral, unstable frenzy of destruction. He projects crystal shards in a variety of forms.



MOTHRA™

This impressive monster will stop at nothing to lay waste to those who do her wrong.

KING GHIDORAH™

This three-headed, organic weapon of mass destruction exhales gravity beams that cause massive explosions and citywide damage.



DESTOROYAH™

This behemoth is the amalgamation of innumerable monsters capable of projecting a micro-oxygen spray.

EXTRAS

MODEL GALLERY

Take a look at all kinds of monsters, bosses, minions, and environments.

CONCEPT GALLERY

Look at all of the *Godzilla Unleashed: Double Smash* characters and areas through different art styles.

MONSTER MANIFEST

Check out the *Godzilla Unleashed: Double Smash* characters, their first appearances and their own special abilities.

BACKGROUND MUSIC

Listen to any of the *Godzilla Unleashed: Double Smash* soundtracks.

CHEATS

Enhance your chances of victory if you need a little extra help.

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atari.com/godzilla

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