

[CLICK HERE TO VIEW JAPANESE MANUAL](#)

HOPMON

Ver 2.0

ENGLISH MANUAL

Copyright © 2001-2009 Saito Games

EMAIL: support@saitogames.com

WEBSITE: <http://www.saitogames.com/>

OVERVIEW

HOPMON is a 3D arcade action game. There are 45 levels in total and to complete each level, Hopmon will have to collect all the crystals and place them on the warp zone where the star symbol is printed.

You can continue play on the same level indefinitely. The game has also an automatic save feature so that you can continue playing the level you played last.

This game is **freeware**.

SYSTEM REQUIREMENTS

- Windows 8/10/11
- 32MB RAM
- 10MB of free hard disk space
- 3D accelerated Video Card
- Joystick / Gamepad recommended

KEY CONTROLS

Arrow Keys	Move Hopmon
------------	-------------

[Shift] or [Z] Key	Fire
[Ctrl] or [X] Key + Arrow Keys	Move Camera Viewpoint
[P] Key	Pause
[Esc] Key	Back or Exit

This game supports Joystick / Gamepad.

CREDITS

Programming : **James Saito**

Graphics : **James Saito**

Music : **T. Kinoshita**

COPYRIGHT AND DISCLAIMER

- This software is Copyright 2001-2009 by Saito Games.
- You may distribute this software freely, provided that neither this file nor any other components of the software are changed.
- Saito Games makes no warranty, either express or implied, with respect to this software, its performance, merchantability or suitability for a particular purpose. The software, manuals and associated items are supplied to the user 'AS IS'. We can accept no responsibility for any problems or damages arising directly, indirectly or consequentially from the use or misuse of the software and/or associated items.