



NICKELODEON

**ROCKET
POWER**

EXTREME
Arcade Games

THQ



Rocket Power™ Extreme Arcade Games

Contents

System Requirements	2	Hockey Shot	12
Installing & Running	3	Sandcastle Slam	13
Quitting & Uninstalling	4	Rocket Pogo	14
Game Controls	5	Roller Rocketball	15
The Characters	8	Pausing the Game	16
Main Menu	10	Silver and Gold Medals	17
1 Player	10	Quickstart in	
2 Players	10	het Nederlands	18
Scores	10	Credits	21
Options	10	Limited Warranty	23
Entering Your Name	11	Technical Support	24
New	11		
Erase	11		



System Requirements

Minimum System Requirements:

Windows® 95/98/ME and 100% compatible computer system
Pentium II 233 MHz
80 MB available hard drive space
32 MB of RAM
2 MB Video Card
4x CD ROM
Keyboard and Mouse
16 bit Sound Card
DirectX 8

Recommended System Requirements:

Pentium II 266 MHz
64 MB of RAM
2 MB Video Card
8x CD ROM



Installing & Running

Installing

1. Insert the Rocket Power™ Extreme Arcade Games CD-ROM disc into your drive.
2. If you have the Auto Insert notification feature enabled for your CD-ROM, just left click on the install button and skip the next two steps.
3. Select START and then RUN from the Windows Taskbar.
4. Type d:\setup (d refers to your CD-ROM drive. If your CD-ROM drive is not d; type the appropriate drive letter).
5. Follow the instructions that appear on your screen.

After installation is complete, an icon for Rocket Power™ Extreme Arcade Games will be in the Nickelodeon\Rocket Power menu item within your Programs Menu. An icon will also appear on the desktop. To access the Programs Menu, click on START in the Windows Taskbar, then select PROGRAMS.

Running

Any time you want to run the Rocket Power™ Extreme Arcade Games program, you must place the Rocket Power™ Extreme Arcade Games CD-ROM disc into the drive before you start the program. Insert the Rocket Power™ Extreme Arcade Games CD-ROM into your drive and perform the following:

1. If you have the Auto Insert notification feature enabled, simply left click on the PLAY button.
2. You may also double click on the desktop icon, or select START from the Windows Taskbar and search through Programs for the Nickelodeon Menu.

Quitting & Uninstalling

Quitting the game

While playing Rocket Power™ Extreme Arcade Games, press the ESC key at any time to view the Pause Menu. Select EXIT to return to the Main Menu.

While on the Main Menu, select EXIT to quit the program and return to the desktop.

Uninstalling

1. If you have the Auto Insert notification feature enabled, insert the Rocket Power™ Extreme Arcade Games CD-ROM into the drive, then left click on the Uninstall button.
2. You may also uninstall the program by using the Add/Remove Programs Control Panel or from the Start Menu. Choose START from the Windows Taskbar to search through Programs for the Nickelodeon Menu. Click on the Uninstall Rocket Power™ Extreme Arcade Games icon to uninstall the game.

This program will delete any files that were installed by InstallShield during the installation program. Any data files that were created after the game was installed will not be deleted.



Game Controls

Hockey Shot

In a 2 Player game of Hockey Shot, each player takes turns. The controls are the same for a 1 Player game.

1 Player

Left Click
Mouse Left
Mouse Right

2 Player

Left Click
Mouse Left
Mouse Right

Action

Shoot the puck
Aim Left
Aim Right

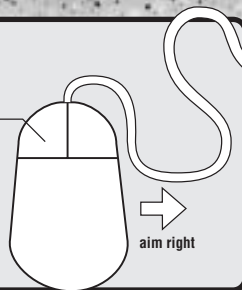
shoot



aim left



aim right



Rocket Pogo

In a 2 Player game of Rocket Pogo, each player takes turns. The controls are the same for a 1 Player game.

1 Player

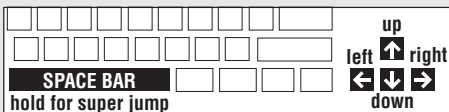
Space Bar (hold)
Arrow Key UP
Arrow Key DOWN
Arrow Key LEFT
Arrow Key RIGHT

2 Player

Space Bar (hold)
Arrow Key UP
Arrow Key DOWN
Arrow Key LEFT
Arrow Key RIGHT

Action

Super Jump
Up
Down
Left
Right



Game Controls

Sandcastle Slam

In a 1 Player game of Sandcastle Slam, use the Mouse to control the action!

1 Player

Left Click (hold)
Left Click (release)
Mouse Left
Mouse Right

Action

Catch Ball
Serve Ball
Rotate Left
Rotate Right

In a 2 Player game of Sandcastle Slam, two players compete against each other and a third computer opponent at the same time. Both players use the keyboard to control the action.

1 Player

; (hold)
; (release)
/
Left Arrow
Right Arrow

2 Player

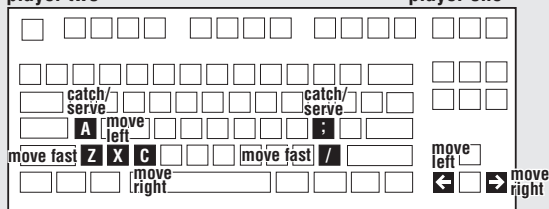
A key (hold)
A key (release)
Z key
X key
C key

Action

Catch Ball
Serve Ball
Move Fast
Move Left
Move Right

player two

player one



Game Controls

Roller Rocketball

In a 2 Player game of Roller Rocketball, players compete head-to-head against each other at the same time. The controls for the first player are the same as for a 1 Player game.

1 Player

; /
Up Arrow
Down Arrow
Left Arrow
Right Arrow

2 Player

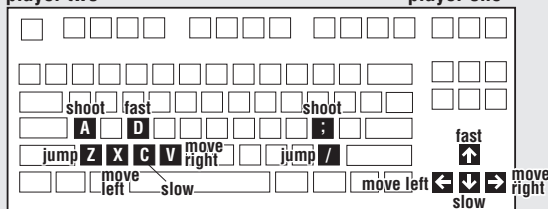
A key
Z key
D key
C key
X Key
V Key

Action

Shoot Rocketball
Jump
Fast
Slow
Move Left
Move Right

player two

player one



The Characters

Otto Rocket

Also Known As: *Ottoman, O-Man, Otto-matic and Rocket Boy*

Otto is so totally 'Zen' at ten. You know, in touch with nature, being one with it and all when he's doing something extreme. Stuff like that. He's gifted, stubborn, charismatic and the self-appointed, brazen Rocket Power leader. Otto's also totally obsessed with sports. Any kind, as long as it's fast and perilous! And that can be a real problem. Because of his total devotion to the relentless pursuit of athletic perfection, Otto tends to forget just about everything else, making him sometimes unreliable. Okay, most times!



Reggie Rocket

Also Known As: *Reg, Regina and Rocket Girl*

Reggie is Otto's 11-year-old sister. She's strong, smart, a star athlete and a leader and crusader for the underdog. She publishes her own zine that covers everything from extreme sports (natch!) to 'kid politics.' She really is the ultimate girl action hero, never turning down a challenge from the boys, and always keepin' up. Reggie is often the voice of reason in the gang.



Maurice Rodriguez

Also Known As: Twister and Twist

Twister is a daredevil film-maker-type who never leaves home without his handheld videocam. In fact, he's been known to get a little too close with that camera, nearly blocking Otto's view of the finish line during a race! Even though his older brother Lars can be Otto's fiercest competitor, Twister and Otto are best friends, behind each other all the way. And Twister's got the film footage to prove it!



Sam Dullard

Also Known As: Squid, Squidman and Sammy

Every group of daredevils needs that one voice of reason. And Sam is it for the Rocket Power gang. He's smart, questioning and a loyal techno whiz kid from Kansas who's new to Ocean Shores. Sam's a bit more cautious (think SCARED!) than the rest of the kids, and since he always voices his fears, he helps to keep the group more grounded by making them think before they launch!



Main Menu

Begin a one or two player game, check out the high scores, change the options or exit the game from the Main Menu.

1 player

Begin a new one-player game or continue from a saved game.

2 players

Compete against another player!

Each player can use the same keyboard at the same time, or can use the same controls when taking turns. View the Help Screen before each game for more details on the two player game controls.

Scores

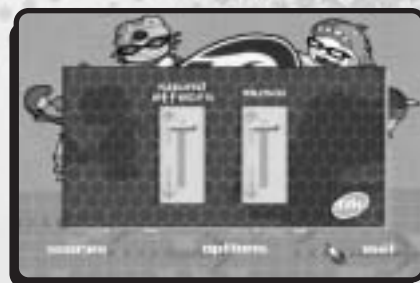
Check out the high scores for each game! Left click on a game name to see the high scores for that game!

Left click on the back arrow to exit and return to the Main Menu.

Options

Increase or decrease the volume for MUSIC and SOUND EFFECTS by using the on-screen sliders. Left click and hold on a slider, then move the mouse UP to raise the volume or DOWN to lower the volume.

Use the mouse to highlight OK at the bottom of the screen and left click to exit the Options Menu.



Entering Your Name

Before playing a game, you need to enter your name. If playing a two player game, both players will need to enter a name before beginning a game.

If you have already played a game and would like to continue, highlight the box with your game and left click. Now select GO to continue where you left off.



Click on the arrow in the bottom/left corner to return to the Main Menu.

New

Left click on NEW at the bottom of the screen to enter a new name. Now use the keyboard to type in your name (or nickname). You can left click on CANCEL to stop entering your name, or left click on OK when done.

Now select the box with your name and click GO to begin!

Erase

To remove a game from the list of saved games, select a name with the mouse. Now left click on ERASE. Another prompt will ask if you're sure. Select YES to delete the game, or NO to cancel.

Note: You will not be able to return to a game after deleting it.
Be sure you want to delete a game before selecting ERASE.

Hockey Shot

Control Otto and shoot the puck into the goal as fast as you can before the timer runs out! Use the boards and obstacles for rebounds and bank shots to get bonus points!

Hint: Try to collect all the coins on every level before putting the puck in the net. Every time the puck bounces off the boards or an object, your score will be multiplied.



Hint: Hit one frisbee on each round during a level to get a bonus!



Sandcastle Slam



Control Reggie and try to defeat Lars and Sheri by throwing your ball at their sandcastles. Don't let them hit yours!

When a sandcastle is demolished, that player's turn is over.

Throw your balls at the powerups for extra action!

Powerups

- Bucket of Sand – The bucket repairs part of your fortress.
- Ice Block – Collect the block of ice to freeze your fortress for a short time, making your walls stronger.
- Energy Bar – Makes you throw the ball harder!
- Barbecue – Cause double damage.
- Sunblock – Makes the ball uncatchable.
- Floatation Device – Damages all fortresses!



Rocket Pogo

Sam needs to put his robot back together! Control Sam and pick up all five robot pieces before the time runs out. Avoid Eddie (the "prince of the netherworld"), bouncing beach balls, and other obstacles in your search for the five robot pieces. Press and hold the Space Bar to super jump over objects. Collect coins and powerups for a higher score!



Powerups

- Energy Bar – Makes Sam move twice as fast!
- Energy Drink – Makes Sam invulnerable for a short time.
- Stop Watch – Adds time to the timer.
- Pizza Slice – Collect all 6 pieces for a bonus!



Roller Rocketball

If you've been able to collect enough coins, you can control Twister Rodriguez and skate down the boardwalk! Collect the rocketballs and shoot them into each trash can for points. Reach the end of the level before time runs out or you will have to start over! Score a certain amount of goals into the trash cans to win.



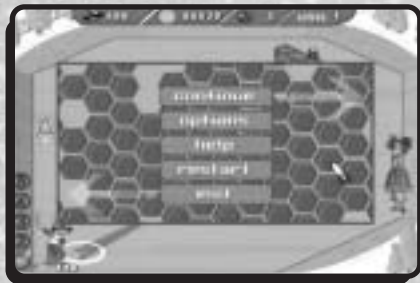
Hint: Use the ramps to catch mega air and pick up gems for bonus points!

Note: Before you can play Roller Rocketball, you will need to collect at least 150 coins in the other game modes.



Pausing The Game

While playing any of the game modes, press the ESC key at any time to pause the game. Select any of the following options from the Pause Menu:



Continue

Return to the action!

Options

Change the music and sound effects volume.

Help

Look at the objectives and controls for the game.

Reset Level

Start the level over again.

Exit

Return to the Game Selection Screen.



Silver & Gold Medals

Silver Medals

After completing ten levels from any game mode, you will receive a Silver Medal next to your name. Complete ten levels from all four game modes to have four Silver Medals.

Gold Medals

In order to change one of the Silver Medals into a Gold Medal, you will need to collect every single gold coin throughout the ten levels of that game mode. To change all four Silver Medals to Gold Medals, you will need to collect every single coin through all ten levels from all four game modes - do you have what it takes?

Note: It might take several tries to collect all the coins in a game mode. When you are playing through a level again, the silver coins are the coins you've already collected. The gold coins are the ones you still need to grab. Good luck!



Quickstart in het Nederlands

INSTALLEREN EN STARTEN

Het spel installeren

1. Plaats de cd met Rocket Power™ Extreme Arcade Games in het cd-romstation.
2. Als je de functie Automatisch afspelen hebt ingeschakeld voor je cd-romstation, klik je met de linkermuisknop op de knop Install (installeren) en sla je de volgende twee stappen over.
3. Klik op Start op de taakbalk van Windows en vervolgens op Uitvoeren.
4. Typ D:\setup (waarbij "D" verwijst naar je cd-romstation). Als de stationsletter van je cd-romstation niet "D" is, typ je de juiste stationsletter.
5. Volg de aanwijzingen op het scherm.

Nadat de installatie is voltooid, staat er een pictogram voor Rocket Power™ Extreme Arcade Games in de programmagroep Nickelodeon\Rocket Power in het menu Programma's en op het bureaublad. Je opent het menu Programma's door op Start op de Windows-taakbalk te klikken en Programma's te kiezen.

Het spel starten

Als je Rocket Power™ Extreme Arcade Games wilt spelen, plaats je de cd-rom met Rocket Power™ Extreme Arcade Games in het cd-romstation voordat je het spel start en voer je de volgende stappen uit:

1. Als je de functie Automatisch afspelen hebt ingeschakeld, klik je gewoon met de linkermuisknop op de knop Play (spelen).
2. Je kunt ook op het pictogram op het bureaublad dubbelklikken of op de knop Start op de Windows-taakbalk klikken en onder Programma's naar de programmagroep Nickelodeon zoeken.



SPELBESTURING

Hockey Shot (hockeyschot)

Als je Hockey Shot met 2 spelers speelt, ben je steeds om en om aan de beurt. De besturing is hetzelfde als bij het spel met 1 speler.

1 speler

Linkermuisknop

Muis naar links

Muis naar rechts

2 spelers

Linkermuisknop

Muis naar links

Muis naar rechts

Actie

De puck schieten

Richten naar links

Richten naar rechts

Rocket Pogo (raketspringstok)

Als je Rocket Pogo met 2 spelers speelt, ben je steeds om en om aan de beurt. De besturing is hetzelfde als bij het spel met 1 speler.

1 speler

Spatiebalk
(ingedrukt houden)

Pijltoets omhoog

Pijltoets omlaag

Pijltoets links

Pijltoets rechts

2 spelers

Spatiebalk
(ingedrukt houden)

Pijltoets omhoog

Pijltoets omlaag

Pijltoets links

Pijltoets rechts

Actie

Supersprong

Omhoog

Omlaag

Links

Rechts

Sandcastle Slam (zandkasteelslag)

Als je Sandcastle Slam met 1 speler speelt, bestuur je het spel met de muis.

1 speler

Linkermuisknop (ingedrukt houden)
Linkermuisknop (loslaten)
Muis naar links
Muis naar rechts

Actie

Bal vangen
Bal serveren
Naar links draaien
Naar rechts draaien

Als je Sandcastle Slam met 2 spelers speelt, speel je tegen de andere speler en tegelijkertijd tegen een derde computertegenstander. Beide spelers besturen het spel met het toetsenbord.

1 speler

; (ingedrukt houden)
; (loslaten)
/
Pijltoets links
Pijltoets rechts

2 spelers

A (ingedrukt houden)
A (loslaten)
Z
X
C

Actie

Bal vangen
Bal serveren
Snel bewegen
Naar links bewegen
Naar rechts bewegen

Roller Rocketball (rolraketbal)

Als je Roller Rocketball met 2 spelers speelt, ga je de strijd aan met je tegenstander. De besturing voor de eerste speler is hetzelfde als bij het spel met 1 speler.

1 speler

;
/
Pijltoets omhoog
Pijltoets omlaag
Pijltoets links
Pijltoets rechts

2 spelers

A
Z
D
C
X
V

Actie

De raketbal schieten
Springen
Snel
Langzaam
Naar links bewegen
Naar rechts bewegen

Credits

SAPIENT

EXECUTIVE PRODUCER Jennifer Christensen
PRODUCER & GAME DESIGN Scott Laing
LEAD PROGRAMMER Scott Graessle
PROGRAMMERS Dave Barrett
 Jesse Jack
LEAD ARTIST Jim "Deadly Mouthful"
Battaglia
ARTISTS Beth Gerstenfeld
 Quent Rygaard
 Jimmy Tovar
 Gabriel Valles
ART PROCESSOR Thad Martin
ART DIRECTOR Chris Mead
MUSIC COMPOSED & PERFORMED BY Andrea Perry
SOUND DESIGN Les Brooks
 Noel Gabriel
WRITER Susan O'Connor
LEVEL DESIGN Heather Kelley
 Scott Laing
 Thad Martin
 Yehudi Mercado
 Quent Rygaard

GAMING DIVISION

VICE PRESIDENT Marten Davies
DELIVERY LEAD Adrian Penn
PRODUCER GROUP LEAD Ellen Hobbs
AUDIO GROUP LEAD Mike DeLeon
OPERATIONS Allison Miller
 Jeff Kohlman
GENERAL MANAGER Britt Jackson
ENGINE DEVELOPMENT Brian Sharon
 Dave Barrett
 Jeff Gilbert

Uses Bink Video Technology. Copyright © 1997-2001 by RAD Game Tools, Inc.

Uses Miles Sound System. Copyright © 1991-2001 by RAD Game Tools, Inc.

MPEG Layer-3 playback supplied with the Miles Sound System from RAD Game Tools, Inc. MPEG Layer-3 audio compression technology licensed by Fraunhofer IIS and THOMSON multimedia.

THQ

PRODUCT DEVELOPMENT

VP PRODUCT DEVELOPMENT	Mike Rubinelli
EXECUTIVE PRODUCER	Carolina Beroza
PRODUCER	Jon Osborn
ASSISTANT PRODUCER	Derek C. Smith
DIRECTOR OF QUALITY ASSURANCE	Jeremy S. Barnes
DATABASE ADMINISTRATOR	Jason Roberts
QA TECHNICIAN	David "Mario" Waibel
QA TRAINING COORDINATOR	"Professor" Colin Totman
LEAD TESTER	Ron "Yeti" Hodge
TESTERS	Nathan Miller Brent Doshier Chad Jones Chris Lai Scott Ritchie Evan Icenbice Darren Boudreau Patrick O'Driscoll Ruslan Abaev

MARKETING

VICE PRESIDENT, MARKETING	Peter Dille
GROUP MARKETING MANAGER	John Ardell
PRODUCT MARKETING MANAGER	Danielle Conte
ASSOCIATE PRODUCT MANAGER	Ed Lin
DIRECTOR, CREATIVE SERVICES	Howard Liebeskind
CREATIVE SERVICES	Kirk Somdal

SPECIAL THANKS:-

Brian Farrell, Jeff Lapin, Alison Locke, Germaine Gioia, Robert Riley, Jack Suzuki, Gordon Madison, Ricardo Fischer, Paul Rivas, Stacey Mendoza, Beeline Group, Inc.

NICKELODEON INTERACTIVE

V.P. OF INTERACTIVE PRODUCT AND BOOK PUBLISHING	Stephen Youngwood
Director of International Home Video, Audio & Software	Darren Metzger
DIRECTOR OF MARKETING AND NEW BUSINESS DEVELOPMENT	Sherice Guillory
DIRECTOR OF DEVELOPMENT AND PRODUCTION	Aly Sylvester
PROJECT COORDINATOR	Erika "E" Ortiz
MARKETING COORDINATOR	Erica David

NICK INTERACTIVE WOULD LIKE TO THANK:

Deb Bart
Tim Blankley
Leigh Anne Brodsky
Jennifer Davis
Manny Galan
Russell Hicks
Deb Krassner
George Lentino
Kate Clow
Eric Squires
Geoff Todebush
Stavit Young

Limited Warranty

Your use of the file is evidence of your agreement to be bound by the terms

1. **OWNERSHIP.** The Software is and shall remain a proprietary product of THQ and its suppliers. THQ and its suppliers shall retain ownership of all patents, copyrights, trademarks, trade names, trade secrets and other proprietary rights relating to or residing in the Software. Except as provided in Section 2, you shall have no right, title or interest in or to the Software. The Software is licensed, not sold, to you for use only under the terms of this Agreement. If you agree to be bound by all of the terms of this Agreement, you will only own the media on which the Software has been provided and not the Software itself.

2. **GRANT OF LICENCE.** THQ grants you a non-exclusive, non-transferable right to use one copy of the Software in the country in which you acquired the Software for your own personal use. All other rights are expressly reserved by THQ. You may not: (a) install the Software on multiple computers, timeshare the Software, or make it available to multiple persons, (b) reverse-engineer or decompile the Software, or (c) export the Software. You may make one copy of the Software solely for purposes of having a backup copy, provided that you reproduce on that copy all copyright notices and any other confidentiality or proprietary legends that are on the original copy of the Software. You understand that THQ or its suppliers may update the Software at any time and in doing so incurs no obligation to furnish such updates to you pursuant to this Agreement.

3. **LIMITED WARRANTY.** THQ (UK) LIMITED warrants to the original purchaser of this THQ (UK) LIMITED product that the medium on which the computer program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This THQ (UK) LIMITED software is sold "as is", without express or implied warranty of any kind resulting from use of this program. THQ (UK) LIMITED agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any THQ (UK) LIMITED product, postage paid, with proof of purchase, at its Customer Service centre. Replacement of this Game Pak, free of charge to the original purchaser is the full extent of our liability. Please mail to THQ (UK) LIMITED, Ground Floor, Block A, Dukes Court, Duke Street, Woking, Surrey, GU21 5BH. Please allow 28 days from dispatch for return of your Game Disc. This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the THQ (UK) LIMITED product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING OR OBLIGATE THQ (UK) LIMITED. ANY IMPLIED WARRANTIES OF APPLICABILITY TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL THQ (UK) LIMITED BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS THQ (UK) LIMITED PRODUCT. THIS IN NO WAY AFFECTS YOUR STATUTORY RIGHTS. This computer program and its associated documentation and materials are protected by both National and International copyright law. Storage in a retrieval system, reproduction, translation, hiring, lending, broadcasting and public performances are prohibited without express written permission of THQ (UK) LIMITED.

4. **LIMITATION OF LIABILITY.** IN NO EVENT SHALL THQ AGGREGATE LIABILITY IN CONNECTION WITH THIS AGREEMENT AND THE SOFTWARE, REGARDLESS OF THE FORM OF THE ACTION GIVING RISE TO SUCH LIABILITY (WHETHER IN CONTRACT, TORT OR OTHERWISE), EXCEED THE LICENSE FEES RECEIVED BY THQ FOR THE SOFTWARE. NO THQ SUPPLIER SHALL HAVE ANY LIABILITY WHATSOEVER UNDER THIS AGREEMENT. IN NO EVENT SHALL THQ OR THQ SUPPLIERS BE LIABLE FOR ANY INDIRECT, EXEMPLARY, SPECIAL, CONSEQUENTIAL OR INCIDENTAL DAMAGES OF ANY KIND (INCLUDING WITHOUT LIMITATION LOST PROFITS), EVEN IF THQ OR SUCH SUPPLIER HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU. THQ SHALL NOT BE LIABLE FOR ANY CLAIMS OF THIRD PARTIES RELATING TO THE SOFTWARE. THE LIMITED WARRANTY, LIMITED REMEDIES AND LIMITED LIABILITY PROVISIONS CONTAINED IN THIS AGREEMENT ARE FUNDAMENTAL PARTS OF THE BASIS OF THQ BARGAIN HEREUNDER, AND THQ WOULD NOT BE ABLE TO PROVIDE THE SOFTWARE TO YOU WITHOUT SUCH LIMITATIONS. SOME JURISDICTIONS DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY, SO THE ABOVE DISCLAIMER MAY NOT APPLY TO YOU, IN WHICH CASE THE DURATION OF ANY SUCH LIMITATION OR EXCLUSION OF LIABILITY IS LIMITED TO NINETY (90) DAYS FROM THE DATE THE SOFTWARE IS RECEIVED BY YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS. YOU MAY HAVE OTHER LEGAL RIGHTS WHICH VARY FROM JURISDICTION TO JURISDICTION.

5. **TERMINATION.** You may terminate this Agreement at any time. This Agreement shall terminate automatically upon your breach of any term of this Agreement. Upon termination, you shall destroy the Software and the backup copy, if any, you made pursuant to the Agreement.

THQ (UK) Limited, Ground Floor, Block A, Dukes Court, Duke Street, Woking, Surrey, GU21 5BH

Technical Support

If you are experiencing technical problems with this game, please contact UK technical support:

Online

Visit the www.thq.co.uk website and click on Help

Telephone

+44 (0) 870 608 0047 (national/international call rates apply)

Mon - Fri 08:00 to 19:00 GMT

Sat - 09:00 to 17:00 GMT