



ISLAND 2

THE BRICKSTER'S REVENGE

Instruction Manual



Thank you for buying LEGO® Island 2, just one of LEGO Media's great new software titles.

At LEGO Media, we are constantly striving to set new standards in software by bringing the core LEGO values into this exciting new media. As with our play materials, our software titles focus on content and quality that will stimulate imagination and creativity in new ways.

By paying the greatest attention to consumer product testing we can pride ourselves on making sure our software is 100% kids compatible and deserving of the quality seal 'Kids Tested. Kids Approved.'

We are confident that LEGO Island 2 will bring you hours of enjoyment. If you experience any difficulties at all with this product please do not hesitate to contact our customer services, who will be pleased to help you.

LEGO Software is all about fun, so if you love LEGO Island 2 just take a look through the enclosed brochure to get a taster of the other thrilling titles in our range.



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Game Set Up

Computer

100% Windows® 95/98/ME DirectX compatible computer required. LEGO Island 2 is not compatible with Windows NT, OS/2, Linux or Windows emulated operating systems.

Minimum System Requirements

CPU	Pentium II 266 or higher
Memory	64MB RAM or higher required
Video	8 MB Hardware Accelerated Direct 3D compatible card
Sound Card	100% Windows® 95/98 or ME DirectSound compatible Soundcard required
CD-ROM	Quad speed (4X) or faster CD-ROM or DVD drive required
Input Device	100% Windows 95/98/ME compatible mouse and keyboard required. (100% Windows 95/98/ME compatible joystick and game pad supported)
DirectX	LEGO Island 2 requires DirectX 8.0 to be installed. DirectX 8 is available on the LEGO Island 2 CD-ROM.
Hard Disk	650 MB of free, uncompressed* Hard Disk space required
Note	Your system may require the "latest" Windows 95/98 or ME drivers for your particular hardware. The CD-ROM must be present in the CD-ROM / DVD drive for the game to run

* Uncompressed means that the hard drive has not been subjected to any form of file compression such as DriveSpace, which allows the hard drive space to be increased.

Game Set Up

How to install LEGO Island 2

Place the LEGO Island 2 CD-ROM into your CD-ROM / DVD drive. After a few moments the Install Screen will appear.

FOLLOW THE ON-SCREEN INSTRUCTIONS CAREFULLY.

Should the Install Screen not appear after a short time, it may be that the Autorun function has been disabled on your computer.

To manually install LEGO Island 2, double click on the "My Computer" icon on the desktop. Double click on the CD-ROM or DVD drive icon, and then follow the on-screen instructions carefully. Alternatively, see 'readme.txt' file on the LEGO Island 2 CD-ROM or your technical reference manual for further details on how to activate the Autorun feature, or double click on Setup.exe file, and follow the on-screen instructions carefully.

Let's start playing LEGO Island 2!

You must restart your computer if you have been running any other applications apart from the **setup program**. The game should always be played with as few other applications running as possible, and it is best to wait for hard disk activity to stop before running the game. To run the game, click on the LEGO Island 2 icon on your Windows desktop. You can also start by clicking onto:

Start
Programs
LEGO Media
LEGO Island 2
LEGO Island 2

Game Set Up

How do I uninstall LEGO Island 2?

You may want to ask a grown-up to help you with this bit!

It is best to uninstall the game using the LEGO Island 2 uninstall option.

To uninstall the game, click onto:

Start
Programs
LEGO Media
LEGO Island 2
Uninstall LEGO Island 2

The uninstall option will help you remove files related to this program from your system.

NOTE: Any saved games will not be removed by using the uninstall option. These will have to be removed manually.

How do I ensure that all of my DirectX drivers are certified?

DirectX 8 is included on the LEGO Island 2 CD-ROM. After installation of LEGO Island 2, you will be asked whether you would like to install DirectX 8. To install DirectX 8, follow the on-screen instructions carefully.

Note: If you are unsure regarding any installation of DirectX drivers, then please contact your PC manufacturer, as DirectX can alter your video/sound card settings if not installed correctly.

With DirectX 8, you can check for a successful DirectX setup by doing the following:

Click on **My Computer** (Desktop Screen)

Choose:

C drive

Program Files folder

DirectX folder

Setup folder

Icon **DXDIAG** (Blue circle with yellow cross within it)

Game Set Up

The screen that appears has multiple tabs along the top. You will want to click on the DirectX Drivers tab. All of the drivers are listed separately and you will find a notes field along the bottom. Any problems encountered will be listed within this notes field.

Most manufacturers of video cards and sound cards are releasing updated drivers for Windows 95/98/ME to meet the DirectX standard. You will want to contact the manufacturer of any component that is not supported and ask them about obtaining drivers that support DirectX.

If you have any problems starting the running of this game, please see the readme.txt file contained within the LEGO Island 2 CD-ROM.



Introduction

Hello! Some of you may remember me from your last visit to LEGO Island; I'm The Infomaniac!

I know nearly everything there is to know about LEGO Island as I built it myself, about a zillion years ago. So call me whenever you have a question!

Since the Brickster went to jail, things have really settled down. We've had a chance to repair the island and even expand a little; after all, building is what we do best here on LEGO Island.

Some of the braver citizens have even been exploring the seas around LEGO Island. They've made contact with an amazing variety of people and seen far-off lands I never imagined in my wildest dreams!

You're very welcome here, so why don't you stay for a while and have a look around the Island? Talk to everyone you meet, as you never know who will tell you something important and you'll find that just about everybody is helpful and friendly....well, except that trickster the Brickster but luckily he's still locked up in the Jail.

Feel free to explore everywhere and experiment with whatever you find; there is no wrong way to play LEGO Island 2! Oh...just one thing; don't ever give the Brickster one of Papa's hotsy tots supreme hot pizza times two! It'll melt anything...!

My most important piece of advice is HAVE FUN!



Quick Start

You are Pepper, the dude with the food! After watching the introduction movie, the **Main Menu** will be displayed. Select **Start** and then select **New**, to begin a new game. Next choose a slot in which to save your game, and off you go!

LEGO Island 2 is an adventure game in which you play the main character and hero; a boy named Pepper Roni. Pepper is a pizza delivery boy, working for Papa Brickolini at LEGO Island's pizzeria. When the game begins, you will be asked by The Infomaniac to deliver a number of pizzas to the inhabitants of LEGO Island. In return for delivering Papa's yummy pizza to them, your friends will give you bricks with which to build a new house. Your new house is cool, and will allow access to many special options within the game! In addition, it provides ample space to display the trophies you have been awarded as you progress through the game, for completing tough challenges. (See section entitled Pepper's House, page 37, for more details).

As you deliver each pizza, your house will keep growing (because you are adding more bricks, of course!). Once all the pizzas have been delivered and the inhabitants are happily scoffing them, you can go and check out your new home! However, once there, you receive a phone call from Papa, sounding very apologetic. Papa Brickolini is in a fix and asks you to deliver one final pizza, before you are free for the evening. "Would you pop down to the pizzeria now to collect it?".

When you reach the Pizzeria, you find Papa Brickolini busy as ever, assisted by his cheerful wife, Mama Brickolini. They tell you that you must deliver a pizza to the jail where that trickster the Brickster is hungrily awaiting it! Although shocked at the thought of seeing your old enemy the Brickster again, he has to eat so you agree to deliver the pizza. Papa assures you that there is nothing to worry about. The Brickster loves spicy pizza, but this particular pizza is not Papa's hotsy tots supreme hot pizza times two. It only has one chili on it and that should be mild enough to keep even the mischievous Brickster quiet!

You take the pizza and set off on your final pizza delivery of the evening. On arrival at the jail you find the Brickster safely behind bars, licking his lips at the thought of one of Papa's scrummy pizzas!

This is where the real fun begins!

Playing The Game

After following the installation instructions in "How to install LEGO Island 2" given previously and running the game, you can start to play LEGO Island 2! After the introductory movie and the Title Screens, the main menu will be displayed and you will be presented with a number of options. These are as follows:

Start

Select **Start** from the **Main Menu**, and then choose either choose:
New to begin a new adventure.
Load to continue from saved data.
Erase to clear data from the save slots
Back to return to the **Main Menu**.

Options

Select **Options** to view a list of options to customise your game. These options are:

Controls

Here you may change the keys used on your PC keyboard, to play LEGO Island 2, and also increase or decrease mouse sensitivity. If you have a Joystick attached to your computer select On to enable it or Off to disable it. **NOTE:** For Joystick Calibration, please refer to the calibration function in your PC's Operating System. Select **Back** to return to the main menu.

Graphics

Here you may select the screen resolution in which the game is played, the number of colours used, and also the level of detail used (this may help users who experience "slow down" whilst playing).

Sound

Here you may change the volume of the in-game music, sound effects and character speech.

Cut Scenes

Here you may turn speech and subtitles used during cut scenes On or Off.

Playing The Game

Credits

Select **Credits** to see who worked on LEGO Island 2!

Quit

before being allowed to quit, you will be asked to confirm this choice before being allowed to quit LEGO Island 2 and return to the desktop.

Saving Your Game

You may save your progress at any point whilst on one of the four Islands in LEGO Island 2.

Press the pause button (**default button is Esc**), and a menu will be displayed.

Select **Save** and then choose a slot in which to save your game. The data will then be saved so you are able to return to the same point in the game.

Loading Saved Data

You may load saved data upon starting LEGO Island 2, in order to continue your adventure where you left off. However, you may also load a saved game at any point during LEGO Island 2, and also during sub games. Simply open the pause menu and select **Load**.

This will display a list of the previously saved data. Select a file to load and press the Enter button. You may now continue game play from the point at which you saved.

NOTE: Loading a saved game whilst playing LEGO Island 2 means you will lose your current game data. If you wish to return to the current game at a later date you must first save your game, before loading a saved data file.

Playing The Game

Power Meters

You may need to use items with limited power to advance in your quest. An on-screen gauge will show the remaining power for these items when they are used.

Score

By achieving certain goals and collecting various items, you receive a score. This is displayed on screen. You will also be awarded medals, at various points in the game and also for sub games; these will all contribute towards your overall score.

Pepper's House

After it is built you can access your house from here. See Pepper's House, page 37, for more details. Simply open the pause menu and select **Pepper's House**.



Characters

As mentioned before, once you begin playing LEGO Island 2 you will be controlling a boy named Pepper, who lives on LEGO Island. You must explore everywhere and examine everything you see. You have many friends on LEGO Island and throughout these adventures, you will meet many other characters that will help you along the way by giving advice or items. Below are some of the main characters and where they may be found



PEPPER (Pepper's House) You are Pepper, the skateboarding dude with the food and the main character of the game! More importantly, you are the only one who can save the island from the mischievous plotting of the Brickster. When you are not busy delivering pizza, you can be found toying around LEGO Island to your heart's content.



BRICKSTER (Jail) The mischief-making trickster of LEGO Island is back and out to cause more mayhem. He's shifty, he's nifty, he's back for revenge and it's your job to catch him before it's too late!



THE INFOMANIAC (Information Centre) The big daddy of LEGO Island, The Infomaniac can communicate with you via a holographic video link at any time, and will guide you throughout the game.



DJ (Radio Station) A sharp dresser, the DJ plays music from his Radio Station to keep the people of LEGO Island happy all day.



PAPA BRICKOLINI (Pizzeria) Papa is LEGO Island's Pizza-maker, and provides everyone with oodles of yummy pizza! He is always cheerful and teaches you the secret mysteries of pizza making. Papa can usually be found with Mama; his cheerful wife.

Characters



BILL DING (Garage) The man responsible for building everything, Bill's a whiz with a spanner and can turn a pile of bricks into a beautiful home, quick as a flash!



NICK BRICK (Police Station) The super sleuth of LEGO Island, Nick can solve any case and has an answer for everything. Nick often keeps a watchful eye on LEGO Island from far above, in his police chopper.



DR. CLICKITT (Hospital) Dr. Clickitt takes care of patients at the hospital. He sometimes looks quite stern, but he always has sweets for you.



DARREN (LEGO Island, house 1) Darren is a cool dude with a beard, who can be spotted chilling out on LEGO Island. Darren always seems to be in the know, and often gives you a handy hint, so keep an eye out for him!

Control System

Basic Controls: Guiding Pepper

As you explore the island, you can speed along a little by using your skateboard (and it looks really cool!). Here is a list of the default controls for you. These may be changed at any time in the **Options** menu, which you can reach from the **Main Menu** (see **Options Menu** on page 10, for more details).

Keyboard Controls

Pepper on foot



Button	Move/Action
UP, DOWN, LEFT, RIGHT Arrow keys	Run Forward, Back, Left or Right
Left ALT	Jump (press twice for Double Jump)
SPACE bar	Throw Pizza (Use near a Brickster-Bot to perform a 'Two-Pizza Splat!')
Left SHIFT	Talk to people/open doors (Hold down to call The Infomaniac)
Left CTRL	Use Skateboard
ENTER	Use 'Toy' feature
Mouse	Camera control: Mouse Forward/Back = tilt camera Up/Down. Mouse Left/Right = Rotate camera Left/Right Left mouse button = zoom out Right mouse button = zoom in

Control System

Pepper on the Skateboard



Button	Move/Action
Left CTRL	Use skateboard/ Put skateboard away
UP, DOWN, LEFT, RIGHT arrow keys	Steer
Left ALT	Jump

See 'Places of Interest', page 39, for details of skateboard stunts!

Controlling Vehicles

Sometimes you will be unable to reach a place, either on foot or with your skateboard. In cases like this, you must look for some other form of transport...

Pepper on the Horse



Button	Move/Action
Left CTRL	Mount/Dismount Horse
UP arrow key	Move Forward
DOWN arrow key	Move Backward
LEFT arrow key	Steer/Turn Left
RIGHT arrow key	Steer/Turn Right
Left ALT	Jump
Tap DOWN arrow key	Turn 180° on the spot
SPACE bar	Toggle Gallop/Trot

Controlling Vehicles

Road Transport



Button	Move/Action
Left CTRL	Jump into/out of vehicle
LEFT, RIGHT arrow keys	Steer Left/Right
SPACE bar	Accelerate
Left ALT	Decelerate

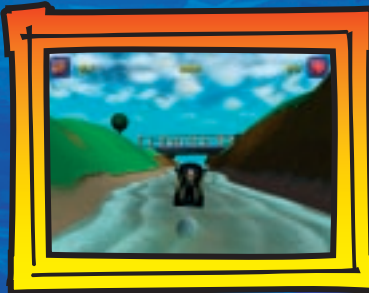
Air Transport



Button	Move/Action
Left CTRL	Jump into/out of vehicle
LEFT, RIGHT arrow keys	Steer Left/Right
SPACE bar	Accelerate
Left ALT	Decelerate
DOWN arrow key	Ascend
UP arrow key	Descend

Controlling Vehicles

Water Transport



Button	Move/Action
Left CTRL	Jump into/out of vehicle
LEFT, RIGHT arrow keys	Steer Left/Right
SPACE bar	Accelerate
Left ALT	Decelerate



Your Quest

What's next?

Your imagination is the only limit on LEGO Island. Explore to your heart's content; everybody has something to say. Check out everything that you see around you as there are many surprises waiting to be discovered!

As a pizza delivery boy, you will be busy taking orders all over the Island. Find The Infomaniac if you need any help, or errrr..... information!

At the jail, you will find that treacherous trickster; the Brickster! He's safely behind bars but even so, don't trust him one little bit! He's more cunning than a very cunning person on the most cunning day of their life!



Once the chase begins, you will gain points for most activities. You can increase your score by collecting Constructopedia Pages and other items such as gems, which are hidden around the islands.

There are many challenges ahead and to complete all of them you might need a little help. Look at the following pages for information on the controls that you will need to use to become a winner and save LEGO Island!

LEGO Island



Sub Games

Sub Games

Sub Game Control Systems

As your quest takes you further from home you will face many challenges, sometimes helping others and sometimes escaping at the double with the Brickster's minions at your heels! To continue the journey you will usually have to win each challenge and this may take all of your skill and intelligence. Each sub game has its own control system, and these are detailed below:

Whack-a-Bot



The mainframe computer is broken and you must help The Infomaniac to fix it. The Infomaniac is deep inside the computer, trying to reconnect the Brickster-Bot heads collected earlier. Unfortunately, being mischievous (not to mention deeply silly), they keep trying to escape through the four vents on top of the mainframe. Now you must use your skills to 'whack' them back inside. Be careful not to hit The Infomaniac when he comes up for a breather or vital time may be lost!

Button	Move/Action
UP arrow key	Whack Top Bot
DOWN arrow key	Whack Bottom Bot
LEFT arrow key	Whack Left Bot
RIGHT arrow key	Whack Right Bot

Brick Dive



You will travel to a place called Castle Island and find the inhabitants are very unhappy because the great bridge that connects the island is broken! Dive deep and collect the fallen bricks, so that the bridge can be rebuilt but be careful not to run out of air!

Button	Move/Action
UP arrow key	Swim Forwards
DOWN arrow key	Swim Backwards
LEFT arrow key	Rotate Left
RIGHT arrow key	Rotate Right

Joust



Armoured antics! You must ride with all your might and aim your lance carefully, if you hope to unseat the menacing Dark Knight.

Button	Move/Action
Alternate LEFT & RIGHT arrow keys	Build up Power
SPACE bar	Release (begin galloping)
UP arrow key	Aim Lance (move target box) up
DOWN arrow key	Aim Lance (move target box) down
LEFT arrow key	Aim Lance (move target box) left
RIGHT arrow key	Aim Lance (move target box) right

Sub Games

Raging Bull



Cedric the Bull is causing a commotion, but no one dares get near him! Looks like it's up to you again. Under a bombardment of cannon balls you must dodge and weave your way to the castle and stop Cedric. When you get the chance, grab a cannon and try to blast Cedric's cannons to smithereens!

Button	Move/Action
UP arrow key	Run forward
DOWN arrow key	Run back
LEFT arrow key	Run left
RIGHT arrow key	Run right
Left ALT	Jump
Left CTRL	Get in/out of Cannons
UP arrow key	(When in cannon) Aim Cannon up
DOWN arrow key	(When in cannon) Aim Cannon down
LEFT arrow key	(When in cannon) Aim Cannon left
RIGHT arrow key	(When in cannon) Aim Cannon right
SPACE bar	Fire Cannon

Sub Games

Snake Pursuit



On a perilous flight to a desert oasis, you and some friends find your speedy 'Scorpion' attacked by slippery, sneaky, gem-stealing snakes! To make sure you all arrive safely, you must man the coconut-gun at the rear of the vehicle, and fend off any snakes that slither too close!

Button	Move/Action
UP arrow key	Move Crosshair up
DOWN arrow key	Move Crosshair down
LEFT arrow key	Move Crosshair left
RIGHT arrow key	Move Crosshair right
SPACE bar	Fire Coconuts

Whack-a-Snake



You must help The Adventurers retrieve their gems, stolen by the desert snakes. As the snakes pop out of the baskets, bash them on the head or swipe your plank to knock the gems off!

Button	Move/Action
UP arrow key	Whack Top Snake
DOWN arrow key	Whack Bottom Snake
LEFT arrow key	Whack Left Snake
RIGHT arrow key	Whack Right Snake

NOTE: If a snake appears with a gem on its head, **double tap** the relevant button to 'swipe' it off!

Sub Games

Matching Mummies



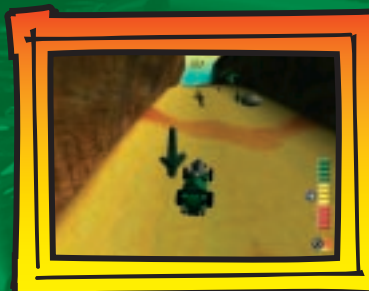
You cannot enter the Mummies' Tomb without the key, which unfortunately has been lost. The only way to find it is to match the mummies and complete the puzzle.

Button	Move/Action
UP arrow key	Walk forward
DOWN arrow key	Walk back
LEFT arrow key	Walk left
RIGHT arrow key	Walk right
Left SHIFT	Knock on Lid (to open)

NOTE: When you have collected the Constructopedia page, get ready to run! Press the left and right arrow keys to dodge the falling pillars.

Sub Games

Desert Speedster



Is it a bird? Is it a plane? No, it's you zooming past like a comet, in your supersonic speedster! Steer carefully, to make sure you don't crash!

Button	Move/Action
LEFT arrow key	Steer left
RIGHT arrow key	Steer right
Left ALT	Accelerate
Left CTRL	Brake/Reverse
Left SHIFT	Horn

Fishing

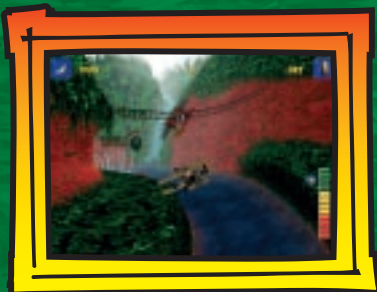


You must display your skill with a rod, in order to retrieve something extremely valuable from inside the huge fish, Bertha! Careful not to reel it in too fast, or your line might break!

Button	Move/Action
Left SHIFT	Activate (at Fishing Post)
Press Left CTRL once to build power, and press Left CTRL key again, to Cast	Cast/Release
DOWN arrow key	Reel in
UP arrow key	Strike (Hook fish)
DOWN arrow key	(With hooked fish) Reel in

Sub Games

Bi-Plane



Dr. Kilroy is suffering from heat exposure, so you must fly the plane over the jungle! Avoid the treetops and use the banana-gun to fend off those pesky monkeys by feeding them bananas! You can also score extra points by hitting the targets with bananas, but don't run out of fuel!

Button	Move/Action
DOWN arrow key	Ascend
UP arrow key	Descend
LEFT arrow key	Steer Left
RIGHT arrow key	Steer Right
SPACE Bar	Throw (Bananas)

T-Rex Racing



As you journey onwards, you find a Tyrannosaurus Rex who needs your help; mean old Mr Hates has captured his friends! Although the T-Rex has a scary growl, he seems friendly enough and even offers you a ride, to speed you along. Steer the T-Rex down the rocky canyons, making sure you avoid the obstacles.

Button	Move/Action
RIGHT arrow key	Accelerate
LEFT arrow key	Decelerate
UP arrow key	Change Lane, Left (move into distance)
DOWN arrow key	Change Lane, Right (move closer to screen)
Left ALT	Jump
Left SHIFT	Growl

Sub Games

Mr Hates' Camp



Once you arrive at Mr Hates' Camp you must find a way to free the other dinosaurs. Floating above in a hot-air balloon, let the winch down carefully to hoist the dinosaurs to freedom! Beware though; Mr Hates is very mean and has even been spotted with the infamous Brickster! He won't give in easily, but a couple of sandbags on the head should teach him a lesson.

Button	Move/Action
UP arrow key	Move Balloon Forward
DOWN arrow key	Move Balloon Back
LEFT arrow key	Move Balloon Left
RIGHT arrow key	Move Balloon Right
Left SHIFT	Winch Up & Down / Drop Sandbags

Centrifuge



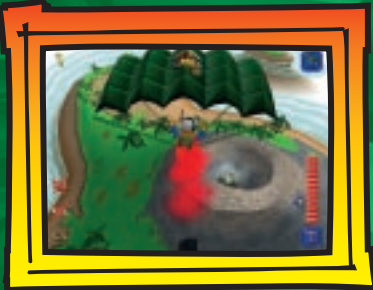
Space Pepper! If you are to survive a trip into space, you must pass the astronaut training, starting with the centrifuge so that you can withstand G-Force! Spin as fast as you caaaannnn!

Button	Move/Action
Left SHIFT	Fasten your seat belt
Left SHIFT	Give "Thumbs up"
Alternate LEFT & RIGHT arrow keys	Boost (Spin Centrifuge)

Hint: press the left or right arrow key in time with the green light.

Sub Games

Parachute Training



The next stage of your astronaut training is parachuting! Gliding through the rings on your way down will earn you extra points and, once you've opened your parachute, steer carefully to a landing target and earn a medal.

Button	Move/Action
UP arrow key	Spin Forwards
DOWN arrow key	Spin Backwards
Left SHIFT	Open Parachute
LEFT arrow key	Steer Left
RIGHT arrow key	Steer Right
UP arrow key	Forward (Parachute Open)

Asteroid Belt



As you approach the space-age Ogel Island, you must skilfully manoeuvre the space shuttle through an asteroid belt. Not only that; but the misguided citizens of Ogel are firing rocket-powered Brickster-Bots at you! It will take all your speed and courage to get safely through.

Button	Move/Action
DOWN arrow key	Ascend
UP arrow key	Descend
LEFT arrow key	Steer Left
RIGHT arrow key	Steer Right

Sub Games

Parachute onto Ogel



Once you have cleared the dangerous asteroid belt, you must put your parachute training to good use by parachuting down to Ogel's surface! Steer carefully!

Guide Pepper through the hoops to earn extra points.

Button	Move/Action
UP arrow key	Spin Forwards
DOWN arrow key	Spin Backwards
Left SHIFT	Open Parachute
LEFT arrow key	Steer Left
RIGHT arrow key	Steer Right
UP arrow key	Forward (Parachute Open)

Sub Games

Make-a-d-Pizza



Re-united with Papa Brickolini, you both decide to make the pizza work for you, for a change. Help Papa make piles and piles of pizza for the hungry citizens of Ogel by throwing on the super-spicy toppings, but don't make them wait too long!

Button	Move/Action
UP arrow key	Select Top Topping
DOWN arrow key	Select Bottom Topping
LEFT arrow key	Select Left Topping
RIGHT arrow key	Select Right Topping
SPACE Bar	Throw Topping (straight ahead)
Hold LEFT arrow key, then press SPACE Bar	Throw Topping (Left)
Hold RIGHT arrow key, then press SPACE Bar	Throw Topping (Right)

Sub Games

Brickster's Palace

The tricky Brickster always seems one step ahead of you, but it looks as though he may finally have tripped over his own square feet! Having reached the Brickster's Palace, you must face the biggest challenge yet; defeating obstacles and fending off enemies, as you battle your way to the very top...where the Brickster awaits!

Button	Move/Action
LEFT arrow key	Move Forwards
RIGHT arrow key	Move Backwards
Left ALT	Jump

Brickster's Palace (Brickster Battle)

Button	Move/Action
UP arrow key	Move Forward
DOWN arrow key	Move Backward
LEFT arrow key	Move Left
RIGHT arrow key	Move Right
SPACE bar	Throw Pizza

Items & Inventory

Throughout LEGO Island 2 you will find a variety of items that will help you along the way. Sometimes people will ask you to collect things too. The most important items are the Constructopedia pages, scattered by the mischievous Brickster! Without these, you and your friends cannot rebuild their houses! However, there are many other items that are just as vital to your Quest. Try to collect everything you can, as even the most apparently unexciting item may be very valuable to someone out there...and who knows what they might give you in return?

Constructopedia Pages



You must collect all the pages of the Constructopedia, which the Brickster dropped after he escaped from the jail. Each page will allow you to reconstruct a building on LEGO Island (including your own house!) As buildings are reconstructed, characters will be able to provide you with more resources to further your search for the dastardly Brickster.

Brickster-Bot Heads

The Brickster's henchmen, the Brickster-Bots, will try to stop you in any way they can. Luckily, you can knock the Brickster-Bots over, by throwing pizzas at them! You must collect special Brickster-Bot heads to help The Infomaniac fix the computer.

Rumour has it that there are Brickster-Bots that are immune to pizza...maybe they have another weakness?

Gems, Goblets and Space Crystals

Collecting valuable gems, shiny golden goblets and glittering space crystals will help you to increase your score. This could earn you a bright, spangly reward!

You will also be awarded medals for your performance in sub games. These will be displayed on shelves in your house for all to admire.

Icons

Both on LEGO Island, and during the many challenging sub games you must complete, icons will appear on the screen. These icons are there to give information about that particular stage of your quest or the game in progress, and proper understanding may be important if you want to win!

Pizza Counter



At the beginning of LEGO Island 2, you must deliver pizzas to the Island's inhabitants. The counter icon at the top of the screen will show you how many pizzas you must deliver before you can enjoy your brand new home!

Brick Counter



When you deliver a pizza to each LEGO Island resident, they will each give you a brick in return to help build your new house. The brick counter will display how many bricks you have still to collect.

Constructopedia Page Counter



As you find pages for the Constructopedia, it helps to re-assemble the buildings on LEGO Island. The number of pages yet to collect is displayed on screen, next to the page icon.

Brickster-Bot Heads



The Brickster's mischievous (but deeply silly) henchmen are wreaking havoc on LEGO Island! You must bowl the Brickster-Bots over with flying pizzas, and also collect special Brickster-Bot heads to help The Infomaniac.

Icons

Gems, Golden Goblets and Space Crystals



In the course of your search you will need to leave LEGO Island and journey to far away places, and other Islands. There will be other valuables such as gems, golden goblets and space crystals to collect in these areas and also many more challenges to face!



Places of Interest

On LEGO Island, there are many places where you can find important information and hints. Some of these you will discover for yourself, but your House and The Information Centre are well worth checking out!

Pepper's House



In your own cosy home, you have a computer which is used in mainly in your spare time. From here, you can access any of the sub games currently unlocked in the game. This includes access to any of the music that goes with these games.

You will find all of the trophies that have been awarded to you kept on the shelf. This 'Trophy Shelf' represents how far you have advanced on your quest. You are awarded trophies for your performance in sub games, and may retry them from your house in order to achieve a better medal and a better score.

You can relax at home with a movie whenever you want, as in-game movies can be re-run for your viewing pleasure – don't forget the popcorn!

Places Of Interest

The Information Centre



As its name suggests, this building contains information about everything on LEGO Island!

The map at the back of the room gives access to the buildings around LEGO Island and, more importantly, the characters that live in them. By selecting the buildings, you can view each of the characters in the game.

Button	Move/Action
UP arrow key	Activate Map
DOWN arrow key	De-activate Map
Left/Right arrows	Choose Building

This is also where The Infomaniac may usually be found. However, you can call upon The Infomaniac at any time and wherever he is, using his holographic link-up. The Infomaniac is always willing to share a little information! You can call upon him by holding down the talk button (Left SHIFT).

Places Of Interest

Skate Park



Near Pepper's House is the Skate Park, where you may practise skateboarding to your heart's content. Below are some cool tricks you can do on your board, but you should experiment and discover even cooler stunts for yourself! Jump in the air while on your skateboard, and try pressing different button combinations to perform a new trick.

Skateboard Tricks

Trick Name	Button Combination
Mute	Hold RIGHT arrow key, and then press Left CTRL
McGrab	Hold DOWN arrow key, and then press Left CTRL
Method	Hold LEFT arrow key, and then press Left CTRL

Hints and Tips

Pick up any items you find. Even if you cannot see an immediate use for something, you never know when you'll meet someone who is looking for just that very item!

Don't walk on the railway tracks! A train may be coming and it's dangerous to play on the line; plus you might make Super Stationmaster worried!

Avoid getting in the way of cars, as this may cause you to be told off and you could lose points!

Speak to everyone; you never know who will give you that vital clue to catching the Brickster!

If you want to take a break and do something different, go and chat to Darren. As LEGO Island's resident cool dude, he knows a great deal about the island and always has a few ideas for having fun! Make sure to experiment with your surroundings!

When skateboarding, try practising some tricks; not only will you look cool, but you could find it very rewarding.

If you are in a vehicle try using different techniques or aiming for hard to reach areas - but drive carefully!

Credits

SILICON DREAMS STUDIO LTD.

Darren Drabwell, Rich Hancock - Design

Steve Hughes - Lead Programmer

Jeb Mayers - Engine Programmer

Andy Bray, Paul Scully - Library Programmers

Programmers - Steve Hughes, Paul Baker, Andy Bray, Jalea Clements, Phil Hodgson, Matt Ritchie, Paul Scully, Ade Smith, Ed Bradley, Alex Comer, Jeb Mayers, Sean Parkinson, Dave Spencer

Rob Carter - Lead Artist

Jim Southworth - Lead Animator

Artists - Rob Carter, Jim Southworth - Lead Animator, Toby Harrison-Banfield, Rich Carter, James Malloch, Matt Pearson, Jim Southworth, Roy Stewart, Simon Phillips, Andronikos Antonakakis, Gary Leonardi, Ian Peaker, Sophie Mobbs, John Moss, Rich Hancock.

John Hancock - Audio Manager/Sound Designer/Musician

Stafford Bawler, Steve Maloney - Sound Designers/Musicians

Steven Gow, Brian Smith - Voice Over Engineers

John Le'Burn - Video Editor/Sound Designer

Theodore Ntogiakos - Audio Programmer

Gavin Cheshire - Managing Director
Dene Landucci - PR Manager
Rich Hancock, Lara Sweeney - Associate Producers

Special Thanks

Rod Mack, Andy Sage, Geoff Brown, Nick Seddon, Rob Palfreman, Martin Smith, Everyone at SILICON DREAMS

Darren Drabwell - Producer

Credits

LEGO MEDIA INTERNATIONAL

World-wide Managing Director -
Mark Livingstone

Product Development

Tim Green - Senior Producer
Scott Mackintosh - Producer
Martin Lanzinger - FMV Animation

Testing & QA

Kevin Turner - Global Head of Quality Assurance
Gary Simmons - QA Manager
Group Leads - Nick Bodenham,
Nicolas Doucet, Andrew Donnelly
Lead Testers - Stephen Manners,
David Lane, Alex Mundy
Testers - Sophie Blakemore, Neil
Delderfield, Jonathan Hughes,
Desmond Gayle, Warren Leigh,
Dwayne Buck, Karl Fentiman, Matthew
Marriner, Gary Mellish, Kieron Clarke

Localisation

Emma Timms - Localisation
Coordinator

Logistics

Nic Ashford - Head of Logistics

International Marketing

Petra Bedford - Global Brand Director
Kai Wunderlich - Marketing Manager
Ping Wong - Product Manager
Mary Jane Brett - Production Manager
Tim Price - Market Research Manager

International Sales

Leah Kalboussi - Global Sales Director

Audio

Original Music composed, arranged
and produced by:
Richard Wells and David Punshon

Additional Thanks

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who gave their valuable input
throughout the development of this
game.

Technical Support

Technical Support:

0870 600 3003

Fax:

0870 600 3004

E-mail:

legomedia.europe@lego.com

Support Times

9.30am - 6.30pm Monday - Friday
(excluding Weekends and Bank Holidays)

World Wide Web:

www.LEGO.com/software

If you do telephone, please be sitting in front of your computer (if possible) and be sure to provide us with as much information as possible. Make sure to note the exact type of hardware that you are using in your system, including:

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- Make & Model of your Sound Card and Video Card.
- Make & Model of your CD-ROM or DVD Drive
- Amount of RAM present.
- Any additional Hardware and Peripherals.
- Any error information.

Note - If you have any problems in obtaining any System Information please consult your System supplier.

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Epilepsy Warning

Please read before using any video game or allowing your children to use it.

Some people are liable to have an epileptic seizure or loss of consciousness when exposed to flashing lights or certain normal conditions of everyday life. Such persons could risk a seizure while watching televised images or while playing certain video games, and this can occur even if there have been no previous medical problems or experience of epilepsy.

If you or a member of your family has ever shown epileptic symptoms (seizure or loss of consciousness) when exposed to flickering lights, consult your doctor before playing.

Parents should supervise their children's use of video games. If you or your children experience any of the following symptoms - dizziness, altered vision, eye or muscle twitches, loss of consciousness, disorientation, involuntary movements or convulsions - discontinue use immediately and consult your doctor.

PLEASE TAKE THE FOLLOWING GENERAL PRECAUTIONS WHEN PLAYING VIDEO GAMES

Do not sit too close to the television screen; position yourself with the linking cable at full stretch.

Play video games preferably on a small screen. Do not play if you are tired or have not had much sleep. Make sure that the room in which you are playing is well lit. Rest for 10-15 minutes per hour while playing video games

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