



MADISON HIGH SCHOOL

A Year to Remember

McKenzie & Co.

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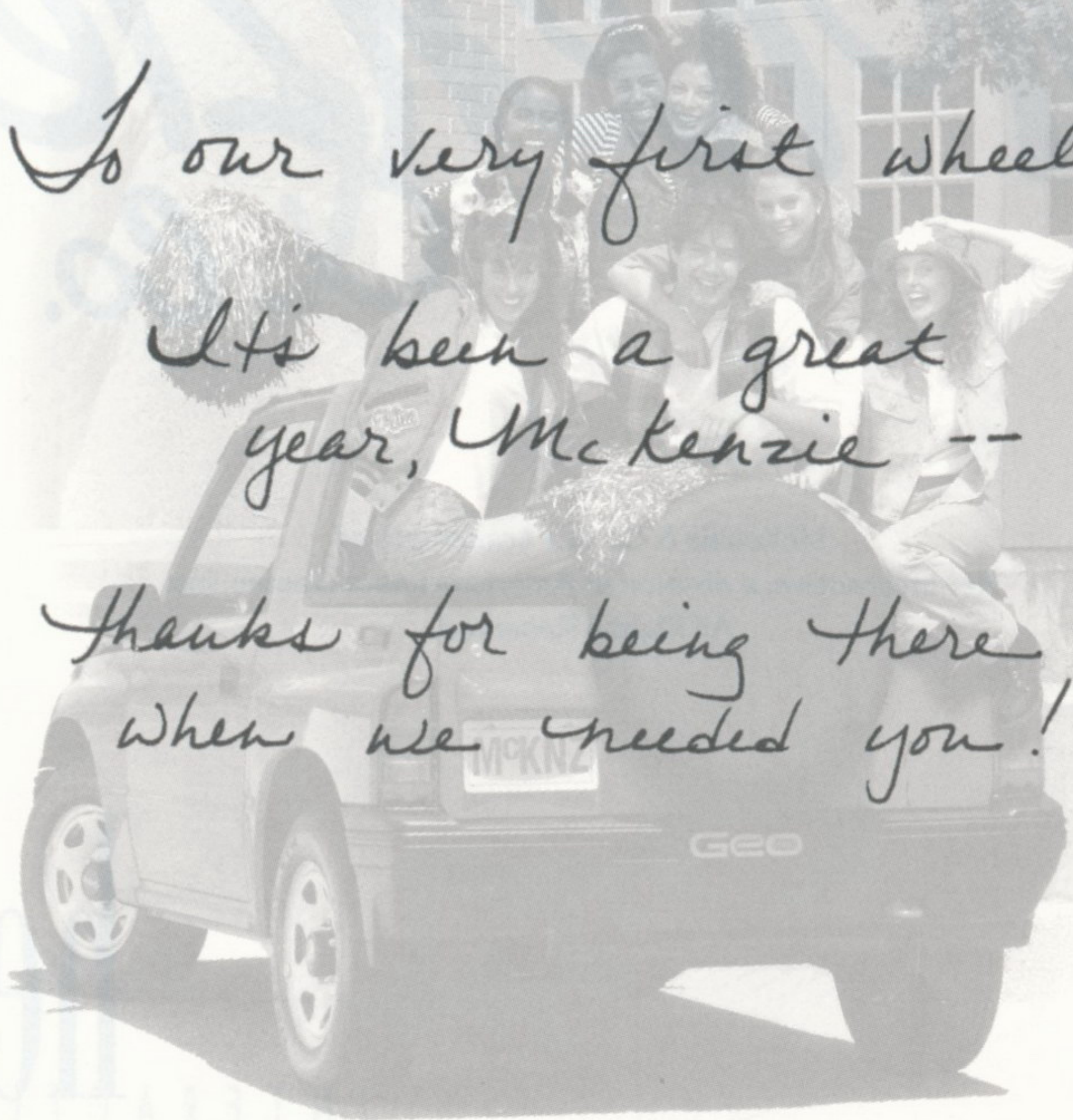
4801 Lincoln Rd. NE, Albuquerque, NM 87109

her
INTERACTIVE
A Division of American Laser Games, Inc.

To our very first wheels

It's been a great
year, McKenzie --

Thanks for being there
when we needed you!



WELCOME TO MADISON HIGH!

When the creators of McKenzie & Co. asked us to write the introduction to this game, we were pretty psyched. Not that we think that we six are THE spokespersons for all the great people you'll meet at Madison and all the awesome activities you'll be able to enjoy. I mean, we pretty much figure you have a clue and you can work out for yourself what's right for you in the various situations you'll encounter. That's what's great about having us as your closest friends in the game — we're there to give you advice when you need it, and we won't bug you too much if you want to be left alone.

But before you immerse yourself in the world of Madison High and all its excitement, we'd just like to tell you a little about what being juniors at Madison means to us. We think that if you understand what makes us tick, you'll really be able to get into the spirit of McKenzie & Co. And, well, we kind of hope that you'll like us and want to come back again to hang out with us.



So, what can we say about being juniors? Junior year is kind of a strange time. We're not quite seniors, so we don't get those great privileges — like off-campus lunches (next year - YESSS!) — but we are upperclass PEOPLE, so we're supposed to be

an example to our younger classmates. Teachers, Mom and Dad, grandparents — they're starting to treat us like their equals — but expecting us to behave like equals, too. They might show up when we've made a bad choice about something or to praise us for something done well, but other than that, they leave us to decide for ourselves. And the teachers this year, well, they're kind of unusual — as you'll notice — so the homework assignments are a little bit off the beaten track. You'll probably discover they're challenging in a fun sort of way, but you will need to keep up with them to move on in the game. Having all this responsibility is cool — but we also still feel like kids at heart and we'd really like to have a blast before we've got to get a little more serious.

I mean, next year is going to be different. Some of us are going to be applying to college, some of us are going to be looking for THE job and it's going to be harder to find time to just hang with each other. So, while it's still really important to keep up with classes, get to our after-school jobs on time and help out our families when needed, the time with our friends is equally important. Aside from a diploma, this is what we are going to take away from Madison to whatever future awaits us. And this is what we hope you take away from this game.

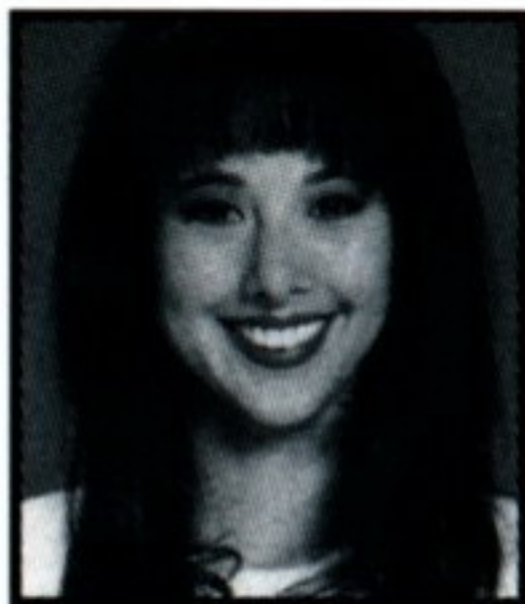


We'll be seein' ya' on your computer screens!! Hasta!

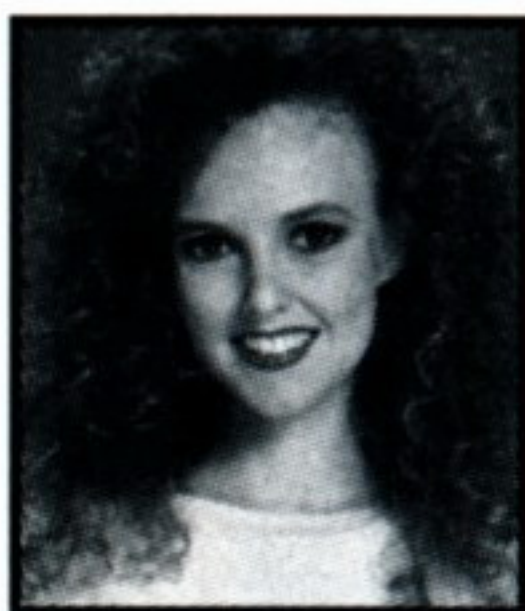
Kim Trish Sam McKee
Elizabeth Carley

THE JUNIOR CLASS

You can choose to be one of two girls:



KIM LEE - Kimmie. . .Athletic Queen — Star gymnast and cheerleader extraordinaire. . .always looks on the bright side. . .the pursuit of excellence. . .Sincere and honest. . .a little bit shy. . .Cowboys, motorcycle guys and GQ gentlemen



CARLY ADAMS - Carr. . .Aspiring actress — always memorizing her lines. . .very bohemian. . .As passionate about peanut butter as Shakespeare. . .all the world's a stage. . .unpredictable but a dedicated friend. . .the boy next door. . .what a pitcher. . .surfer dude

Your best friends:



ELIZABETH TURNER - "E". . .Kim's best friend. . .Fashion queen — can that girl DRESS or what?. . .Tailored to a T. . .very hip. . .tres chic — loves those foreign words. . .the mall is the place to be. . .Ciao, babes



SAMANTHA FARRAGHER - Sam. . .Carly's best friend. . .A tomboy — happiest in jeans and a T-shirt. . .A little bit wild — a little bit crazy . . .always putting my foot in it. . .In "like" with Bryan. . .up for a game of tackle?



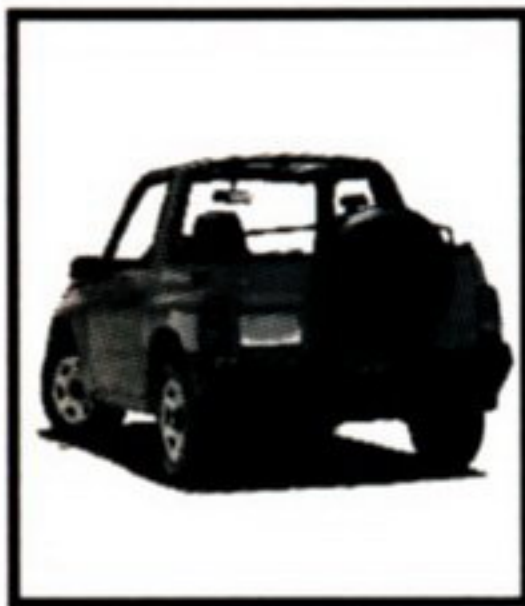
MCKEE PHILBERT - McKee is McKee! . . will of iron. . . says what she means — means what she says. . . that little brother of mine. .
.McKenzie + keys for the day = FREEDOM!



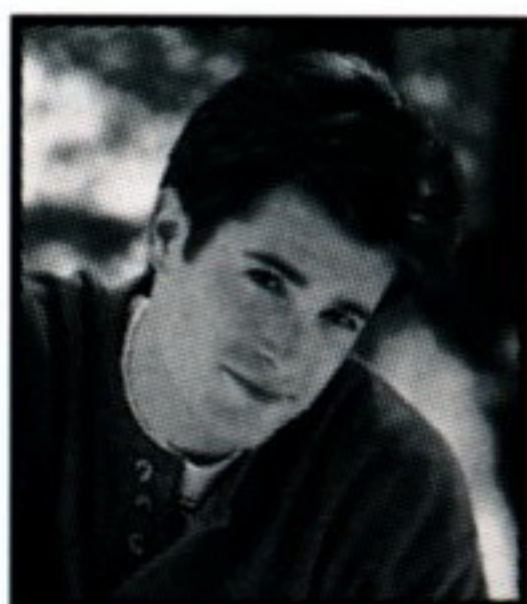
NADINE WILLOUGHBY - Trish — don't ask where the name's from. . . the brains of Madison High — school's a breeze. .
.yearbook hack. . . Ms. Mischievous



BRYAN WINFIELD - Bry. . best guy friend. . wears his heart on his sleeve. . honorary member of the McKenzie clan. .
soft on Sam



MCKENZIE - four little red wheels and an engine that can. .
.who has the keys today? . . . she's ours, she's us



The Guys

BRANDON BARNES - boy next door. . .charm will get you everywhere. . .loves marshmallows. . .what can we say, he's an all around nice guy



BRETT HALSEY - cowboy with a heart of gold. . .loves baseball. . . Jezebel. . .considerate and sincere



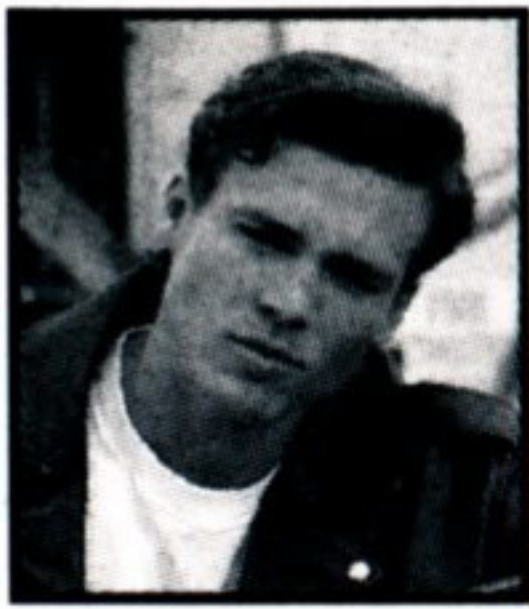
DERRICK NELSON - Madison's star pitcher. . .class clown. . .he'll have you in stitches. . .what's wrong with this picture?



STEVEN TANAKA - Dressed to kill. . .just dropped out of a page of GQ magazine. . .cultured and classy to the core. . . love that car



AARON WINFIELD - Out surfin'. . .he's very green. . .WHAT cause are you fighting for now? . . .what a smile. . .do they have vegetarian? . . .lives at the beach



JAMES RYDELL - Aloof. . .always at the auto shop. . .He's unnerving. . . a style of his own. . .rebel without a cause?

***You'll meet Aaron and James, but if you'd like to get to know them better, send off for the great add-on disc:
McKenzie & Co: More Friends.**

Other students:

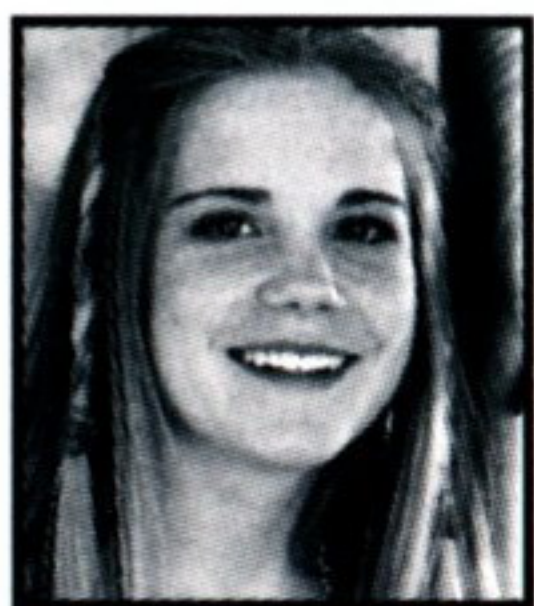
Among the students at Madison, there is a group of people who seem to have cultivated their own unusual identities. They are happy to be who they are and make no pretensions about being anything else.



BETTY SUE COLLINS - Cowgirl wannabe. . .Nashville here I come. . .a voice like Dolly Parton. . .love those boots. . .I hear a sweet country melody floating down the hallway - it must be Betty Sue



GAVIN PEPKIS - Ant Farm Club President. . .Howie's sidekick. . .loves to play pool. . .Sleepless in Seattle.



HARMONY RYDELL - James' sister. . .that is groovy. .
.flower child. . .thinks she's back in the Sixties



HOWIE HOOPER - Gavin's friend and fellow ant enthusiast. .
. what does pulchritudinous mean?! - check Howie's
dictionary. . .watch out when he's aiming for the eight ball



LARS LARSON - Ya, I am exchange student. . .What are you
saying, Lars? . . .a real sweetheart



LENNIE CAMERON - "Ready, Camera, Action!" . . .He IS the
film club. . .WHAT documentary are you filming now? . . . is
that Lennie coming out of the bushes with a camera? . . .



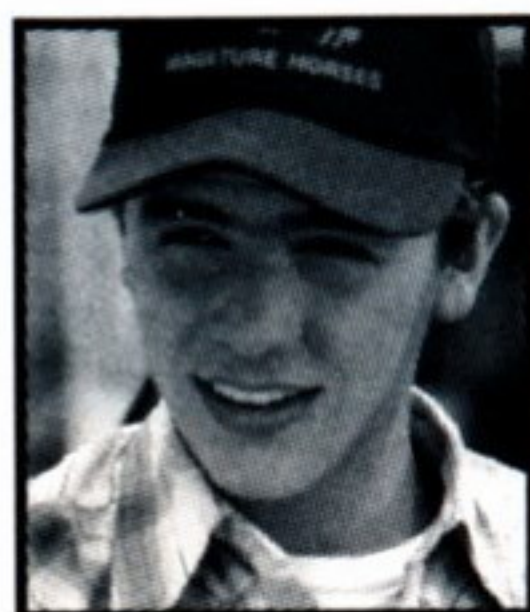
LILAH IRIS - How many cameras does she have around her
neck? . . .anything for the right shot. . .photography club



MONICA SNIVELY - heartbreaker. . .Under 21 Club — what was that you ordered?!!



T.J. DOUGLAS - boy, can he hit that ball...Brett's best buddy...T.J. to the rescue



WENDELL SPERBER - bovine lover. . .Wendell, wash that milk off your upper lip — doesn't he drink anything but milk?... cows have rights too



WENDA WENCKE - Fish rights activist. . . "Free the fish". . .don't take her to a seafood restaurant

Madison's Best Loved Teachers:

There is a select group of teachers at Madison who are particularly dear to us. They bring to class their own unusual style and a unique approach to education. We'd like to pay a special tribute to them.



MRS. ERNESTINE HEMINGWAY -

"Shakespeare is a dear."

MR. STUART MATHESON -

"Math is invigorating."



MS. FLORA MOSS - "Science is poetry in motion."

MR. JEAN CLAUDE WYETH -

"You must studee zee great masters."



MR. ED ZOE -

"The trumpet is KING."

PLAY THE GAME

The Introduction Screen



The Introduction Screen displays some important items that will help you play McKenzie & Co.

Play McKenzie & Co.

Click on the “Play McKN•Z” license plate when you are ready to begin playing McKenzie & Co.

Play Mini Games

Click on the “PLAY MINI GAMES” ticket when you want to play some of the mini games that are found within the main game. Sometimes you may find that you'd like a little time out from your busy days at Madison. These games will give you a fun break! You can play them at any time during the game for as long as you like.

Meet The Company

Click on the “MEET THE COMPANY” note to meet the girls you'll be hanging out with at Madison. They're a bit off the wall sometimes but awesome.

Load Saved Game

Click on the key chain that says “LOAD” to go back to a game you saved earlier.



Help

Click on the "HELP" postcard if you get stuck.

Quit

Click on the "QUIT" sign to end the entire game.

Save

Click on the "SAVE" button to save the game you are playing.



Main Game Screen

The Main Game Screen is always displayed when the main game video sections are playing.

Dialog Box

The Dialog Box, located under the video screen, displays your conversation options. You will be given several choices, each of which will lead to different outcomes. Think carefully about what might happen if you respond in a certain way. Once you have read all the options, click on the response that most closely says what you, as Carly or Kim, might want to say.

Action Choice

There are moments in the game where you will need to decide whose advice to take or which area to explore. At these points, the action on the screen freezes. For example, Trish might advise you to leave a party and McKee might suggest that you stay. The scene will stop while you decide who is giving the better advice and you will then click on the corresponding dialog box. Once you have clicked on your dialog choice, the scene will restart.



Stuff

Click on this button to see what you're carrying at any time.



Menu

If you absolutely have to say goodbye to McKenzie & Co. before you finish a game, click on the MENU button to leave the game. You will be asked if you would like to save your game. Remember when you save a game, it is only saved back to the beginning of the scene.



Replay

Click on the REPLAY button to replay the scene you just saw. Use this button if you want to see the scene again before you make up your mind about what to say or do next.



Map

Click on the MAP button to get to other places. If it's not the right time for you to go, the MAP button will not appear on the main game screen.



Done Here

Click on this button when you're finished playing within a specific scene.

Help



He-e-y, it's Bryan, one of your best pals, recruited (it didn't take much convincing!) by the McKenzie crew to help you out when you need me. If you get stuck or can't figure out where to go next at any point in the game, just click on the question mark button at the bottom of the screen. I'll see ya there.



Mini Games

At certain points in the game, you will get to play some mini games as part of your classwork, homework or after school-job requirements. Also, if you have to bring something to a party, you will need to head to the arcade to "win" the object. You'll find that

these games are so cool you may want to play them at other times as well. You can access these games at any time by returning to the opening screen and choosing PLAY MINI GAMES. You'll get extra practice time this way so you can really shine when your teacher pulls that pop quiz on you!

In each game, you can determine the level of play difficulty, either EASY, MEDIUM or HARD. The maximum score (not including bonuses) is based on the difficulty you choose. You can also increase your maximum score by continuing to later rounds.

EASY = maximum score is 50% of the highest possible score

MEDIUM = maximum score is 75% of the highest possible score

HARD = maximum score is 100% of the highest possible score

By choosing the EASY setting, the game will be easier to play but you will not make as much money at work or get as good a grade on your school work. While the HARD setting makes the game harder to win, you'll make a lot more money or better grades. The difficulty setting also determines the amount of time you have to play a game.



Music

Doing homework is a lot more fun when you've got music to listen to.

The music will automatically start playing when you begin playing the game. Click on the notes to turn it off and to turn it back on again.



Play/Pause

Click on the PLAY button to play one of the mini games.

Click again if you need to stop the game for a minute, like when you've got to answer the door to let in all the friends you've invited to play McKenzie & Co.

Library Books Game

Madison's library is a busy place. The poor librarian can hardly keep up with all the books that need to be reshelfed. Help her out by replacing falling books and matching them on the shelves.

The object of the game is to fill the library shelves with books. Books are shelved by lining up three books of the same color either diagonally or horizontally. Books will appear at the top of the screen and move down until they hit the bottom or another book. If one column is filled to the top with books, then the game is lost. Your score is based on the number of book shelves filled.

Famous Quotes Game

Time to brush up on your Shakespeare! Mrs. Hemingway's gone quote mad again — see if you can figure out what famous authors wrote these words.

The object of the game is to match famous quotes from literature within a specified time frame. At the game's start, a screen will appear displaying twelve busts of Shakespeare. Click on the statues to hear famous quotes. When you make a correct match, the background behind the quote will darken and a larger statue will appear on the right with the author and title printed under it. Your score is determined by the number of correct matches you make in a certain time frame.

Abacus Game

You can't imagine life without your calculator, right? Well, mathematicians in ancient times couldn't have solved complex equations without an abacus. Follow in their footsteps as you play this game.

The object of the game is to fill all sections of the abacus with beads. Beads are added by matching four numbers of the same value vertically, three numbers horizontally, three numbers diagonally or four numbers in a box configuration. Numbers appear at the top of the screen and move down until they hit the bottom or another number. If one column is filled to the top with numbers, the game is lost. Your score is determined by the number of beads added to the abacus in a certain time frame.

Math Mania Game

Mr. Matheson has prepared some difficult equations for you, but surprisingly he doesn't want you to solve them.

You will see a screen displaying twelve "Math Mania" flash cards. Click on the cards to view complicated math equations. The object of the game is to find matching cards. Once you find a matching pair, they disappear. Your score is determined by the number of matches you make in a certain time frame.

Paint Drops Game

Mr. Wyeth has a big project for you. He wants you to paint a mural on his artroom floor. See if you can help him out.

On the right hand corner of your screen you will see a colored tile, either red, purple or orange. The object of the game is to paint your screen floor that color by mixing the appropriately colored drops. For example, if the corner tile is orange, you will allow red and yellow or orange drops to fall. You will use the can of paint thinner to squirt out the wrong colored paint drops. Three cans of paint thinner are provided per round. The paint thinner is ruined if a drop of paint hits it. The game is lost if all three cans of paint thinner are ruined or if the floor is more than half covered by the wrong colors of paint. The game is won when the entire floor is painted the correct color.

Great Works of Art Game

Do you know these paintings as well as Mr. Wyeth?

You will see a large picture of a famous painting surrounded by twelve small pictures of closeups of various paintings. The object of the game is to choose the small picture that is an enlargement of a portion of the center picture. Your score is based on the number of matches made in a specified period of time.

Weeds and Violets Game

Ms. Moss' African violets are battling a takeover of menacing weeds. Can you help her out?

The object of this game is to plant Ms. Moss' African violets. Weeds and flowers will appear at the top of the screen and move together across and down. You will receive points for killing weeds. To kill weeds, use the herbicide. Points are lost if you kill violets. Bonus points are received when violets fall below the tip of the herbicide sprayer. A round is completed when all of the weeds are dead. Your score is based on the number of violets planted in a specified period of time.

Bugs Game

You've been asked to identify the bugs in Ms. Moss' insect collection. Test your bug smarts.

You will see a large picture of a bug surrounded by twelve small pictures of closeups of various bug parts. The object of the game is to choose the small picture which is an enlargement of a portion of the center picture. For example, the center picture might be that of a monarch butterfly. The smaller picture you should choose might be an enlargement of a spot on the monarch's wing. Your score is based on the number of matches made in a specified period of time.

Marching Band Game

Mr. Zoe's musical tastes may not be as hip as yours, but he does think you'll have a "blast" playing this game.

The object of the game is to fill the football field with ten band members from each of six different instrument sections (clarinet, trumpet, trombone, flute, saxophone and drum). Band members are added by matching four instruments vertically or three instruments horizontally. Instruments will appear at the top of the screen and move down until they hit the bottom or another instrument. The game is lost if instruments fill to the top of one column. Your score is based on the number of matches made in a specified period of time.

Shoe Scramble Game

Marsha, your manager at the shoe store, is offering you a little extra money to clean up her stockroom. If your bank account is looking a little low, you might want to help her out!

The object of the game is to shelve the most shoe boxes in the shortest time. A screen will appear displaying twelve Sam & Libby shoe boxes. Click on the boxes to expose the shoe pairs contained inside. When you have matched pairs, a shoebox will appear on the shelf to your right. You have to get the stockroom cleaned before the mall closes so you must match shoes in a specified amount of time. Money is earned according to the number of boxes you shelve.

Ticket Taker Game

There's a box office smash showing at the movie theater tonight. You're in charge of filling all the seats and you expect a major storm of people.

The object of the game is to fill all the seats of the movie theater. Seats are filled by matching four tickets of the same color vertically, three tickets diagonally or four tickets in a box configuration. Tickets will appear at the top of the screen and move down until they hit the bottom or another ticket. If one column is filled to the top with tickets, then the game is lost. Your score is based on the number of seats filled.

Ring Toss

Howie Hooper will be your ringleader for this fun game!

The object of the game is to ring enough bottles to win a prize before they fall to the ground. Bottles will appear at the top of the screen and move together across and down the screen. One bottle is dropped and if it hits the arm, a turn is lost. Three turns are allowed each game. You can ring bottles while they are falling. The number of bottles you must ring to win depends on the difficulty setting. Your prize will appear on the screen.

MAIN CITY MAP

Your main city map displays four areas of Bay City. They are Downtown, Northridge, Eastside and Westside. Within these areas are locations you will need to get to at certain points in the game. For instance you may have to get to someone's house for a party or to a restaurant for a dinner date.

You will find the following locations in each of the four areas of Bay City:

Downtown

Bay View Mall
Under 21 club
Work
Music Store

Northridge

Madison High
Home
Nelson house
Barton house

Eastside

Mario's Dining
Chuck's Drive-In
Hospital
Community Center

Westside

Oyster Bay beach
Halsey's Farm
Baseball Field
Oyster Bay Arcade

Shopping at Bay View Mall

Mall Directory

The mall is one of your favorite hangouts. You will be able to shop at some great stores while you're spending time with your friends there. The stores are:

- Elsa Ross
- Limited Too
- Oshmans
- Sam & Libby
- Trick Rider



Mall

Click on this button if you'd like to check out another store or if you're ready to leave the mall.



Music On/Off

Music will play while you are shopping. If you want to turn it off, click on the notes. If you want to turn the music back on, just click again.

Cursor "T" and "B"

When you are browsing through the clothing racks, the cursor will change to a "T" in the top rack area and to a "B" in the bottom rack area.



Arrows

Click on arrows above clothing items to rotate through selections.



Shop More

So, you want to shop till you drop? Click on this button to go back to the store racks to browse for more great clothes.



Try On Now

Ready to wear the cool outfits you found? Click on this button to go to the store dressing room.



Try On Later

You found some great clothes but you're not ready to stop looking? Click on this button to hang the item in the dressing room. It will be waiting there for you when you arrive.



Buy

You're psyched! You found some awesome clothes and you're ready to spend, spend, spend. Click on this button to add your purchases to your backpack of STUFF. The amount you spend will be automatically deducted from your bank account.

In Your Bedroom

Your room is a very important place to you. It's your space to relax, hang out, and get your bearings again after all the madness at Madison. It's also a place where there are a lot of fun things to do. Sometimes your room holds clues that will help you get to the next stage of the game. For instance, there might be a message on your answering machine reminding you to bring something to the party Saturday night. Other times you might just want to play around with all the great stuff you've got in your room. Move your cursor across the screen and notice how it changes into a magnifying glass when it touches certain objects or crosses certain areas. That means there are things happening there you might want to check out.

Answering Machine

You're one busy person, so your answering machine helps you keep up with all your friends and responsibilities. If the red light on your answering machine is on, you've got some messages. To listen to them, click on the answering machine. You've got a lot going on and get lots of phone calls so it's a good idea to check your answering machine every time you return to your room. Besides, "he" may have called while you were out.

Phone

You had a lot of messages on your answering machine so you need to make some phone calls. To use the phone, just click on it. Your speed dial list will appear. Click on the name of the person you want to call.

Computer

Occasionally, friends will send e-mail messages to you. To see if you have any messages, just click on the computer. It will check your e-mail account and display any mail you might have.

Bookcase

Your bookcase holds everything you need for school. Click on it to explore what you've got. If you need to take a book or your calculator, just click on it and it will be added to the STUFF in your backpack.



Homework

Class is definitely not a drag at Madison; you'll even look forward to doing homework! After you have attended class, you'll find some kind of fun assignment waiting for you when you return to your room. When you are ready to do your homework, just click on the homework button.

Closet

What to wear, what to wear...Sometimes you'll want to put on a special outfit for your next outing, so click on your closet to see what you've got. You'll have your old favorites hanging there as well as any hot new items you recently purchased at the mall. Your full-length mirror will help you see how everything looks. If you have some time, try mixing and matching various items for an absolutely outrageous look!

Vanity

Feeling bold? Serious? Shy? Experiment with makeovers to create a style that matches your attitude. To figure out what look you'd like today, click on the vanity mirror. Your makeup case will be waiting there for you. There are lots of colors and types of looks to choose from. On prom night, the vanity can also help you decide on the perfect hairstyle.

Makeovers

To do a makeover, click on your vanity. When you are ready to try on makeup, just click on the makeup case. The vanity will zoom in on Kim or Carly's freshly scrubbed face.

Your makeup case contains blush, lipstick, mascara, eyebrow pencils and eyeliner. You'll find a great selection of colors and shades to create the perfect look for yourself.



Clean

Is that blush too dark for you? Click on this button to remove the makeup you have just applied.

Hairstyles

On the night of the prom you might want to do something about that hair of yours. To fix your hair, click on your TEEN magazine on the vanity. You'll have a variety of terrific styles to choose from so try them all out! When

you have chosen your favorite style, click on the DONE HERE button to return to your bedroom and see the results of your efforts.



Music

Trying out new makeup can take some time, so you might want to listen to some mood music while you're swooshing and dabbing with your makeup brushes and pencils. You will be able choose from three different tunes. To turn the music on or off, click on the note.

HINTS/TIPS

The main game screen is an important screen to return to if you are ever at a place where you feel stuck. You might need to revisit the map to make sure that you have been to all the locations. Or you may need to return to your room to recheck messages, e-mail and notes left on the bulletin board or mirror. Perhaps you missed something there.

If you don't know where to find something you need to take to a party, try the arcade. You can win all sorts of unusual things there.

Some tips on getting to know the guys:

You've got a chance to meet up with some really cool guys in this game. They're going to be pretty decent to you if you're pretty decent to them. There are some things that you might want to watch out for, though.

Brandon — Brandon has an interesting roommate.

Brett — Brett may not have all his facts straight about that game.

Derrick — Is Derrick who you think he is?

Steven — Steven has to present a good image in front of a certain family in town.

When you send for the add-on disc, you'll want to remember this about Aaron and James.

Aaron — Aaron has a very unusual relative at Madison.

James — James is being tutored in a certain subject by a certain friend.

We'd like to thank these sponsors...

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MADISON HIGH'S HONORARY ALUMNAE

Software Credits

TECHNICAL LEAD

Steve Frank

PROGRAMMERS

Ben Brammer

Phil Brogden

Nathanael Brown

LaMaia Cramer

John Daues

Durwin De La Rue

Steve Frank

Steve Stewart

Drew Trujillo

ART LEAD

Jeff Baker

ARTISTS

Jeff Baker

Harley Baldwin

Liz Bennington

Steen Comer

John Danes

Tom Grijalva

Sam Jones

David Kraft

Julian Moran

Larry Schultz

Maida Smith

Darren Thorne

Drew Trujillo

PACKAGE DESIGN

Pia Cantoni

Louis Maes

Randy Quick

MANUAL WRITER

Karen Smith

EDITORIAL DIRECTOR

Elise Howard

STILL PHOTOGRAPHY

Pat Prince

ORIGINAL SCORE/ SOUND DESIGN/ MUSIC SOUND FOLEY

Matthew Mahboub

Gino Rascon

QUALITY ASSURANCE

Duane Cash

Scott Flowers

Sherylee Grimm

Marylyn Hennessey

Danny Keys

Kristin Kurens

Nathan Wallwork

VIDEO CAPTURE/ COMPRESSION

Liz Bennington

Scott Flowers

Tim Ray

HARDWARE/SOFTWARE SUPPORT

Jimmie Martinez

ORIGINAL CONCEPT DESIGN

Julie Batten

Patricia Flanigan

John Morgan

April Neibauer

Martin Neibauer

CONCEPTUAL DESIGN

Randy Quick

ASSOCIATE PRODUCER

Sheri L. Graner

PRODUCER

Timothy S. Gerritsen

EXECUTIVE PRODUCER

David E. Davis

MADISON HIGH'S HONORARY ALUMNAE

Video Credits

PRODUCER

Les Wells

PROJECT MANAGER

Les Wells

EXECUTIVE PRODUCER

Patricia Flanigan

SCRIPT WRITERS

Julie Batten

John Morgan

DIRECTOR

David O. Roberts

DIRECTOR OF PHOTOGRAPHY

Barry Kirk

ASST. DIRECTOR

Charlie O'Doud

EXECUTIVE DIRECTOR, HER INTERACTIVE

Patricia Flanigan

Music Credits

ORIGINAL SONGS

"Let's Go Away"

(Andrews/Dominguez/Mudd)

"No Matter What You Do"

(Lee)

"And You..." (Andrews)

"Silly Secret"

(Andrews/Dominguez)

Performed By The Strawberry

Zots from debut album

"Friends Forever"

All songs published by

Zotberry Music, BMI, Man In

Black Music, UK, except "No

Matter What You Do" by

Grassroots-Third Story, BMI

Songs used with permission of

the BUT! Record Co. Inc.,

London, England

"Forever Young"

(Sage/Sanborn)

"Some Can't Live Without It"

(Sage/Sanborn)

"Your Suffering"

(Sage/Sanborn)

Performed by Poet

Songs used with permission of

Poetry Guild Music,

Albuquerque, N.M.

"Started"

(McIntosh/Charles/McIntosh)

"In And Out Of Love"

(McIntosh/Charles/McIntosh)

"Save It For The Children"

(McIntosh/S.J.)

Performed By Cool Notes

Songs used with permission of

S.L.N.B. Ltd., London, England

"Mystery Girl"

(McIntosh/Charles/Green)

"I'll Be Good 2 You"

(McIntosh/Charles/Green)

"I Like Your Style"

(McIntosh/Charles)

Performed by Tee Green

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S.L.N.B. Ltd., London, England

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MADISON HIGH SCHOOL

Senior year —
Here we come!

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