



trl

trivia

GAME MANUAL



For information on MTV's Total Request Live
and other MTV programs please visit

www.mtv.com



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Introduction

Welcome to Total Request Live Trivia.

All those years listening to music, watching movies, and zoning out in front of the TV for a basketball game or a bad sitcom are about to pay off. In this fast-paced game, pop-culture knowledge and fast reflexes are the keys to victory.

Up to four players can compete in a multitude of categories, including Finish the Lyric, Sports and Music, and Rocking Out. The player with the most points wins the game and more importantly bragging rights over their friends.

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Minimum System Requirements

Processor: 100% PC Compatible

Operating System: Windows 95/98/ME®

CPU: Pentium® II 233

RAM: 32 MB

CD-ROM: 4X or higher

Hard Drive Space: 90 MB

Graphics: 16 bit Video Card

Sound Card: DirectX® Compatible

Keyboard & Mouse: Microsoft® Compatible

Installing Total Request Live Trivia

1. Insert the **Total Request Live Trivia CD** into your CD-ROM drive.
2. Once the AutoRun screen appears, follow the on-screen prompts to complete the installation.

Note: If the AutoRun screen does not appear, click on the **Start** button on the Taskbar and select **Run** from the Windows Start menu. In the Run dialog box, type **D:\SETUP**, where D is the letter of your CD-ROM drive, and click on **OK**.

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Uninstalling Total Request Live Trivia

1. Click on the **Start** button on the Taskbar and select **Programs**.
2. Move your cursor over the **MTV** listing in the Program list that appears, then highlight the **Total Request Live** folder.
3. Click on the **Uninstall** option in the Total Request Live folder.
4. Follow the on-screen prompts to complete the uninstall process.

Electronic Registration

Be sure to register your copy of Total Request Live Trivia. You will be prompted to register your game following the installation process, by simply following the on-screen prompts. If you choose to register your game at a later time, you can do so by following the instructions below.

1. Click on the Start button on the Taskbar and select **Programs**.
2. Move your cursor over the **MTV** listing in the Program list that appears, then highlight the **Total Request Live** folder.
3. Click on **Electronic Registration** option in the Total Request Live folder.
4. Follow the on-screen instructions and fill in the appropriate blanks to successfully register your product.



Launching Total Request Live Trivia

1. Insert the **Total Request Live Trivia CD** into your CD-ROM drive.
2. Select the **Launch** button on the AutoRun screen that appears.
3. Follow the in-game instructions to begin playing Total Request Live Trivia or refer to the Getting Started section in this manual

Note: If the AutoRun screen does not appear, click on the **Start** button on the Taskbar and select **Programs** from the Windows Start menu. Move your cursor over the **MTV** listing in the Program list that appears, then highlight the **Total Request Live** folder. Click on the **Total Request Live** link in the Total Request Live folder.

Getting Started

Once the game begins, you will be asked to select the number of players participating in the game by clicking on the appropriate key on the keyboard. You will then be prompted to enter a name for each player. Once you have entered a name, you will be assigned a buzz in key on the keyboard (see Interface and Controls). Finally, you will need to select the number of categories you wish to play.

You will also be given the opportunity to review the rules of the game before playing the game. Simply click Yes when asked if you wish to see the rules. This will take you to an overview of how to use the buzzers and keys to answer questions. Enjoy Total Request Live Trivia.



Interface and Controls

The interface will vary slightly during the game as you enter different game types (see Game Types). The overall controls for the game will, however, remain basically the same. The screen below illustrates the locations of the various interface components and controls that you will find yourself using while playing Total Request Live Trivia. Brief descriptions of these interface components and controls can be found on the pages following later in this section.



Buzz In Keys

Each player will have a key on the keyboard that they will use to buzz in when they believe they know an answer. The first player to hit their buzz in key will have a chance to answer the question. If the player answers incorrectly, other players may buzz in to try and answer the question. The **Z**, **M**, **↑**, and **+** keys on your keyboard are designated as buzz in keys and will appear below the name of the player.

Answer Keys

In certain game types, once you buzz in you need to choose between four available answers. These answers will be labeled with the number 1-4. To choose one of the available answers, simply click on the appropriate number on the keyboard. These keys will be used in all game types except for the Keyword (Speed Round).

Time Clock

This game is all about thinking fast on your feet. You will only have a limited amount of time to buzz in, answer the question, and/or use a help key. Keep an eye on the time clock to make sure you don't run out of time.

Help Keys

After you have buzzed in on a question, three small buttons will appear next to you bulb. These are special options, which will help you as you play the game. Use these with care, because you only get one of each type of help key to last you throughout the game. Once you have used a help key, it will

no longer be available and there is no way to get it back. Refer to the list below for a more detailed explanation of what each help key does. These options will be available in all game types except for the Keyword (Speed Round).

Clock

Selecting this help key will reset the time clock back to ten seconds, giving you additional time to think about the question.

Freebie

If you buzz in to answer a question and realize that you have no clue what the answer is, you can use this help key. Selecting the freebie will let you pass on the question, without losing any points. Once you select this help key, you will forfeit your turn for this question. You will be returned to active play on the next question.

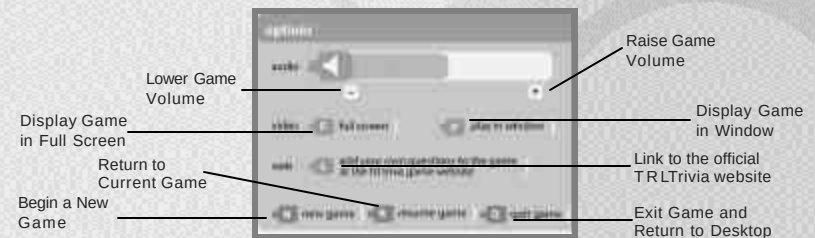
New Question

If you don't know the answer to a question, but believe you have a good chance of answering another question in this same category, you can select this help key. Like the freebie, this help key will let you skip the question without losing any points. But instead of removing you from active play for this question, it will skip ahead to another question in the same category, which you will have to answer.



Options Menu

You can access the Options Menu by hitting the ESC key at any time during the game. The game will be paused while the Options Menu is open. This menu gives you the available options, listed in the screen below.



Game Types

Total Request Live Trivia has five game types that will appear throughout the game: Multiple Choice, Keyword (Speed Round), Keyword (Multiple Choice), Guess Who, and Timeline. The following pages will provide a brief overview of each game type.

One thing remains the same in each of the game types...the fastest finger and the quickest wit rule. Once you think you know the answer, buzz in. A right answer wins you points. A wrong answer will cost you points and a great deal of embarrassment.



Multiple Choice

This is your standard multiple choice style of question, like you would find on a test in school. A question will appear on the screen, with four possible answers. You will have ten seconds to buzz in, if you believe you know the question. Once you buzz in, the clock will reset and you will have ten seconds to enter your answer.



Keyword (Speed Round)

The Speed Round will test your reflexes, knowledge, and ability to think fast under pressure. A keyword will appear near the top of the screen. A series of seven words will then begin appearing on the screen, each lasting only about a second. Every time you see a word flash on the screen that is related to the keyword, buzz in. Only the first player to buzz in will win/lose the points.



Keyword (Multiple Choice)

This is very similar to the multiple choice game type, except instead of having a question to answer, you have a keyword to match up. A keyword will appear on the screen, with four possible answers. One of the possible answers is related to the keyword. It could be the title of a song they recorded, a movie they appeared in, a member of the band, etc. You will have ten seconds to buzz in, if you believe you know which item is related to the keyword. Once you buzz in, the clock will reset and you will have ten seconds to enter your answer.



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Guess Who

In a Guess Who game, you are given four clues describing one of the four answers located in the center of the screen. The game will begin by displaying one clue. Every three seconds additional and more specific clues will be revealed, until all four are visible. Once you believe you know the answer, buzz in and select the numbered key of the correct answer. Remember the clock is ticking. You only have a total of 10 seconds to answer the question.



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Timeline

You will be presented with four events that are related to the category name. Your job is to put these events in the correct order. It is very important to pay attention to the category name and to the announcers instructions. These will clue you in on the order in which you need to arrange the events. For example, if the category name is "Through the Years" you will need to arrange the events in the order that they took place. Once you believe you know the correct answer, buzz in and select the numbered keys in the correct order.



Technical Support

If you have a technical problem concerning the operation of our software, please contact our technical support staff. When you call or write, be at your computer if possible and have the following information ready: computer type, available hard drive space, total RAM, type of video card, and a list of options you chose when you installed the game.

PHONE: 410-933-9191

HOURS: M-F, 9-5 p.m., EST

MAIL: Take-Two Baltimore
9900 Franklin Square Dr.
Suite A
Baltimore, MD 21236

E-mail us at: tech@take2baltimore.com

For game updates and information visit us at:
<http://www.take2games.com/TRL>

Note: This information is for technical support only and representatives are unable to provide game hints or suggestions.

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