

THE F.A. PREMIER LEAGUE STARS (WINDOWS® 95/98) REFERENCE CARD

SYSTEM REQUIREMENTS

Minimum Configuration

- Windows® 95 or Windows® 98 (Windows NT is not supported)
- Intel® Pentium® 166MHz processor or compatible (Cyrix® 6x86™ or AMD® K6™)
- 32 MB RAM
- 4x CD-ROM drive (600K/second transfer rate) using 32-bit Windows 95/98 CD-ROM driver
- High Colour (65,535 colour) capable 1 MB PCI or AGP video card with DirectDraw™ compatible driver
- 40MB free hard disk space plus space for saved games (additional space required for DirectX™ 6.1 installation)
- Sound card with DirectSound™ support
- Mouse, keyboard

Note: Some non-Intel processors may not run equivalent to the processor rating of Intel processors. For example, a non-Intel 166MHz processor may only run at the equivalent of an Intel 100MHz processor, and therefore may not run *The F.A.Premier League STARS* properly.

Recommended Configuration

- 266 MHz or faster Pentium processor
- 32 MB RAM
- 8x or faster CD-ROM drive using 32-bit Windows 95/98 CD-ROM driver
- 130 MB free hard disk space plus space for saved games (additional space required for DirectX 6.1 installation)
- Recommended: Microsoft Sidewinder Gamepad.
- Supported: Creative Labs Blaster Gamepad, Creative Labs Cobra USB, Gravis Analog Joystick, Gravis Analog Pro Joystick, Gravis Blackhawk, Gravis Blackhawk Digital, Gravis Gamepad, Gravis Gamepad Pro, Gravis Grip, Kraft Thunderstick, Logitech Wingman, Logic 3 PC Trident, Logic 3 PC Raider, Microsoft Sidewinder 3D Gamepad, Microsoft Sidewinder 3D Pro, Microsoft Sidewinder 3D Pro Plus, Microsoft Sidewinder Force Feedback Pro, Microsoft FreeStyle Pro, Quickshot Gamepad, Reveal AMIS Gamepad, Suncom FX1000 Thrustmaster Rage 3D, Thrustmaster Fusion Digital
- 3D graphics accelerator using the 3Dfx Voodoo™ Graphics, Voodoo Rush™, Voodoo 2™, Voodoo 3™, Voodoo Banshee™, ATI® Rage Pro, Nvidia™ Riva 128, Nvidia TNT, S3 Savage, Permedia 2, Rendition® Verite™ V2200\2100, Intel i740, Matrox® G200, or other recent Direct3D™ capable chipset.

Required for Multiplayer Games

Network (2 players)

- IPX compliant network
- 1 CD per computer

Modem (2 players)

- 100% Hayes-compatible 28.8 Kbps or faster modem
- High speed serial port (16550 UART)
- 1 CD per computer

Serial play (2 players)

- Null modem cable
- High speed serial port (16550 UART)
- 1 CD per computer

Supported Input Devices

- Microsoft Windows-compatible mouse, keyboard, Gravis Gamepad Pro™, Microsoft® Sidewinder™ Gamepad, or Windows 95/98 supported 2 or more button gaming controller.

CLEAN UP YOUR SYSTEM BEFORE RUNNING THE GAME

Before you install any software, it is critical that your hard drive be in proper working order. We recommend that you perform regular “house keeping” by running ScanDisk and Disk Defragmenter.

- ScanDisk searches your hard drive for any lost data.
 - Disk Defragmenter ensures that your data is sorted properly. Failure to verify this may result in corrupt data.
1. First, run ScanDisk.
 2. To start ScanDisk, left-click on the **START** button from the Taskbar. The Start menu opens.
 3. From the Start menu, select **RUN**.
 4. Then, in the Run dialog box, type **scandisk** and click **OK**.
 5. Once the program starts, ensure that you have selected **THOROUGH** in the Type of test section. The process will take a while to complete on “Thorough” but the results are well worth the time invested. Make sure there is a check mark in the **AUTOMATICALLY FIX ERRORS** box and select the hard drive you are installing the game to (e.g., C:).
 6. Once everything is set up correctly, click **START** to have the program scan the drive and correct any errors.
 7. Next, run Disk Defragmenter. To start Disk Defragmenter, left-click on the **START** button from the Taskbar. The Start menu opens.
 8. From the Start menu, select **RUN**. Then, in the Run dialog box, type **DEFRAG** and click **OK**. As with ScanDisk, select the drive you are installing the game to and click **OK**.

What is DirectX™ and why do I need it to run the game ?

Read This Section Completely Before Playing *The F.A. Premier League STARS* Or Installing The DirectX Drivers.

DirectX is an Application Programming Interface that allows Windows®95/Windows®98 based applications to have high-performance, real-time access to your hardware. It also reduces the complexity of installing and configuring your hardware. This makes the DirectX API well suited for Windows®95/Windows®98 games. *The F.A. Premier League STARS* uses the DirectX 6.1 API (the latest version of DirectX at the time of release) and includes DirectX 6.1 files which you can install.

The DirectDraw, DirectSound and Direct3D components of DirectX may require updating your video, sound or 3D card drivers respectively, for proper operation of these components. Using video, sound and 3D card drivers that do not have DirectX 6.1 support will result in display, audio and 3D problems in DirectX 6.1 applications. During the installation of DirectX 6.1, your video, sound and 3D card drivers will be updated if required. The DirectX 6.1 files included with *The F.A. Premier League STARS* includes drivers for most video, sound and 3D cards from the major manufacturers of these peripherals. For new hardware, and for lesser-known brands of peripherals, you may have to contact your manufacturer to obtain drivers that have DirectX 6.1 support.

Installing DirectX 6.1

DirectX 6.1 is part of the *The F.A. Premier League STARS* installation procedure. If DirectX 6.1 or later is not detected on your computer, the installer asks you if you want to install it. Select Yes to proceed.

If for any reason you did not install DirectX 6.1 you can install it from the *The F.A. Premier League STARS* cd. Click >START then go to >FIND/ FILES OR FOLDERS. Ensure the >LOOK IN box is set to the drive letter of your CD-Rom e.g. D: drive. In the name box type DXSETUP then click on >FIND NOW. When the file appears in the name column double left click on the DXSETUP icon in the name column. Click on the option Reinstall DirectX to complete the process.

After installing DirectX 6.1, check to see if your video, sound and 3D card drivers have DirectX 6.1 support:

1. Click the **Start** button on your Windows®95/Windows®98 Taskbar. Then click **Run...**
2. From the Run dialog box, type "**c:\program files\directx\setup\dxdiag.exe**" (with quotation marks) then click **OK**

The DirectX diagnostics program gives you information on your video, sound and 3D card drivers. To check your video card drivers click on the **Display 1** tab, to check your sound card drivers click on the **Sound** tab and to check your 3D card drivers click on the **Display 2** tab. On each of these screens, the **Drivers** section tells you whether or not your driver is certified by Microsoft as supporting DirectX 6.1.

If your driver is reported as 'Certified: Yes' your device has DirectX 6.1 support and should work properly in DirectX 6.1 applications.

If your driver is reported as 'Certified: No' your device does not have DirectX 6.1 support and may experience problems running DirectX 6.1 applications. If this is the case please consult the notes section at the bottom of the DirectX Diagnostic Tool application. Windows 98 users may also consult the **Troubleshoot** button, accessed from the **More Help** tab.

Important Note: During the installation of DirectX 6.1, the setup program detects whether or not your drivers can be updated successfully. If the driver being replaced has not been tested or replacing the driver is known to cause problems, the setup program warns you accordingly. We recommend you abide by these warnings.

Please note that DirectX 6.1 is included on the game disc, not 6.0 as stated in the installer.

INSTALLING THE GAME

To install *The F.A. Premier League STARS*:

1. Start the Windows 95/98 operating system.
2. Insert the *The F.A. Premier League STARS* CD into your CD drive. The Autorun menu appears.

Note: If the Autorun menu does not automatically appear, click the **Start** button on your Windows 95/98 Taskbar, then click **Run...** At the Run dialog box: Type **d:\autorun**, then click **OK**. The Autorun menu appears. Substitute the correct letter of your CD drive if other than 'D:'
 - If you want to exit the *The F.A. Premier League STARS* Autorun menu, click QUIT.
3. Click **INSTALL**. The *The F.A. Premier League STARS* Setup menu appears.
 - You may click Cancel at any time to exit the *The F.A. Premier League STARS* setup program.
4. Read the general installation information, then click **Next**. The Setup Type menu appears.
 - The default install type is **TYPICAL**. To choose a different install type, click COMPACT or CUSTOM.
 - The default install directory is **C:\Program Files\EA Sports\ The F.A. Premier League STARS**. To choose a different destination directory, click **Browse**, select the desired directory, and then click **OK**.
5. Click **Next**. The Select Program Folder menu appears.
Note: If you chose the CUSTOM install type, the Select Components screen appears. Click the box next to the component(s) you want to install, then click **Next**. The Select Program Folder menu appears.
6. Choose the destination folder in which you want *The F.A. Premier League STARS* to appear in the **Start** menu, then click **Next**. *The F.A. Premier League STARS* is copied to your hard drive.

After the transfer of files is complete, you have the option to create a *The F.A. Premier League STARS* shortcut on your desktop. Click **Yes** to accept, **No** to decline.

The 3D Setup screen appears. (See the *3D Setup Program* section on p. 9.) Click the box next to the option(s) you want to select, then click **OK**.

The DirectX 6.1 prompt appears.

- If you do not have DirectX 6 installed to your computer, we recommend you click **Yes**.
- If you have DirectX 6.1 or higher installed to your computer, we recommend you click **No**.

Note: For more information on DirectX 6.1, see the *DirectX Installation Notes* section on p. 3.

7. Click your DirectX choice. (If you select **Yes**, follow the on-screen instructions for installing DirectX 6.1 and restarting your computer.)
8. When the Installation Completed prompt appears, click **OK**. You're ready to play *The F.A. Premier League STARS*. (See the *Starting the Game* section on p. 7.)

UNINSTALLING THE GAME

If you are having problems or the game did not install correctly the first time, we recommend uninstalling and re-installing the game.

To Uninstall *The F.A. Premier League STARS*:

- At the Autorun menu, click UNINSTALL. When the prompt appears, click **Yes** to continue. When uninstall is complete, click **OK**.

To Reinstall *The F.A. Premier League STARS*:

- Follow the installation instructions.
(See the *Installing the Game* section on p. 5.)

STARTING THE GAME

To start *The F.A. Premier League STARS*:

1. Start the Windows 95/98 operating system.
 - **If the** *The F.A. Premier League STARS CD is already in your CD drive*, click the **Start** button and select **Programs>EA Sports> The F.A. Premier League STARS**. Left-click on *The F.A. Premier League STARS* to start the game. (Substitute the proper directory if you selected a different one during installation.)
 - **If the** *The F.A. Premier League STARS CD is not already in your CD drive*, insert the CD in your CD drive. The Autorun menu appears.
Note: If the Autorun menu does not automatically appear, click the **Start** button on your Windows 95/98 Taskbar, then click **Run...** At the Run dialog box:

Type **d:\autorun**, then click **OK**. The Autorun menu appears. (Substitute the correct letter of your CD drive if other than 'D:')

2. Click PLAY to start *The F.A. Premier League STARS*.

Note: Please see the enclosed manual for gameplay instructions.

PROBLEMS WITH YOUR SOFTWARE?

If you are having a problem installing or using your software, we want to help.

- Please make sure you have read thoroughly the *System Requirements* and *Installing the Game* sections.

If you followed the directions and still have trouble installing or operating the software, below are some hints that might help solve the problem.

CD Problems

A quad-speed or faster CD-ROM drive is required to run *The F.A. Premier League STARS*.

Receive "File not found" error message when installing or running the game

- Make sure the CD is in the CD drive. The CD must be in the drive to install or run the game.
- Make sure the CD is not scratched or damaged.

CD-ROM Performance Problems

- Make sure you are using a 32-bit native Windows 95/98 driver to control your CD-ROM drive. You can configure these drivers with the Device Manager found in **Start>Control Panel>System**.
- Do not use a DOS-based 16-bit driver to control your CD-ROM (loaded in CONFIG.SYS). Performance may be significantly reduced.

Choppy or stuttering video or audio

These problems may be improved by adjusting the CD-ROM read-ahead cache.

To adjust the read-ahead cache:

1. At the Windows 95/98 desktop, right-click the My Computer icon, then choose **Properties** from the pop-up menu.
2. Click the Performance tab, then click **File System...**
3. Click the CD-ROM tab, then click in the **Optimize access pattern for:** box, and choose QUAD-SPEED OR HIGHER.
4. Move the **Supplemental cache size:** slider to SMALL, then click **Apply**.

Note: Moving the slider to LARGE does not improve *The F.A. Premier League STARS* video performance, and may actually hinder performance by reserving RAM that would otherwise be available for the game.

Video Problems

The F.A. Premier League STARS requires a PCI or AGP SVGA video card capable of 640x480 resolution with 65,535 colours (1 MB or more video memory).

Note: If your Windows 95/98 display driver does not support DirectDraw, you may experience difficulties installing or running *The F.A. Premier League STARS*.

General Video Card Information

- During DirectX installation, the DirectX setup program attempts to install a display driver for your video card that supports DirectDraw. If your video card driver does not have DirectDraw support, the DirectX setup program replaces your existing video card driver. In some cases, this may disable manufacturer specific utilities for your video card. If you want to keep these utilities functional, you may have to obtain the latest drivers with DirectDraw support directly from the manufacturer of your video card.

- If your video card driver already has DirectDraw support, but is not yet Certified by Microsoft, you are prompted to replace your current driver. In most cases, you should not replace your existing driver as it may disable manufacturer specific utilities for your video card. If you have video-related problems using the uncertified DirectDraw drivers from your manufacturer, you may solve these problems by reinstalling DirectX and replacing your current video driver with a DirectX 6 video driver.

Note: Please refer to the *What is DirectX and why do I need it to run the game?* section on p.3 for more information

3D Setup Program

The F.A. Premier League STARS supports 3-D accelerators that use the following 3D chipsets: 3Dfx Voodoo™ Graphics, Voodoo Rush™, Voodoo 2™, Voodoo 3™, Voodoo Banshee™, ATI® Rage Pro, Nvidia™ Riva 128, Nvidia TNT, S3 Savage, Permedia 2, Rendition® Verite™ V2200\2100, Intel i740, Matrox® G200, or other recent Direct3D™ capable chipset.

If you have a 3-D accelerator using a supported chipset, when *The F.A. Premier League STARS* is installed, the Setup program will configure the game to run in 3D Hardware Accelerated Mode. If you do not have a 3-D accelerator, or your 3-D accelerator does not use a chipset listed above, the Setup program will configure *The F.A. Premier League STARS* to run in Software Render Mode.

If you have a 3-D accelerator that does not use a listed chipset, but does support Direct3D, *The F.A. Premier League STARS* may still run in 3D Hardware Accelerated Mode. To test out if your 3-D accelerator will run in Hardware Accelerated Mode, run the 3D Setup program found in your **Start** menu, under **Programs>EA Sports> The F.A. Premier League STARS** after you have installed the game. Change the 3D Graphics Renderer option from Software Renderer to D3D Device. If *The F.A. Premier League STARS* does not run correctly, change the 3D Graphics Renderer option back to Software Renderer by running the 3D Setup program again.

As a general rule, make sure you are using the latest drivers for your 3-D accelerator to ensure that *The F.A. Premier League STARS* runs correctly.

3D Accelerator Tips

If you experience problems with the detection of your supported 3D accelerator card, please refer to the documentation provided with your 3D accelerator card.

Some cards allow you to automatically generate mipmaps from their properties dialogue - this may cause graphical glitches (*NVIDIA*) or slowdown (*3DFX*), if either of these are a problem then turn off automipmapping in your 3D card settings. (Contact your manufacturer for details.)

Some drivers have bugs that can cause corrupt graphics in game - if this occurs then download the latest drivers.

Lightmaps (Stadium shadows) can corrupt on *RIVA128* chipsets due to a driver error - if this is a problem then disable lightmaps in the *3D Set-up* program.

Performance on low spec 3D Cards

This can often be increased by setting the *Texture Detail* in the *3D Set-up* program to LOW.

Memory Problems

The F.A. Premier League STARS requires 32 MB RAM and Virtual Memory ENABLED. We advise letting Windows 95/98 manage the amount of virtual memory automatically (the default setting) and having at least 60 MB free hard disk space after installation.

Sound problems

The F.A. Premier League STARS requires a sound card with DirectSound support. If your sound card driver does not have DirectSound support, you may experience choppy or stuttering sound or sound that cuts in and out. In this case, we recommend obtaining updated drivers from your sound card manufacturer.

Installed sound card, but there is no sound

- Make sure your speakers or headphones are plugged into the appropriate jack and the volume control is turned up.

General Sound Card Information

- During DirectX installation, the DirectX setup program attempts to install a sound driver which has DirectSound support for your sound card. If your sound card driver does not support DirectSound, the DirectX setup program attempts to replace your existing sound card driver.
- Please consult your sound card manufacturer for updated drivers if DirectX 6 DirectSound drivers are not available for your sound card.

Note: Please refer to the *What is DirectX and why do I need it to run the game?* section on p.3 for more information.

Controller Issues

Joystick Calibration in Windows 95/98

In order for *The F.A. Premier League STARS* to recognise your joystick, you must calibrate it from the Control Panel. To install or calibrate your joystick in Windows 95/98, access the Control Panel, and launch the Game Controllers applet.

Note: Some gaming devices use their own applets or software for installation and calibration.

Modem Problems

The F.A. Premier League STARS requires a 100% Hayes compatible 28.8 Kbps or faster modem for modem play. A high-speed (16550 UART) serial port is required for external modems.

General Modem Information

The F.A. Premier League STARS uses the Windows 95/98 settings to initialise your modem. In order for your modem to work properly in the game, you must install it in Windows 95/98.

To install your modem in Windows 95/98:

1. Click the **Start** button from the Taskbar. The Start menu opens.
2. From the Start menu, highlight **S**ettings, then select **C**ontrol Panel from the pop-up menu.
3. From the Control Panel, click **M**odems.
4. If you have not installed a modem before, click **N**ext> to let Windows 95/98 detect your modem.

If your modem came with a Windows 95/98 driver disk or .INF file, follow the manufacturers installation directions.

Modem does not initialise

- Make sure your modem is installed correctly in Windows 95/98 and is turned ON.
- Make sure your modem works properly in Windows 95/98. If your modem is installed correctly and works with other Windows 95/98 modem applications, but you are having problems initialising it in *The F.A. Premier League STARS*, try changing your modem type in Windows 95/98 to “**Standard Modem**”.
- Some computers may have telephone answering or FAX applications pre-installed. These applications may tie up the modem, not allowing it access to other applications. Exit all applications that use your modem before playing a modem game.

Note: You may not be able to run your modem on COM4 if you have a video card based on the S3 chip set. If you experience difficulty making a modem connection on COM4, we suggest changing your modem or serial port to an alternate COM port.

Network Problems

The F.A. Premier League STARS requires an IPX protocol network and network interface card for network play.

- If you experience difficulties with network play, consult your network manual or network administrator for specific information on loading drivers.

Connection Problems

- Make sure the computers you are trying to connect are on the same network and are using the same protocol.
- Make sure all computers are set to the same Frame Type – either 802.2 or AUTO. This can be set within the ADVANCED settings for the IPX protocol, accessed from the NETWORK applet found within CONTROL PANEL.

Network Performance Issues

There are various adjustments you can make to be sure you get the best performance out of your network game. These apply to the host computer as well as the clients. Try them on the host first as this may solve all the problems.

- Make sure the host computer (the one that creates the network game) is the fastest of the computers, as it controls the game speed.
- High-traffic networks slow the game down considerably. Avoid playing the game at peak traffic hours, while there are large file transfers or print jobs being done.

General Network Information

- Do not run any Windows 95/98 applications that communicate over the network in the background (e.g., mail programs, personal schedulers, or network monitors).
- Please ensure that you have disabled Network Messages as this may cause problems while you are playing in *The F.A. Premier League STARS*.

Customer Services - Can We Help You?

Do you have a problem or do you just want to ask a question?

If so, there are several ways you can obtain help or have your questions answered.

On-line help file

All our new releases now include on-line help files with hints and tips on how to resolve problems that you may confront while trying to run the game. The help guide can be accessed from the Windows Start Bar in the same program folder as your game's shortcut. This gives you access to relevant support sites via web links as well as a support program to help diagnose problems that may stop you enjoying your game. The support program also gives you the option to send us your details via E-mail or Fax.

On-line Services

Website: <http://www.ea.com>

Electronic Arts offers 24-hour support via our on-line services. Here you will find extensive product support and other information. In addition, this site provides answers to Frequently Asked Questions (FAQ's) plus patches, updates and demos. If you still cannot find an answer to your query, please E-mail us at **uk-support@ea.com**. You will receive an automated reply within minutes; giving details of all the games you can request troubleshooting information on, as well as a number of standard help guides and information sheets. If this does not help, you can contact a representative for a personal reply.

If you have any queries on warranty replacements or user-damaged disks or manuals, please e-mail us on **uk-warranty@ea.com** Please note that this is only for warranty and NOT technical queries.

Customer Support by Phone (including Faxback)

Electronic Arts have a staff of Customer Services Representatives ready to help you with any technical problems you may have with our games.

Please ensure you have run the support program from the on-line help file before calling us. To run the support program:

1. Open the help file, navigate to the **Contents** page, and follow the link to **Support Information**.
2. Next, click on the **Contact Tech Support** button. After a few moments, you should see a dialog box with the option to Print, Save to Desktop, or E-mail your information to us.
3. Click on Save to Desktop, or Print (if you have a printer connected to your PC) and have the contents of the report in front of you when you call.

Note: If you choose to Save to Desktop, a file called **EAConfigInfo.txt** will be placed on your desktop. Simply double-click on this icon to view the file.

Customer Services have manned lines open from 9am-6pm Monday to Thursday & 9am-4:30pm Friday, and can be reached on the following number:-

0870 2432435

NOTE: This is a National call rate line charged at 6p per minute at peak times and 2.6p per minute off peak. (These charges are correct at the time of publication) To improve our customer support, we will record your name, contact and hardware details into a secure database. Electronic Arts respects the privacy of our customers so please have in mind a unique PIN number that we may refer to in future if you need to change any of your personal details. We suggest for simplicity you use your date of birth, or a 6 digit number you can remember easily. After you have called for the first time you will be allocated a call number with which you can use for future reference.

You can also talk to one of our Customer Services Representatives, who will be pleased to help you with your questions.

Automated services are available **24 hours a day**, including Faxback and recorded messages. However, please ensure you have followed all normal trouble shooting steps and have all relevant information to hand before you call.

Alternatively, you may write to us at the following address, including a daytime telephone number and the above information contained in the help file support program.

Electronic Arts Customer Service, PO BOX 835, Slough, Berkshire, England SL3 8XU.

Or fax us, including a complete report from the help-file's support program, on:

01753 546817

When contacting us by fax or letter, please include a daytime telephone number whenever possible, so we can contact you if necessary.

Game hints and cheats

To acquire hints and cheats for the majority of our new releases you will need to call the Electronic Arts Hintline (open 24 hours a day)

09067 53 22 53

Note: This is a premium charge line (calls cost 75p per minute). Please obtain permission to call this number from the person who pays the phone bill, **before** you call.

Having Problems obtaining one of our games?

If you have difficulties finding any of our EA products in your local stockist, and you have access to the Internet then please visit our web shop at

<http://shop.ea-europe.com>

where you can order any EA product. If you do not have Internet access, or if you cannot find the game you're looking for, please call Customer Services, on 0870 2432435, and our staff will be happy to help with your enquiry. When you call, please choose the Direct Sales option from the menu to ensure your call is routed correctly.

Please note that Customer Services can only take orders where payment is made with a major credit card. Debit cards, Cheques and Postal Orders cannot be accepted.

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Electronic Arts warrants to the original purchaser of this computer software product that the recording media on which the software programs are recorded will be free from defects in materials and workmanship for 12 months from the date of purchase. During such period defective media will be replaced if the original product is returned to Electronic Arts at the address at the rear of this document, together with a dated proof of purchase, a statement describing the defects, the faulty media and your return address.

This warranty is in addition to, and does not affect your statutory rights in any way.

This warranty does not apply to the software programs themselves, which are provided "as is", nor does it apply to media which has been subject to misuse, damage or excessive wear.

Returns After Warranty.

Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a Eurocheque or postal order for £7.50 per CD, payable to Electronic Arts Ltd.

Please remember to include full details of the defect, your name, address and, where possible, a daytime telephone number where we can contact you.

Electronic Arts Customer Warranty, P.O. Box 835, Slough, SL3 8XU, UK.

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