

THE TERMINATOR™ FUTURE SHOCK™

Installation Guide

Installing The Terminator: Future Shock

From DOS:

1. Insert the **Future Shock** CD into your CD-ROM drive.
2. Change to the CD-ROM drive by typing **d:** (if **d** is your CD drive letter).
3. Type **install** and press **Return**.

skip to #4

From Windows 95:

1. Insert the **Future Shock** CD into your CD-ROM drive.
2. Click on the **Start** menu and select **Run**.
3. Type **d:\install** and press **Return**. (if **d** is your CD drive letter).

skip to #4

4. Once in the **Install** program you will be given the following options:

Install the game on your hard drive
Reconfigure the sound card
Read last minute notes and changes
Previews of other Bethesda Softworks games
Quit this program

5. Choose **Install the game on your hard drive** and you have the menu:

Change install type (Minimum)
Yes, this installation type is fine
Return to main menu

6. Choose **Change install type** and you have the menu:

Minimum installation (17 Mb)
Medium installation (29 Mb)
Full installation (38 Mb)
Return to previous menu

7. Choose the largest installation size you have room for on your hard drive. The larger the installation type is, the faster the game will run.

8. You will now be back at the menu:

Change install type (Full)
Yes, this installation type is fine
Return to main menu

9. Choose ***Yes, this installation type is fine*** and you have the menu:
- Change install path**
 - Yes, this is where I want to install the game**
 - Return to the install type menu**
10. If you want to change your install path choose ***Change install path*** and type a new one, otherwise choose ***Yes, this is where I want to install the game*** and you have the menu:
- Go ahead and install the game**
 - Return to the path menu**
11. Choose ***Yes, this installation type is fine*** and the game will start to install onto your hard drive from the CD-ROM. You should see a red bar at the top of the screen that shows you how much of the install is complete.
12. Once the game is installed you will be asked if you are ready to configure your sound card. Choose Yes by pressing ***Y***.
13. You will now be at the sound setup program. We will assume that you have a Sound Blaster 16 at the settings of 220, IRQ 7, and DMA 1.
14. Choose ***Select Digital***.
15. Choose ***Sound Blaster 16***, the card we are using as an example.
16. Choose Port ***220***, DMA ***1***, and IRQ ***7***.
17. Press the down arrow and select ***Test***. If the sound plays correctly choose ***OK***.
- Note: If your sound does not play, you will need to thoroughly check the type of sound card you have, its settings, and all your speaker connections. Once you enter the correct card and settings the sound will play with no problems.*
18. Choose ***Select MIDI***.
19. Choose ***Sound Blaster 16***, the card we are using as an example.
20. Choose Port ***338***.
21. Choose ***Test***. If the music plays correctly choose ***OK***.
- Note: If your music does not play, you will need to thoroughly check the type of sound card you have, its settings, and all your speaker connections. Once you enter the correct card and settings the music will play with no problems.*
22. Once your sound card has been correctly configured, you may exit the sound setup program by selecting ***OK***.
23. You will be asked if you want to save the system configuration information, choose ***OK***.
24. Your game is now ready to play. Go to the directory where you installed the game (probably the ***c:\games\shock*** directory) and type ***SHOCK***

Troubleshooting

Minimum System Requirements:

486DX/50, 8MB RAM, 20MB hard drive space, and a Microsoft compatible mouse.

“Help me, my game does not run.”

Make sure that you installed the game correctly and that your sound card is configured correctly. Also, make sure your computer meets the minimum system requirements listed above.

“The game crashes and tells me I am out of memory.”

You may not have enough free hard drive space to run the game. You need at least 5 MB of free hard drive space for temporary files the game creates during play.

“The game takes a very long time to load.” or “The game pauses frequently when I’m playing.”

The number one thing you can do to speed up the game is to load Smartdrive. Do this by typing *smartdrv 256 /x*. If you have 16MB of RAM you can just type *smartdrv /x*. The second thing you can do is remove any other programs or memory resident devices that you do not need. This will free up some memory for the game to use. The more XMS (extended memory) that is available, the faster the game will run. You may also want to defrag your hard drive.

“I try loading Smartdrive, and now the game is using the hard drive too much.”

The following setup is recommended on a computer with 8 MB of RAM:

CONFIG.SYS

```
DEVICE=C:\DOS\HIMEM.SYS
BUFFERS=15,0
FILES=50
DOS=HIGH
DEVICE=C:\TEAC\TEAC_CDA.SYS /D:MSCD001 /P:230 /T
(insert CD-ROM device driver in place of the line above)
```

AUTOEXEC.BAT

```
@ECHO OFF
C:\DOS\MSCDDEX.EXE /D:MSCD001 /M:15
PROMPT $P$G
PATH= C:\DOS
SET TEMP=C:\DOS
MOUSE
SMARTDRV 256 /X
```

“When I start the game, I cannot control my player. I keep looking up into the sky or other places.”

You most likely have a joystick that is not calibrated. Go to the Joystick menu in the game and choose either *Calibrate* or *Disable*.

“Sometimes the game crashes, and my free hard drive space is getting smaller.”

While the game is running it creates a temporary file in your game directory. If the game crashes, it does not have a chance to delete this file. It is perfectly safe for you to delete this file. Go to your game directory (probably *c:\games\shock*) and type *del *.swp*. This will free up your lost hard drive space.

Windows 95

The Terminator: *Future Shock* has been thoroughly tested with Win95 and you should have no trouble running it directly from it. You will probably notice the Terminator icon (SHOCK.ICO) that is put in your game directory. **Clicking the icon will not run the game.** If you wish to use the icon, you will need to change the properties on SHOCK.EXE, change the icon used by it, and create a shortcut.

For HMD support, please view the **READ.ME** file on the CD.

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Quick Reference Guide

A	Forward	D	Slide Mode
Z	Reverse	Alt	Run Mode
←	Turn Left	S	Jump
→	Turn Right	C	Crouch
Shift	Slide Left	↑	Look Up
X	Slide Right	↓	Look Down
Ctrl	Fire	Home	Center View
Shift	Throw/Use	Tab	Automap
Space	Activate		

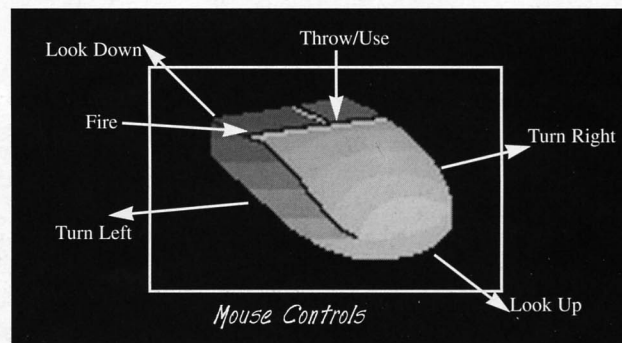
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! 1	Lead Pipe	F1	Molotov Cocktail
@ 2	Uzi Assault Rifle Machine Gun	F2	Pipe Bomb
# 3	Shotgun	F3	Grenade
\$ 4	Grenade Launcher	F4	Canister Bomb
% 5	Rocket Launcher	F5	Satchel Charge
^ 6	Laser Rifle Laser Cannon	F6	Toggle Full screen Mode
& 7	Phased Plasma Pistol Phased Plasma Rifle Phased Plasma Cannon	F7	Decrease Brightness
		F8	Increase Brightness



Mouse Controls