

Genplan der Stadt Berlin

Nebenkan

Operation Wintersonne

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UNDERCOVER

Operation Wintersonne

16+

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ANACONDA

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INTRODUCTION



Berlin, January 5th, 1943 (World War II) – After several months of dangerous undercover operations, the British Secret Service (MI6) has come into possession of extremely top secret plans that could have catastrophic consequences for the World if left uncontained. Intelligence has been uncovered indicating that the Nazi regime has been performing scientific research on nuclear fission intending to produce the World's first nuclear weapon. Development of this devastating bomb is in its advanced stages and MI6 must react immediately...

Playing as British nuclear physicist Dr. John Russell, a shy but highly intelligent professor, you must go undercover with MI6 to prevent the Nazis from executing their lethal plans to detonate the bomb. You will need to use your keen observation, stealth and puzzle solving skills to survive a series of perilous situations. Brute force is not an option. The fate of the World rests on your shoulders.

SYSTEM REQUIREMENTS

MINIMUM:

OS: Windows® 98SE / ME / 2000 / XP

CPU: 1 GHz Intel® Pentium® processor or AMD® Athlon™ processor

RAM: 256 MB (512 MB recommended for Windows® XP)

Video: 64 MB DirectX® 9 support or better

PC CD-ROM: 4x (or PC DVD-ROM drive)

Sound: DirectSound® compatible

Available Hard Disk Space: 2 GB

DirectX®: 9.0c

Other: Mouse, Keyboard and Speakers

RECOMMENDED:

OS: Windows® 98SE / ME / 2000 / XP

CPU: 2.5 GHz Intel® Pentium® processor or AMD® Athlon™ processor

RAM: 512 MB

Video: 128 MB DirectX® 9 support or better (nVidia GeForce™ 6 /

ATI® Radeon® 9600 Pro)

PC CD-ROM: 4x (or PC DVD-ROM drive)

Sound: DirectSound® compatible

Available Hard Disk Space: 2 GB

DirectX®: 9.0c

Other: Mouse, Keyboard and Speakers

INSTALLATION INSTRUCTIONS



It is strongly recommended that you close all non-essential programs before beginning the installation of any software on your computer. This includes screensavers and anti-virus software, which may interfere with the installation process.

1. Insert the 'Undercover' CD-ROM into your CD/DVD-ROM drive.
2. If 'auto-run' mode is enabled on your computer the 'Setup Wizard' will automatically appear.
3. Read and accept the 'End User License Agreement' and follow the on-screen instructions.

If 'auto-run' mode is disabled on your computer...

- a) At the Windows® desktop, click on 'Start'.
- b) Select 'Run...' and type the letter of your CD/DVD-ROM drive and 'Setup.exe' (i.e. D:\Setup.exe)

OR

- a) Double-click the 'My Computer' icon on your Windows® desktop.
 - b) Right-click on the drive with the 'Undercover' CD-ROM and select 'Open' to access the contents of the CD-ROM.
 - c) Double-click on the 'Setup.exe' file to launch the installer.
 - d) Follow the on-screen instructions.
4. This game requires that you have DirectX® 9.0c installed on your computer. If this software is already installed, please continue to Step #5. If DirectX® 9.0c is not installed on your computer, please check the 'Install DirectX' box at the end of the installation process and click 'Finish'.
 5. During installation a program icon group and a quick start icon will automatically be created in your Windows® 'Start' menu.
 6. To launch the game from the Windows® 'Start' menu, select:
Start ► Programs ► Lighthouse Interactive ► Undercover - Operation Wintersun ► Play Undercover - Operation Wintersun

UNINSTALL INSTRUCTIONS



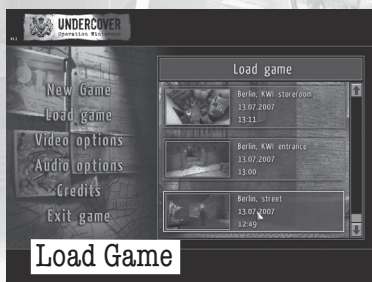
To uninstall the game select:
Start > Programs > Lighthouse Interactive > Undercover - Operation Wintersun > Uninstall Undercover - Operation Wintersun

MAIN MENU

When you first launch the game, the first screen you will see after the opening movie is the Main Menu. You may access the Main Menu at anytime during the game via the In-game Menu. Press either the ESC key on your keyboard or click on the 'Menu' button in the top left corner of the game screen to access the In-game Menu, and then click 'Back to Main Menu'.



Main Menu



Load Game

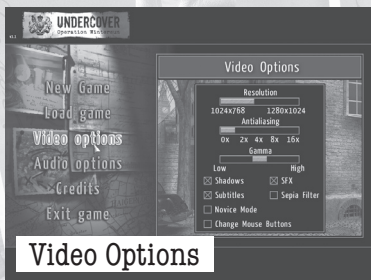
New Game: Start a new game.

Load Game: To load a previously saved game, click on the picture of the saved game you would like to play. Use the scrollbar to navigate through the available saved games.

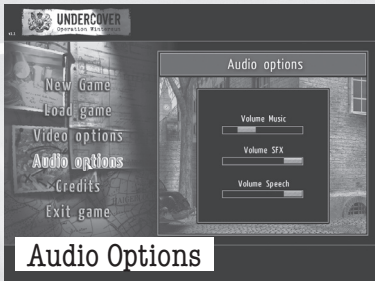


Video Options:

- **Resolution** – Choose between 1024 x 768 and 1280 x 1024
- **Antialiasing** – This option activates the antialiasing feature, however this takes up a lot of performance resources. If the game does not run smoothly, you should reduce this option to '0x'.
- **Gamma** – This controls the brightness of the in-game display screen.
- **Shadows** – Enables or disables the shadow effects. If the game does not run smoothly, you should switch off the shadow option by removing the 'X' in the box.
- **Subtitles** – Turns in-game subtitles 'on' ('X' in the box) or 'off'.
- **Novice Mode** – When 'Novice Mode' is enabled, you can show all hotspots in a given scene by pressing the backspace key on your keyboard.
- **Change Mouse Buttons** – Allows you to swap the functions of the right and left mouse buttons.
- **SFX** – Enables or disables special effects such as smoke, volumetric light and heat haze. If the game does not run smoothly, you should disable this option by removing the 'X' in the box.
- **Sepia Filter** – If you would like to experience the game in a stylized setting, check the box to enable the sepia tone filter.



Please Note: Changes to the resolution, antialiasing, shadows, and special effects will only take effect after restarting the game from the Windows® desktop.



Audio Options

Audio Options: The volume for the in-game music, sound effects and speech can be adjusted here by moving the slider to the right (higher volume) or left (lower volume).

Credits: Displays a list of all the people who helped create the game.

Exit Game: Takes you back to the Windows® desktop.

IN-GAME MENU



In-Game Menu

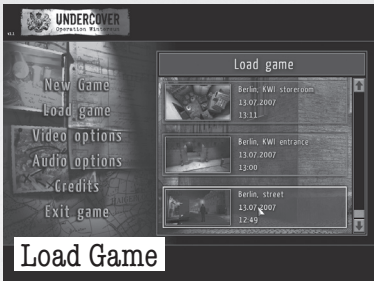
You may access the In-game Menu at anytime during the game by pressing either the ESC key on your keyboard or clicking on the 'Menu' button in the top left corner of the game screen.

Save Game: Select this option to save your game at anytime during gameplay.

You are allowed an unlimited number of save game slots. To create a new save game, click on 'Create new save game' then click 'OK' in the 'Saving Successful' dialogue box. If you would like to overwrite a previously saved game, click on the picture of the saved game you would like to overwrite, then click 'Yes'.



Save Game



Load Game: Select this option to load a previously saved game. Click on the picture of the saved game you would like to load and that game will automatically load. Use the scrollbar on the right to scroll through your saved games.

Options: You will be able to change the audio options (music, sound effects, speech) and limited video options (gamma, subtitles, sepia filter) from the in-game options menu. To change other game options such as: resolution, antialiasing, shadows and special effects, or to enable or disable Novice Mode, you must return to 'Options' in the Main Menu.

Back to Main Menu: This will take you back to the Main Menu. We suggest you save your game before you select this option since all progress will be lost when you return to the Main Menu.

Back to Game: This will take you back to the game exactly where you just left off.

CURSOR EXPLANATIONS

Undercover: Operation Wintersun can be controlled entirely by using the mouse. Depending on where the cursor is placed, it will take on different icons indicating possible actions. The mouse button default settings are as follows:

- **Left Mouse Button:** Allows you to examine objects.
- **Right Mouse Button:** Allows you to take or manipulate an object or talk to another character. To make your character run, double-click the right mouse button.



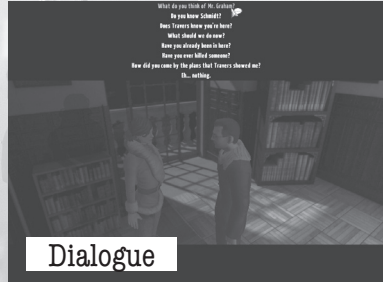
Neutral Cursor: Indicates no specific action is necessary at this time.

Action Cursor: Indicates an object can be examined, picked-up or used.



Talk Cursor: Indicates you may speak with another character. Left-click to find out about the character without speaking with them. Right-click to begin a conversation with a character.

Dialogue options will appear at the top of the screen. Right-click on the topic you would like to explore. Topics which have already been discussed will be greyed out, however they are still accessible. It is a very good idea to talk to characters more than once, especially if something has happened in the meantime. New conversation topics will often become available.



Video Sequence Cursor: Indicates an in-game video is playing and no action is necessary at this time.



Object Cursor: Left-click on an object in inventory to prepare to use it. To combine the selected object with another item in inventory or to use it on an object or character in the game environment, right-click on the object or character. In some cases, different items can be used to accomplish the same result (i.e. a penknife or a screwdriver may be used to pierce a bag of grain).



Exit Location Cursor: Indicates you can leave the current location to go to another. By left-clicking, you can find out where the exit leads. Right-clicking allows you to go to the new location. Double-clicking with the right mouse button will change the scene immediately. You may display all exits in any location by pressing the Tab key on your keyboard.



Move/Rotate Cursor: Indicates you may move or turn an object which is sometimes necessary throughout the game. The cursor will indicate when such actions are possible.



Wait Cursor: Indicates the game is busy loading data from the hard drive which is usually seen during transitions from one location to another.

INVENTORY MENU



During your investigation you will come across various objects you will need to collect to help you throughout the game. These objects will be stored in the Inventory Menu. To access the Inventory Menu, place the cursor at the bottom of the screen. You may scroll left or right using the arrows to see all the collected items.

Please Note: At some points during the game you may lose inventory items, either because you have already used them and no longer need them or because they are taken away from you. You will always have the items you need to solve the tasks at hand.



Combining Inventory Objects:

You may combine an inventory item with either another object in inventory or with objects or characters in the game environment. To

combine inventory items, select the first object by right-clicking the item in inventory, then left-click on the other inventory item you would like to combine the object with.

TIME CRITICAL ACTIONS



There are some situations in the game when you need to act fast! In these cases, a clock icon will be displayed in the upper right corner of your screen. If you do not complete the necessary action within the allotted time, the game will automatically reset so you can play again immediately where you left off.

SPECIAL KEYS

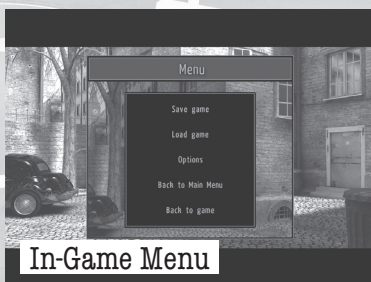
The following keys allow you to speed up gameplay or get help.

Spacebar: Pressing the spacebar on your keyboard allows you to skip through dialogue.

Tab Key: Pressing the tab key on your keyboard displays all available locations you may go to from the current game environment. However, some locations may only become accessible after you have solved the corresponding puzzle.

Backspace Key: Pressing the backspace key on your keyboard will show all hotspots in a given scene. This key is only active in Novice Mode.

EXITING THE GAME



Before exiting the game completely, we strongly suggest that you save your game. You may exit the game at anytime by accessing the Main Menu via the In-game Menu. Press either the ESC key on your keyboard or click on the 'Menu' button in the top left corner of the game screen to access the In-game Menu. Click on 'Back to Main Menu' and then click 'Exit Game'. This will take you back to the Windows® desktop.

GETTING STARTED

WARNING: The following contains hints to puzzles at the beginning of the game.

As Dr. John Russell, you find yourself in the backyard of Britain's Secret Service headquarters. Naturally, you are very interested in finding out what Colonel Travers and MI6 agent Peter Graham are discussing. First left-click on the window that is slightly ajar. If you right-click on the window to open it wider you will notice that you cannot reach it. Examine all the objects in your surroundings by left-clicking on

each item. You have probably noticed that a bar is loose on the grating of the front cellar window. Right-click on the bar adding it to inventory. The bar looks rather short, but maybe it is enough to open the window a little further. Open the Inventory Menu and right-click the bar. Use the bar by left-clicking on the slightly ajar window to open it wider. As feared, the bar is too short. You have probably discovered the branch on which the crow is sitting. Perhaps you will be able to reach the window with the branch. Try to take the branch by right-clicking on it. Unfortunately, you are rather intimidated by the crow. You need to think of something else. You probably already spotted the dustbin. Now it is time to dig through the trash. Right-click on the rubbish and you will find a potato. Select the potato in your inventory (right-click) and use it on the cobblestones (left-click) to lure the crow away from the branch. You can now take the branch (right-click). Select the branch from the inventory (right-click) and use it on the window (left-click). The window is still too high. There does not seem to be an object here which is longer than the branch. You need to get creative. You need to combine the branch with the bar. Select the bar in the inventory (right-click) and combine it with the branch in inventory (left-click on the branch). Voilà! That ought to do. Select bar/branch from inventory (right-click) and use it on the window (left-click). Congratulations! You are now on your way to saving the World from the nuclear threat imposed by the Nazi regime. Good luck!

TECHNICAL SUPPORT

If you encounter a software problem when installing or playing the game and the particular solution could not be found in this manual, or solved by updating your computer with the latest audio or video drivers, we strongly advise that you visit our website at <http://www.lighthouse-interactive.com> and browse the game Forum specific to the game with which you are experiencing technical issues. In most cases, known issues, patches, or updates are listed on our Forums.

If the solution to the problem is not listed on the Forum at our website, please email us at: support@lighthouse-interactive.com.

When contacting us, please be sure to include:

- A brief description of the problem
- The hardware configuration of you computer
- Information on the circumstances under which the error occurred

CREDITS



**Developed by Sproing
Interactive Media GmbH**

**Producer, Game Designer,
Dialogue**
Georg Heinz

Executive Producer
Harald Riegler

Story
Harald Riegler
Georg Heinz

Senior Programmer
Stefan Reinalter

Programmers
Gerhard Seiler
Georg Selig

Technical Management
Athena Engine
Gerhard Seiler

Lead Graphic Artist
Emanuel Amler

Senior Animator
Tim Meredith

3D Graphics
Mason Doran
Stefan Kubicek

Sound FX and Music
Henrik Jakoby

Testing/Scripting
Florian Bagar

Video Editing
Clemens Fischer
Johannes Mücke

Quality Assurance
Thomas Lausecker

Additional Graphics by

RABCAT (www.rabcat.com)
Benedikt Podlessnigg
Alex Peters
Johannes Tripolt
3D Engine by TRINIGY
www.trinigy.com

**Published worldwide
by dtp entertainment AG**

Development Director
Mathias Reichert

Senior Producer
Marc Buro

Quality Assurance Lead
Mathias Reinke

Game Testers
Colin Bien
Henning Boesken
Eicke Böschen
Ole Christian Böttcher
Tomasz Manthey
Maren Nötzelmann
André Scheuermann
Dieter Schmidt
Marc Schönbrun

**Marketing & Public
Relations**
Olgierd Cypra
Carsten Fichtelmann
Timo Gerken
Thorsten Hamdorf
Claas Paletta
Claas Wolter

Game Manual
Marc Buro
Stefan Sturm

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Interactive Game
Publishing B.V.**

CEO
Erik Schreuder

**Vice President
Business Development**
Steve Wall

Global Marketing Director
Lorraine Lue

**Development Manager /
European Public Relations**
Raymond Snippe

PR & Marketing Assistant
Tamara Robeer

Product Manager
Bas Roestenberg

Art Director
Michael van Zijl

Country Manager UK
Howard Newmark

Game Testers
Angelique Houtveen
Melissa Meeuwse
Twan Mul
Allison Skerl

**North American Public
Relations Agency**
Michael Meyers Public
Relations

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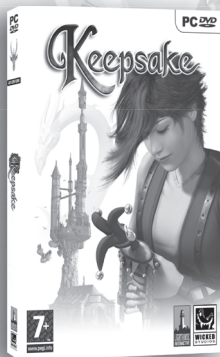
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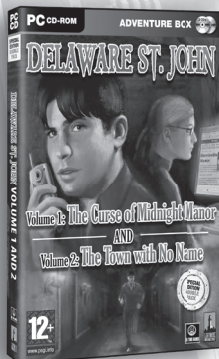
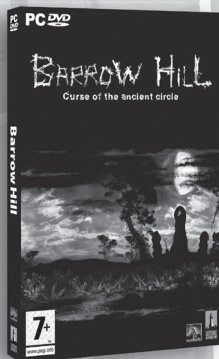
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- Worth Playing-



DELAWARE ST. JOHN VOLUME 1:

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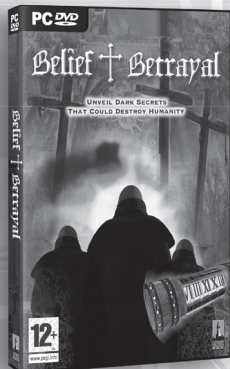
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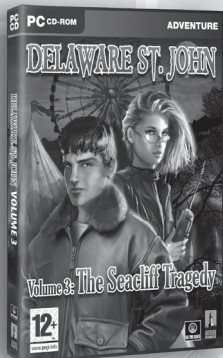
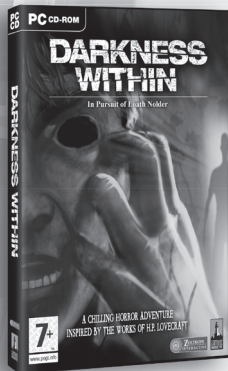
- JustAdventure -

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A chilling psychological thriller inspired by H.P. Lovecraft.

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DELAWARE ST. JOHN VOLUME 3: THE SEACLIFF TRAGEDY

Explore a creepy abandoned amusement park in this ghost hunting adventure.

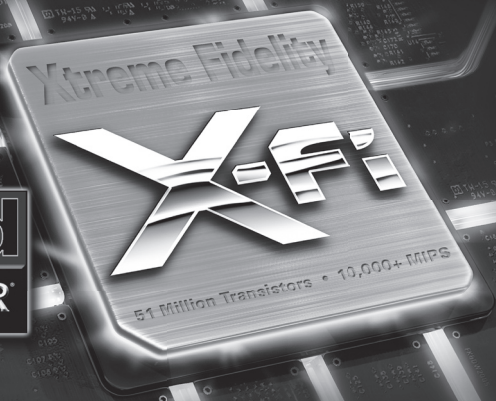
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NOTES



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Agnes

Mr. Belmont

Same Day?

John Russell

General

The World

John

EPILEPSY WARNING



Please read this caution before you or your child play a video game:

Certain people are susceptible to epileptic seizures or lose consciousness after exposure to flashing lights or light patterns in our daily environment. Such people may have a seizure while watching particular televised images or when they play some video games. This phenomenon may appear even if the subject has no history of previous difficulties. If you or a member of your family has ever had symptoms related to epilepsy (seizures or loss of awareness) when exposed to flashing lights, please consult your doctor prior to use. We advise that parents supervise the use of video games by their children. If you or your child experiences any of the following symptoms while playing a video game: dizziness, blurred vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsion, IMMEDIATELY discontinue use and consult your doctor.

Standard Precautions When Playing Video Games:

- Do not stand or sit too close to the screen. Position yourself as far away from the screen as the length of cable allows.
- Play video games on a small screen (preferably).
- Avoid playing if you are tired.
- Make sure that the room in which you are playing is well lit.
- Rest for a period of 10 to 15 minutes for every hour you play a video game.

