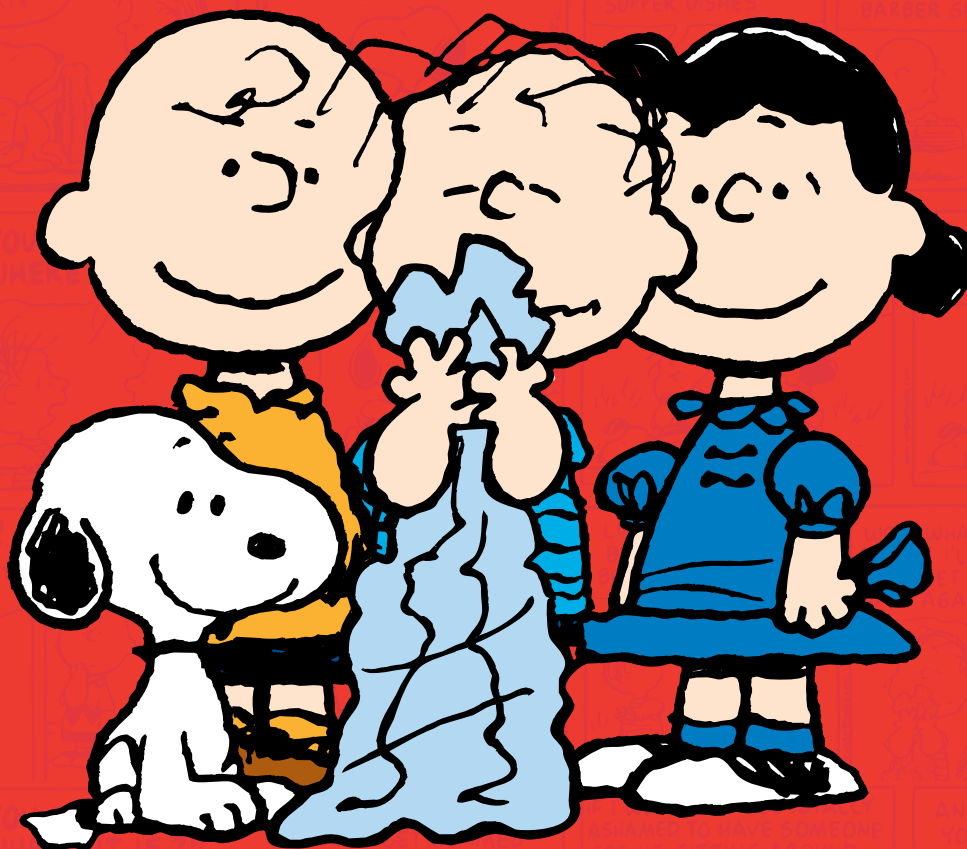




WHERE'S THE BLANKET CHARLIE BROWN?

HILARIOUS FUN! INTRIGUE! SUSPENSE!



JOIN SNOOPY, CHARLIE BROWN AND THE PEANUTS GANG
IN A HUMOROUS AND EXCITING ADVENTURE GAME!



Tivola
S M A R T P L A Y



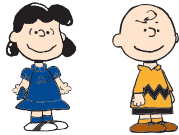
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Here are some tips for playing Peanuts – Where's the Blanket, Charlie Brown?

Do you need some help finding Linus' blanket?

Ok, here you go:



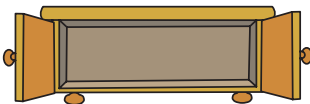
Characters:

The choice is up to you: you can play the game with Charlie Brown or Lucy. Depending on who you choose, the game will be a bit different every time.



Snoopymeter

You can't search for the blanket without Snoopy! But: such an extraordinary beagle needs extra care. The Snoopymeter, located on the right of your menu bar, shows you how Snoopy's doing at all times. Of course, Snoopy needs energy to play, sometimes more, sometimes less. If the Snoopymeter drops below zero, Snoopy needs your attention really fast. Give him something to eat or drink, or a little nap on his doghouse. Hints where to find some food or a resting place for Snoopy are below in the description of the various stations in the search for the lost blanket.



Inventory Box

On the menu bar, you find a small closet. Here, you can collect things that you find when searching for Linus' blanket. If your mouse cursor turns into a small paw while you move it and an object attaches to it, you can collect it in the inventory box for later use. To see if you can use a collected object during stages of the game, click on the object and drag it from the box onto the screen. Don't know what to do with that pair of sunglasses? Look below in the description of the various places for some more hints on where to use the objects.



Games:

While searching for Linus' blanket you'll come across nine different games. Your game-playing skills are needed! Use the correct items and click in the correct places, and you'll find them all. If you can't find the games or don't know how to play them, read on for more details. All the games you find are being saved. You can play them again at any time. To play them again, click on the kite in the menu bar.



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OK, here you go!



Charlie Brown's room

Here you find the Great Houndini's hat. It's either in the cupboard (if you play with Charlie Brown) or on top of it (if you play with Lucy).



The Browns' living room

Look around in the living room. In the chest of drawers you'll find a mysterious crystal ball, if you play with Charlie Brown. If you play with Lucy, the ball comes rolling out from under the coffee table. Place the crystal ball in the bowl on the table. There's a bottle of root beer on top of the bookshelf. If the Snoopymeter drops and our beagle needs some extra energy, click on it to quench Snoopy's thirst.



The Browns' hallway

Check out the hallway. Collect the sunglasses from the top of the coat rack. If you click on the kitchen door, you'll find Snoopy who's busy baking Pizza.



The Browns' kitchen

If you are in the kitchen, click on the oven, so that Snoopy can bake the Pizza. If you click on the oven again, Snoopy takes it out and enjoys his meal. What's Snoopy wearing around his neck? Click on him to find out.



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Game: Catch the Beagle

Once you're back in the living room you have to catch Snoopy. Click on him to catch him. Be quick!



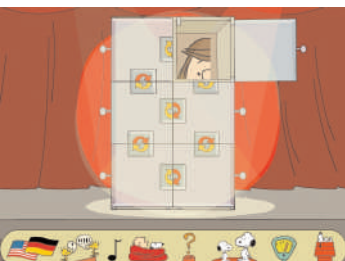
The Browns' living room

Change Snoopy into the Great Houndini! Put the magic hat on him, which you've found in Charlie Brown's room. He doesn't want to perform magic? Well, are you sure you've found and placed the crystal ball in the right place?



Game: The Great Houndini

At the magic show, your job is to put Peppermint Patty back together. Click on the arrows on the compartments, and the parts behind will shift either up or down or from left to right.



If you click on the handles on the compartments, they'll open and you can see which part of Peppermint Patty lies behind each door.



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Charlie Brown's room

Did you notice, that something has changed in here? Yes, there is a library card lying on the desk. Click on it to get out to the library and this will get you closer to the blanket.



In front of the library

Usually, dogs aren't allowed in libraries. But maybe if you disguise Snoopy with the sunglasses you took from the hallway, he'll have a chance to get in...

Snoopy has lost too much energy already? Check out the book drop for some cookies just waiting to energize a hungry beagle.



In the library

Who might have checked out books with Charlie Brown's library card? And where did that mysterious person sit? Click on the bell on top of the counter, maybe the librarian knows something.



Game: Search the book game

You have to find the correct book. It has to be on one of the desks in the library's various rooms. To look at a book's cover, you have to click on it.



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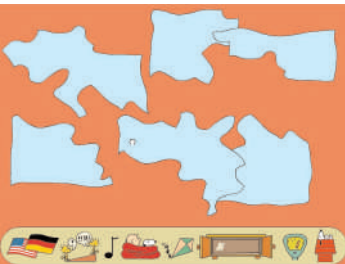


If you think it's the right one, click on it again. If you forgot the book's exact description, click on "help" to hear it again.



Sally's room

Sally was the one to visit the library! In her room, you'll find the map to guide you to the computer camp. The map is either on the bulletin board (if you play with Charlie Brown) or on the bookshelf (if you play with Lucy).



What's this? There are all kinds of strange blue pieces of cloth scattered through the room. Isn't that...? Put them together and find out.



On the way to computer camp

To get to the computer camp, you have to take the bus. But someone's got to drive it! How about Snoopy? Put the bus driver's hat on Snoopy to turn him into the perfect bus driver. But without a map he'll be lost. Drag the map from the inventory box onto the clipboard next to the driver, and off you go!



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Game: A bus ride to computer camp

The arrows show you the way. Click on an arrow to steer the bus in its direction, and lead Snoopy and the bus on the shortest route to computer camp. Watch out for one-way streets!



Computer Camp, Hallway

It takes some brains to get past the stubborn robot. Click on the door behind him. He will only let you pass if you answer some of his questions.



Game: Training

If the game is easier, you have to find the correct Linux. If the game is a bit more difficult, you have to solve some tricky math questions.



Large computer room

You made it past the robot? Great. Then you can continue to look for Sally. If you need a little break, check out a great drawing game hiding here. Click on the color pallet you'll see on the computer monitor in the front right side of the screen. If Snoopy needs a nap, you can place him on the hut doghouse in the picture on the wall, this will surely work!



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Game: Drawing

Here, you can color in your favorite Peanuts and combine them with various backgrounds. You can even print out everything in black&white or in color. Roll over the buttons to hear how everything works.



Computer camp, small room

Click on Lucy/Charlie Brown to learn more about the blanket's whereabouts. You're right! Sally took the blanket!



In front of the van Pelts' house

Ring the doorbell and ask Linus' grandmother, whether she's received a package with the blanket. No trace of the blanket left or right? Move your mouse to the left, there you'll find Schroeders' house. Maybe they have accepted the package?



Schroeder's piano room

Schroeder is completely immersed in his play. Unless Snoopy... If you click on Schroeders notes, Snoopy will completely mess up his music. And now you have to put it back in order.



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Game: Music game

Schroeder's music is completely messed up, scores are flying across the room. From the music notes, you have to find the melodies Schroeder is playing to you and drag them onto the score. If the game is easier, you'll get a three-note melody, if it's the more difficult level you'll get two of them.



Schroeder's house, hallway

Once you're done with the music, you should check out the hallway. What's up there on the windowsill? Looks like a package. Now you need a ladder to get there. You'll find one behind the door on the upper left.



Schroeder's music room, hallway

What's that noise? Check it out! But don't stay away from the hallway too long...the package is gone? No way! Who could have taken it? Schroeder's mother perhaps?



Schroeder's kitchen

Something is hidden here to help you: a shopping list. If you play with Lucy, it's hidden under the refrigerator, if you play with Charlie Brown, it's on the windowsill. Collect the shopping list in the inventory box and give it to Schroeder once you've returned to the hallway.



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Supermarket, main room

The search leads to the supermarket, no doubt. Drag the shopping list onto Snoopy, so that he can get Schroeder's mother's scent. Snoopy is too exhausted to do anything of that sort? Move the mouse over to the right side of the screen, where the room continues, and where there are some cookies to invigorate the hungry beagle.



Game: Supermarket Rally

Snoopy has the scent and runs away. Follow quickly! But be cautious, the aisles are scattered with pyramids of cans and cheese boxes, and carts with fruit and vegetable are parked in your way. You can steer your characters with the arrow keys on your keyboard. If you bump into an obstacle, you have to sort everything and put it back in place. How that works exactly will be explained to you at the beginning of the game.



Supermarket, side room

Yes indeed: Schroeder's mother has taken the blanket. And put it in the kitchen closet. Hurry up, and quickly return to Schroeder's house!



Schroeder's house, kitchen closet

There's lots of household and cleaning stuff, but no blanket! But what about that open window? Click on it. Maybe you'll find something in the garden.



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Schroeder's garden

Here you can collect some interesting objects. For example that little yellow feather, hiding in the bushes, or that tiny helmet hanging between two trees... And the blanket? You probably need the help of a real detective here. Follow Snoopy to his doghouse. Click on the garden door in the fence to get there.



Snoopy's hut

Click on the hut, Snoopy will enter and return changed into his "secret agent" costume. Return with him to the front part of the garden you just came from.



Schroeder's garden

Show the little feather to the secret agent so that he can look for clues. A little yellow feather? That probably means, Woodstock can't be far. Click on the tree in the right back of the screen and see for yourself.



Under the tree

Woodstock knows something – and leads you up into the top of the tree. How convenient that Beagle ears can also serve as helicopter wings. But: safety first! Put the helmet on Woodstock.



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Game: Flying game

It's not that easy to get to the tree top. Branches and leaves are in the way everywhere. With your mouse, lead Snoopy and Woodstock safely up to the tree top. The path can be quite simple or, if you choose the more difficult level, quite tricky.



In the tree top

...there's a lot happening. Many of Woodstock's friends are hanging out in their nests. Move your mouse on the screen to the right. A little bit further off is an interesting nest with something even more interesting inside...